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SECRETS OF OPENING SURPRISES

13

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CHAPTER 1

Jeroen Bosch

The SOS Files

Light Relief

Let's start this issue of the SOS Files with some light relief. In the next chapter Arthur Kogan explains why he feels that the Najdorf should be met by 6. 數e2!?. In Pamplona earlier this year White opted for the early queen move and it was bull's eye!

☐ Du Plessis

■ Sebastian Almagro Mazariegos

Pamplona 2010

1.e4 c5 2.全f3 d6 3.d4 cxd4 4.全xd4 全f6 5.全c3 a6 6.豐e2 e5 The typical Najdorf move isn't all that attractive here.
7.全f5 d5 White always had a slight edge in Dvirnyy-A.l'Ami, Hoogeveen 2010, after 7...全c6 8.全g5 全xf5 9.exf5 全d4 10.豐d3 豐c8 11.0-0-0 豐xf5 12.豐xf5 分xf5 13.全xf6 gxf6 14.全d5.

8.ଛg5! dxe4 9.≝d1 ₩a5 10.ছxf6 gxf6 11.₩xe4



White now has a splendid position after say 11...\$b4 12.\$\@d6+\$ or 11...\$c6 12.\$c4 but Black's actual choice was a howler:

11...ッb4?? 12.公g7+ and Black had to resign as he loses his queen.

Winning Quickly

SOS-1, Chapter 16, p.127

The first-ever winner of the SOS Prize was a young Magnus Carlsen back in 2004. He employed an idea from SOS-1 ('The Improved Lisitsin Gambit') to beat GM Dolmatov in only 19 moves. Surprisingly, there are still players out there who are willing to enter this line as Black. The latest victim is Vladimir Malaniuk, one the greatest experts in the Dutch Defence. Mitigating circumstances are that he was Black against a 2700-player in a rapid game. Nevertheless, his demise was as quick as we could have predicted:

☐ Laurent Fressinet

■ Vladimir Malaniuk

Bastia 2010

1.413 f5

Showing his willingness to enter the Dutch, but this is dangerous in view of our SOS weapon:

2.d3! Rather than the immediate 2.e4 which is the Lisitsin Gambit proper. 2...d6

3.e4 e5 4.分c3 ᡚc6 5.exf5 Ձxf5 6.d4 ᡚxd4 7.ᡚxd4 exd4 8.≝xd4



This really is a high-risk position for Black: why do they keep ignoring our warnings out there?

8...c6

8...全f6 9.盒c4! c6 10.盒g5 b5 11.盒b3 盒e7 12.0-0-0 彎d7 13.量he1 當d8 14.罩xe7! 彎xe7 15.彎f4 盒d7 16.空e4! d5 17.⊙xf6 h6 18.Ձh4 g5 19.彎d4! I-0 was the afore-mentioned game Carlsen-Dolmatov, Moscow 2004.

9. £f4! £xc2

9... 實f6 10. 對b4 also favours White.

10. dd2! £q6

Błack is also in trouble after 10...全f5 11.重e1+ \$\phi d7 12.g4! \(\hat{\hat{2}}\) \(\hat{6} \) (12...\(\hat{\hat{2}}\) xg4 is met by 13.重g1! \(\hat{0}\) f6 - 13...\(\hat{2}\) f5 14.\(\hat{2}\) xg7+! -14.\(\hat{2}\) xg4 15.\(\hat{\hat{2}}\) h3 h5 - 15...\(\hat{\hat{2}}\) h4 16.\(\hat{2}\) xd6! - 16.f3 with an edge for White.) 13.\(\hat{2}\) c1!\(\hat{\hat{2}}\) b6 14.\(\hat{\hat{2}}\) d2\(\hat{2}\) c5 15.g5!?\(\hat{2}\) c7? (a blunder in a difficult position. 15...\(\hat{2}\) c7 16.h4) 16.\(\hat{2}\) h3+ \(\hat{2}\) f5 17.\(\hat{2}\) c5! 1-0, Mikac-Zelic, Pula 2006.

11.其e1+ d7 12.g3 皆b6?! 13.息h3+

Amazingly all this is known to SOS-readers, Black is already lost.



13...**⊈c**7

In the SOS Files of Volume 2 you will find the following miniature: 13...\$\d8 14.\hat{\text{\text{\chi}}}\g5+\$\dc{\text{\chi}}\chi^2 15.\hat{\text{\chi}}\d5+\$\ 1-0, Seel-Horstmann, Bad Wiessee 2003.

14.皇xd6+! 皇xd6 15.燮xg7+ **含b8** 16.会c1! 燮xf2 17.至e4! 17.至c2? 燮f6. 17...皇f4+??

Relatively best is 17... #f8 18. #xh8.

18.gxf4 **曾xf4+** 19.**②d2 曾f6 20.曾d7** 20.星e8+ was a neat mate: 20....**②**xe8 21.**曾**g3+**曾**d6 22.**曾**xd6+, but the text is of course sufficient.

20... 質f8? 21. 其e8+

1-0.

Hou about 6... e8 in the Nimzo?

SOS-8, Chapter 6, p.50

In the 2010 FIDE Grand Prix in Nalchik Hou Yifan defeated her former compatriot Zhu Chen with an SOS-line in the Classical Nimzo-Indian. Clearly, this idea of Keene has much to recommend itself.

☐ Zhu Chen
■ Hou Yifan

Nalchik 2010

1.d4 e6 2.c4 公f6 3.公c3 单b4 4.誉c2 0-0 5.a3 单xc3+ 6.營xc3 營e8!?



The queen move was first played by Raymond Keene in 1973. In SOS-8 Sébastien Mazé and Matthieu Cornette explain the main ideas behind this 'mysterious' move:

— Black prevents a possible pin following \$\text{\te\text{\text{\text{\text{\text{\text{\text{\text{\text{\text{\tex{

- The queen defends the e-pawn, thus preparing ...d6 and ...e5.
- Sometimes the queen aims for square h5; after ... 6c4 and ... f5.
- The queen also makes a queenside strategy involving ...a5-a4 and ...b5 possible.

7.b4

This gains space on the queenside and prepares the fianchetto. However, it also weakens the light squares which is a distinct drawback (White therefore often plays b3 at some point).

- In the opinion of our French authors in SOS-8 White's best move is 7.f3. In 2010 Black has done well so far after 7...d6, and now:
- 8.兔g5?! is inaccurate as Maze/Cornette point out because of 8... ②fd7! and the bishop is badly placed. This position clearly illustrates one of the main points behind 6... 響e8. In the game Kozhuharov-Cornette, Malakoff 2010, there followed: 9.e3 e5 10.d5 a5! 11.b4?! f5 (... 響h5 is an unpleasant threat) 12.兔h4 axb4 13.axb4 異xa1+14.豐xa1 ②a6! 15.豐a3 ②b6∓ 16.c5? ②xd5 17.兔c4 Ձe6 18.cxd6 ②axb4 19.豐b3 cxd6

and White resigned: he is two pawns and hasn't been able to develop his kingside yet.

- 8.e4 e5 (the subtleties of 8...\(\Delta\)fd7 first are explained in SOS-8) 9.\(\Delta\)e2 \(\Delta\)fd7! 10.g4 (stronger is 10.\(\Delta\)e3 a5 11.b3 \(\Delta\)a6 12.\(\Delta\)g3 - 12.\(\Delta\)xa5 f5!? - 12...\(\text{ex}\)c4 13.\(\Delta\)c4 \(\Delta\)e5 14.\(\Delta\)e2 c5?! - 14...\(\text{f}\)f6 15.0-0 \(\Delta\)c5 - 15.\(\Delta\)e3 \(\Delta\)c7 16.0-0 \(\Delta\)e6 17.\(\Delta\)a1 \(\Delta\)e7 18.\(\Delta\)d2 f5 19.\(\text{ex}\)f5 \(\Delta\)-\(\Delta\), Brunner-Cornette, Marseille 2010) 10...\(\Delta\)5 11.\(\Delta\)e3 a4! 12.\(\Delta\)g2 \(\Delta\)c6 13.0-0 b6 14.\(\Delta\)fd1 \(\Delta\)a6 15.\(\Delta\)f1 \(\Delta\)a5 (this game demonstrates the strength of Black's queenside strategy) 16.\(\Delta\)g3 \(\Delta\)b3 17.\(\Delta\)ab1

c5 18.dxe5 dxe5 clearly favoured Black in

Kotanjian-Iordachescu, Dubai 2010.

- See SOS-8 for the more restrained 7.g3 and 7.b3.

7...d6 8. 2b2 b6

Sensible play by Hou Yifan. Black played very creatively (and successfully) in Arlandi-Tatai, Chianciano 1989: 8... ©bd7 9.e3 a5 10. £d3 ©b6!? 11. #c2 (11. £f3 @a4 12. #c2 @xb2 13. #xb2=) 11... #a4!? 12. #c2 @xb2 13. #xb2=) 11... #a4!? 12. #c3 #c6 13. £f3 @a4=) 12... @xa4 13. £c1 (13. £b1) 13... axb4 14. axb4 £d7 (14... £c5) 15. £c2 b5! 16.0-0 (16. cxb5 £fb8\fair) 16... bxc4 17. £xc4 @b6 18. £xa8 £xa8 19. £d3 @fd5 20. £d2 £a2\fair and Black won.

9.\\forall f3

Hoping to punish Black for 6... Wes? The queen move provokes ... d5 and the closure of

the long diagonal. However, the drawbacks are also clear. White loses time with her queen. Closes her own diagonal a1-h8, as d4-d5 is no longer on the cards. Moreover, ...d5 fits in with Black's light-squared strategy on the queenside. Still, things are not that clear in the game, as Zhu Chen's play can be improved upon.

9...d5 10. Ic1 c6 11.e3 a5?!

Here Black has the equalizing 11... & a6 at her disposal.

12.bxa5?!

Stronger is 12.b5, for example: 12...cxb5 (12...♠b7) 13.cxb5 ♠d7 14.₩e2! (14.a4 ₩e7 15.₩d1 ②e4 is a plausible line that favours Black) 14...②e4 15.f3 ②d6 16.a4±.

12...bxa5

Not bad is 12... Exa5!? 13.全c3 Exa3 14.全b4 Ea2 and Black is better as 15.全xf8 豐xf8 gives Black too much compensation.

13. **省**d1

13.\(\hat{L}\)d3 followed by \(\begin{align*}\)e2, \(\hat{L}\)f3 and 0-0 is a healthier way to develop.

13... a6 14.9f3 9bd7 15.ad3 9b6



Black has grasped the initiative by putting pressure on c4. Positionally, White should keep the pawn on c4, which involves a further loss of time.

16.4 d2

 16.cxd5 ≜xd3 17.\sum xd3 cxd5 is clearly better for Black. - 16.c5 ②c4 is probably better than 16... 2xd3 17.cxb6 (not 17.豐xd3 ②c4 18.2a1 豐c7 19.0-0 草fb8).

16... 16... 17... 17... 17... 17... 18. 17... 18

18... 2xc4

18...dxc4 is also unpleasant for White.

19. 2xc4 19. 2xc4 is relatively better to play for opposite-coloured bishops.

19...dxc4 20.\(\hat{L}\)e2 \(\Delta\)d5 21.\(\hat{L}\)xa5 \(\bar{L}\)b3 21..\(\bar{L}\)b2. 22.0-0 \(\bar{L}\)xa3

Hou Yifan is a pawn up, but White's structure is superior, so this does not mean much. More important is Black's piece activity and the tactical chances that this brings. Considering Zhu Chen's 24th and 25th move she must have been in serious time trouble by now.

23. 曾c2 Ia8 24.e4?

This is a serious blunder. It is hard to say what Zhu Chen overlooked. Clearly, allowing the knight to f4 brings nothing but trouble.

24. 響b2 里b3 25. 響cl and White is able to defend.

24.... 214 25. 213?? 25. 2194 c3 also wins for Black.



25... Ixf3 26. 2d2

And White resigned without waiting for 26...@e2+.

Beating the French

SOS-3, Chapter 8, p.71

Getting 'Out of the French Book', as Canadian GM Mark Bluvshtein entitled his 2005 article for SOS, is rather difficult, but the unusual 3.\(\hat{\tex

☐ Jordi Magem Badals ■ Josep Oms Pallisse

Barcelona 2010

1.e4 e6 2.d4 d5 3. 2 d3!?

A flexible move. Rather than determining the pawn structure (3.e5 and 3.exd5), or obstructing his own development (3.\(\Delta\)d2), or obstructing the possible formation of a pawn chain a la Nimzowitsch (3.\(\Delta\)c3) White leaves it all open. Of course, to obtain such flexibility he has to commit the 'opening sin' of developing his bishop before his knights (Lasker's rule). This is perhaps a small drawback, but there is another one: a possible loss of time. Oms Pallisse responds correctly.

3...dxe4

By far the most natural move. Another typical French idea is 3...c5, when Bluvshtein makes a case for 4.c3, but I have personally preferred 4.exd5, when Black's safest bet is taking back with the pawn à la the Exchange Variation: 4...exd5 (4...豐xd5 5...壹x3 豐xd4 – 5...豐xg2? 6.全e4+—— 6.分f3 — 6.分b5 — 6...豐d8 gives White enough for the pawn, Bosch-Stellwagen. Dutch tt 2007. See The SOS Files of Volume 8) 5.分f3 c4 6.全e2 分f6 7.0-0 分c6 8.b3 cxb3 9.axb3 全c7 10.分e5 0-0 11.分xc6 bxc6 12.分c3 a5 13.全a3 星e8 14.全xe7 豐xe7 ½-½, Grafl-Bromberger, Badalona 2010.

4. 2 xe4 9f6

Winning a tempo for his development, which justifies his previous decision to 'give up the centre' just like in the Rubinstein Variation. Now White places his bishop on the h1-a8 diagonal putting pressure on Black's queenside – fairly unusual for a French Defence!

- 4...c5 5.c3!? (5.♠e2) 5...♠f6 6.♠f3 (6.♠d3 cxd4 7.cxd4 ♠c6 8.♠f3 ♠b4 9.♠e2 ♠e7 10.0-0 0-0 11.a3 ♠c6 12.♠c3 with a typical isolated pawn position, Bontempi-Krivoshey, Porto San Giorgio 2007) 6...♠c6 7.♠e2 e5 8.♠xc6+ bxc6 9.0-0 exd4 10.cxd4 ♠e7 was about equal in (among others) Vedder-Wemmers, Amsterdam 2010. Black has a pair of bishops but also a weaker pawn structure.

- 4... êe7 5. ②e2 ②f6 6. ②f3 c5 7. ②e3 ⑤bd7 8. ②bc3 cxd4 9. ②xd4 a6 10.0-0 ②e5 11. ②e2 ②d5 12. ②xd5 響xd5 13. ②f3 響xd1 14. 單fxd1 ②c6 15.c3 was slightly better for White in Collinson-Richter, Hinckley Island 2010. The position resembles a 2.c3 Sicilian gone right for White.

5. &f3 @bd7

Preparing ...c5 in this way is not necessary and therefore this move is, ever so slightly, inaccurate. Good is the straightforward 5...e5 6.De2 Dc6 (6...cxd4 7.\daggerxd4!? Dbd7 8.\dagger3 \$c5 9.\dagger c3 \dagger b6 10.\dagger xc5 - 10.\dagger d2 \dagger xc3 11.fxe3 = - 10... 對xc5 11. 對xc5 @xc5 12. 2bc3 &d7 13.0-0-0±, Jose Queralto-Antonsen, Khanty-Mansiysk ol 2010) 7. &e3 e5 (7... ******b6 8.0-0?! – 8. **2**bc3! see SOS-3 – 8...豐xb2 9.公bc3 单e7?! 10.公a4 豐a3 11.c3? c4 12.2f4 0-0∓, Cihal-Majer Sen, Brno 2010; but stronger was 10.單b1! wa3 11.42b5 ₩a5 12.\(\textit{a}\)f4 0-0 13.\(\textit{a}\)c7 cxd4 - 13...\(\textit{a}\)b8 14.\(\Pi\xc6+-\) - 14.\(\Pi\xa8\pm\) 8.\(\Pi\xc6+\) bxc6 9.dxe5 響xd1+ 10.曾xd1 全g4, Sipila-Solomon, Khanty-Mansiysk ol 2010, was already indicated as satisfactory for Black by Bluvshtein, who noted that White had to play 9.c3 instead.

6.9 c3 c5

After all, but now Black can no longer put pressure on d4 with his queen's knight.

7. ①ge2 cxd4 8. 徵xd4!?

Because of Black's move order White is not obliged to take back with the knight: 8. 2xd4, which also looks somewhat better for the first player.



9...\#e7

9...e5 10. ₩g3 favours White who controls the light squares in the centre.

10.0-0 ad6 11.營e3 a6

It is useful to cover square b5 but is does not completely solve Black's problems.

11....全c5?! is met by 12.豐g5! 0-0 13.單d1. Perhaps 11...0-0 or 11...色e5.

12.40 q3

White has a slight edge.

12...@e5 13.Ed1!?

Magem is not interested in saving his light-squared bishop!

13...0-0 13... 至xf3+ 14. 豐xf3 0-0 15. 阜g5 is rather unpleasant for Black.

14.b3 **豐c7** 14...②xf3+ 15.豐xf3 豐c7. 15.兔b2 ②xf3+ 16.豐xf3 異b8?

Black is ambitious and wants to develop à la the Sicilian with ... b5 and ... b7, but he has lost his sense of danger for a moment. White has been preparing nasty things along the a1-h8 diagonal and Magem does not miss out on such a chance.

Still playable was 16.... 2d7 17. 公ce4 公xe4 18. 對xe4 全xg3 19.hxg3 全c6. And 16... 全e5 17. 星c1 ± was another possibility.



17.Exd6!

Winning by force in all lines. An important defender is removed and the rook on b8 is badly placed.

17... 響xd6 18.公ce4 公xe4 19.公xe4

There is no defence now against a devastating check on f6.

19...曾c7

- 19... 響e7 20. ②f6+ 雪h8 21. ②e5! **国**a8 22. 響e4 gxf6 23. 費h4+-.
- 19...曾d8 20.全f6+ (even simpler is 20.豐g3+-) 20...全h8 21.皇e5 耳a8 22.耳d1 豐e7 23.豐e4+-.

20. 216+ 2h8 21. ¥e4 And Black has no defence against checkmate. 1-0

Smyslov's SOS line

SOS-2, Chapter 16, p.121

The Ruy Lopez with 3...g6 is often called the Smyslov Variation, a fitting tribute to the efforts of the 7th World Champion who passed away in March 2010. In the 2010 European Championship 2700-GM Motylev demolished a variation in the 3...g6 Ruy Lopez on which we have repeatedly reported. Check out this attractive game and brush up on your knowledge so this does not happen to you!

□ Alexander Motylev ■ Michele Godena

Rijeka 2010

1.e4 e5 2.4f3 4c6 3.4b5 g6

'Solid but Tricky' is how Glenn Flear dubbed this line in his article for SOS-2. While this sounds like a contradiction in terms it does have the merit of truth. Black often has the option to go either for a solid set-up, or take a more enterprising approach. In short an ideal surprise weapon, that can be played on a regular basis. Apart from Motylev's 4.d4, White has the innocuous 4.≜xc6, 4.€c3 and especially 4.c3 at his disposal. All these moves are covered by Flear in SOS-2. Please note, if you play 3...g6 it can be useful to also incorporate 3...€ge7 (the Cozio Variation) in your repertoire – see SOS-8, Chapter 16.

4.d4

The sharpest reaction. White aims to show that in the Open Games Black has no time to fianchetto his bishop.

4...exd4 5.2g5!

5.全xd4 皇g7 6.皇e3 年)f6 7.全c3 0-0 8.f3 (8.0-0 全g4! 9 實 xg4 全xd4 is fine for Black, for example: 10.皇xd4!? 皇xd4 11.置ad1 皇xc3 12.bxc3 d6 13.實g3 實e7, S.Polgar-Smyslov, London 1996) 8...年e7 9.全de2 (9.費d2 d5!) 9...d5! 10.exd5 全fxd5 11.皇g5 c6 12.全xd5 cxd5 13.c3 實 d6 14.實d2 全c6 15.置d1 皇e6 and Black was very comfortably placed in Dückstein-Smyslov, Bad Wörishofen 1991 (see SOS-2 for more details).

5... e7 6. xe7

In his The Ruy Lopez Revisited (New In Chess 2009), Ivan Sokolov also mentions the 'illogical' 6.盒f4, citing the game Anand-Smyslov, Groningen 1989, where Black was better after 6...②f6 7.e5 ②d5 8.盒h6 a6 9.盒a4 ②b6 10.盒b3 d5 11.exd6 響xd6 12.0-0 盒e6 13.盒xe6 fxe6 14.②bd2 0-0-0.

6... wxe7

6... ©gxe7 7. ©xd4 d5 8. ©c3 is somewhat unattractive for Black, and to avoid the dangers in the present game I would recommend the alternative on the pext move.

7. 9xc6!

7.0-0 is either answered by 7...分f6 8.e5 公h5!, with a decent game for Black (see the SOS Files of Volume 3), or by 7...豐c5 8.急xc6 dxc6 9.豐xd4 豐xd4 10.全xd4 兔d7 11.全c3 0-0-0, which is Sokolov's preference.

7... 省b4+?!

Very tricky, but also very risky as Motylev brilliantly demonstrates. The queen check is a speciality of GM Julian Radulski. Much more solid is 7...dxc6, when play might continue 8.數xd4 分f6 9.全c3 全g4 10.全d2 (10.0-0-0 全xf3 11.gxf3 0-0) 10...全e6 (10...c5 11.費e3 0-0-0; 10...0-0) 11.f3 c5 12.費e3 0-0-0 13.0-0-0 互d4 14.互he1 互hd8 with equality in Organdziev-Radulski, Vrnjacka Banja 2004 – see the SOS Files of SOS-3.

8.c3 **資xb2**



9. @a4!

This is the new Star Move! Motylev preserves his bishop for the attack, not worrying about the rook he will lose on a 1. The result is a very romantic game in the spirit of Anderssen and Morphy. Until now White took on d4: 9. wxd4 bxc6 (9... wxa1? 10.0-0 f6 11.e5! dxc6 12.exf6, with a killing attack, was given by Flear) 10.0-0 wxa1 (10... o.a6 and now Flear's 11. 0 bd2! is strong) 11. wxh8 wf8 12. 0 g5 (12.0 e5 wxa2 13. wxh7? d6! 14.0 xc6 a5! 15.f4 o.a6 16. o.a6 add1. o

9... wxa1 10.0-0 b5?

Hoping to gain time or to shut out the bishop. Yet this can be shown to be a losing mistake. 10...c5 11. d2 is also too risky (the queen on a1 is completely out of play), which leaves 10... xa2. If you want to insist on 7... b4+ then this should be the start of your (computer-assisted) analysis.

11. 2b3 c5



The idea is nice (shutting out the bishop), and while your engine will quickly reveal 12. £xd4! this is not so easy to find over the board. Don't forget that in this game Black is a grandmaster too.

12. axd4! 12.cxd4 c4!. 12...cxd4
13. axd4 f6 Forced – if Black loses the rook on h8 his position is wrecked anyway.
14.e5! Opening the position with the black king stuck in the middle. 14....ab7

15. ②a3 ₩b2 16.exf6 The immediate 16. ②xb5 also wins.

16...@h6

White wins after 16...0-0-0 17. ♠xb5 &c6 18. ♠xa7+ �c7 19. ♠xc6 dxc6 20. ♥a7+.

17.₩e5+ &d8 18.0xb5

All units barring the rook are in on the attack. Black's forces are scattered over the board.

18... **當d2** 19. **當c7+ \$e8** 20. **包d6+** and Godena resigned.

Motylev's 9.\(\hat{a}\)a4 led to a very nice victory. You may want to investigate 10...\(\mathbb{\omega}\)xa2, but there is a very safe line available in the form of 7...\(\dxc6\), rendering Smyslov's Variation absolutely payable.

Reading SOS Successfully

SOS-12, Chapter 4, p.34 SOS-6, Chapter 3, p.24

In the previous SOS volume Alexander Finkel wrote on an Alekhine favourite (6.g4) versus the French that in modern times has mainly been played by Swedish GM Jonny Hector. Not so long after the publication of SOS-12 one of our readers, Boris Grimberg, was able to employ Hector's weapon versus GM Ivan Farago in Germany's biggest open tournament. Farago had a tough time against such a 'booked-up' opponent. When playing through the game we were struck by how effortlessly it all seems.

☐ Boris Grimberg

Ivan Farago

Deizisau 2010

1.e4 e6 2.d4 d5 3.公c3 호b4 4.公e2 dxe4 5.a3 호e7

For 5... 2xc3+ 6.4 xc3 see Chapter 7 of the present volume.

6.g4 e5

The most natural response, although Finkel feels that 6...\$\&\delta\$ and 6...\$\frac{1}{2}\$ are no worse.

7.h3 exd4?! 8.世xd4 公c6

After 8... \(\poldsymbol{\psi}\) xd4 the ending is not so easy for Black, according to Finkel on the basis of several of Hector's games.

9.響xe4 公f6 10.響g2!



Interestingly White gains an edge here by fianchettoing his queen! In the game we will see that Black has trouble finding a safe haven for his queen. The queen on g2 is safe from any attacks by enemy pieces, and supports the pushing of the kingside pawns.

10...0-0 11.g5!?

Somewhat impatient, but difficult to find fault with. After 11.皇d2 皇e6 12.0-0-0 營c8 13.包f4 且d8 14.g5 包e8 15.包cd5! White was much better in Hector-Heika, Hamburg 2005. (See SOS-12).

11...@d7

Nor does Black achieve equality after either 11...②h5 12.âd2 **\#d6** 13.0-0-0 **\\$f5** 14.�d5, or 11...�e8 12.âd2 followed by queenside castling.

12.2d2 @b6 13.0-0-0 @c4?! 14.2f4

So far White has only made 'natural' moves – that is if you are in for 6.g4 and that sort of thing. It's a pleasant edge that White is enjoying. First of all because Black's queen is awkwardly placed, and, secondly, since

White's plan of attacking on the kingside is so simple to execute.

Keeping the tension with 15. \$\displays 15. \$\displays 15. \$\displays 15. \$\displays 15.\$\displays 15.\$\displays

15... ♠xd6 16.h4 ♠f5 17. ♠g3 ₩d7 17... ♠c6 18. ♠ge4±. 18. ♠xf5 To be able to develop the bishop to d3 with tempo. The crude 18.h5 was also strong. 18... ₩xf5 19. ♠d5 ★h8?!

This is understandable in view of a sometimes painful check on f6. Consider for instance: 19... ac8? 20.ad3 ad7? 21.6f6+, and wins.

The pawn sacrifice 19... ■ae8 brings no compensation after 20. ⊕xc7 ■c5 21. ⊕d5.

19...@e4 offered most resistance.

20.全d3 響d7 21.h5



Chess is often a very difficult game, but here it all seems so simple!

21...**⊘e7**

White also wins after 21...全e5 22.h6 g6 23.豐g3, and 21... ad8 22.h6 g6 23. ahe1. 22. 全f4 22.h6 was even stronger. 22...豐c6 23.豐g4 f5? 24.豐e2 全e4 24... ae8 25.h6. 25. 是b5!

This wins by force, but the game would also not have lasted much longer after 25.h6.

25...₩b6 25...₩c5 26.ᡚg6++-. 26.ℤd7 a6 27.Ձc4



27...₩c6

It smacks of despair, but this is actually the strongest move in the position! 27... Lae8 loses after 28. Lxe7 Lxe7 29. 296+.

In SOS-6 I wrote about the so-called Aussie Attack. This is a particularly risky line, but you know how it is: high risk – high benefit. In the game below avid SOS-reader Daniel Bishy beats *Dangerous Weapons* editor GM John Emms with a novelty that was mentioned in SOS-6. A deserved win and the winner of the SOS Prize.

☐ Daniel Bisby

John Emms

London Chess League 2009

1.e4 c5 2.⊕f3 e6 3.d4 cxd4 4.Ձg5!? This is the Aussie Attack!

4... 2f6 5.e5 h6 6. 2h4 6. 2c1 is the safer option, as indicated in SOS-6.

6...g5 7.exf6 Black is OK after 7.Ձg3 ②h5 8.ઐbd2 ②c6 9.Ձb5 g4!, as I mentioned in the earlier article.

7...gxh4 8.誉xd4 公c6 9.營xh4 營b6 10.公bd2

Played like a man. 10.b3 is too insipid.

10... 要xb2 11. 量b1 要xc2 12. gb5



12...a6

12... ■g8!? 13.0-0 (13. ♣e2 is mentioned by Bisby, with the idea of 13... ■xg2? 14. ♠e1!, although he mentions that it 'must be rubbish'!) 13... ₩g6 to exchange queens with 14... ₩g4 was indicated in SOS-6.

Interestingly, I gave this position in SOS-6 with the following comments: 'and Black had everything defended for the moment in Liu Pei-Qi Jingxuan, Suzhou 2006. White should now perhaps have played 17. Ifdl (rather than 17. Iddf3) and if you love to attack then here's your chance. White may well be better!'. Clearly, Bisby loves to attack and his strong opponent lasted for only a few more moves!



17. #fd1! d6

This loses by force, but Black's position is very hard to play in practice.

18. 2dc4! We4



21... 響c7 (21... 響c5 22. 響g4 單h8 23. 氫xf7! +--) 22. 響g4 單h8 23. 豐g7 單f8 24. 氫g6! 豐c5 25. 氫xf8 豐xf8 26. 豐xf8 + 對xf8 27. 罝d8 checkmate!

19.f3 費f4

Black is lost in all lines:

- 19...響f5 20.響xf5 exf5 21.②xd6+ 总xd6 22.罩xd6+-.
- 19... 響c2 20. 其bc1 響e2 21. 其d2+-.
- 19...響xbl 20.異xbl bxc4 21.響g4 dxe5

22.營xc4 &d7 23.營e4 基c8 24.營xh7+-. 20.公xd6+ &xd6 21.基xd6 營xf6



22. \Bd1?

Letting Black off the hook for a moment. Correct was 22. ****g4!**, when White wins after 22... ****g6!** (22... ****g7** 23. ****ge4!**) 23. ****ge1!** and now there are all sorts of nice geometrical motifs, for example: 23... ****g7** 24. ****g64 **g8** 25. ****gd8+*gh7** 26. ****ge4+*gf5** 27. ****gxa8*g5!** 28. ***gh8+! *gxh8** 29. ****gxc8++-**.

22... Za7?

22... \mathbb{\mathbb{g}} g5, to stay in the game.

23.Xd8+

And Black resigned, as he loses his rook to a knight fork after taking twice on d8.

CHAPTER 2

Arthur Kogan

Sicilian Najdorf: the Czebe Attack



Let's play 6. 響e2!?

1.e4 c5 2.9f3 d6 3.d4 cxd4 4.9xd4 9f6 5.9c3 a6

The Najdorf is usually played by those who take their openings very seriously and prepare and memorize long lines for hours. So, it makes sense to surprise them at an early stage, and test their creativity instead of their memory. Personally, I have played 6.\(\mathbb{W}\)f3 quite successfully (see SOS-5, Chapter 13, p.107), but perhaps this line is less surprising than it used to be. Therefore without further ado I present you

6.\e2!?

This is slightly similar to 6. **瞥**f3. White prepares to eastle queenside as quickly as possible, and anticipates the Najdorf move 6...e5. Other attacking ideas include e5, f4, g4 or even @d5, depending on Black's set-up. Actually, these days the queen move has become quite common in several lines of the 6.4.g5 Najdorf. The point is that having the queen on e2 will not disturb the rook on d1 on the half open file. Moreover, with the queen on c2 there are often threats against the black king on e8 in combination with moves like c5, ∮:d5 or even €f5. All this seems to compensate for the bishop on f1, that will feel sad for a while but can join the game from g2 after the customary push of g4 in many lines. At such an early stage in the game Black also has a wide choice. I will mainly show the basic ideas by combining the limited practical experience with my own analysis. There is still a lot of space for improvements and creativity for all the SOS fans out there!

While it is hard to divide the limited available material into main lines and side variations, 1 first present the following game excerpts with a few notes:

- 6... €c6!? was tried by Murey, but I believe that White is better after 7. £xc6 bxc6 8.e5! €d5



and now 9.2d2! would be my recommendation. White is planning to take on d5, followed by 2c3, when Black will have trouble developing his kingside.

Instead, the game went 9.豐c4!? 愈b7 (not bad is 9...e6 10.豐xc6+ 愈d7 11.豐c4 宣c8, with very decent compensation to say the least) 10.exd6 豐xd6 11.愈d2 g6 12.豐d4 c5 13.豐a4 豐b4 14.豐b3 豐xb3 15.axb3, and White still holds a modicum of an advantage, but the players soon agreed to a draw in Balinov-Murcy, Scefeld 2002.

- 6... 世c7 is another logical move, that was played by the Najdorf expert Karjakin: 7.兔e3 (7.兔g5 can transpose to lines of the 6.兔g5 attack) 7...e5 8.②b3 兔c7 9.0-0-0 兔e6 10.②d5 兔xd5 11.cxd5 h5 12.⇔b1 ④bd7 13.h4 (here I would recommend 13.f4! ± and if 13...h4 then 14.星g1 followed by g4) 13... 星c8 14.c4 a5, and Black had serious counterplay in Rodriguez Guerrero-Karjakin, San Sebastian 2006.

- 6... 對6!? is also logical, as in many Sicilians, to chase the knight from its active post. Here Black is clearly aiming to take advantage of 6.對e2. However, White will soon gain a tempo on the queen with êe3. Play is similar to certain lines of the Scheveningen, where 對e2 is also played sometimes. Here are some ideas for your 'brain bag': 7.②b3 (not 7.對c4?! ②c6) 7...e6 8.g4! êe7 (8...⑤c6 9.g5 ②d7 10.f4 對c7 11.a3 b6 12.êe3 êb7 13.êh3 0-0-0 14.f5 夏e8 15.0-0-0±, Perez Candelario-Röder, Campillos 2006) 9.g5 ②fd7 10.f4 ②c6 11.êe3 對c7 12.0-0-0 b5 13.êg2 ②b7 14.對b1 b4 15.②d5!?



(making optimal use of the queen on e2, now that Black hasn't castled yet; actually, 15. ②a4 0-0 16.h4 also doesn't look so bad for White) 15...exd5 16.exd5 ②a5 17. ④xa5 對xa5 18. ②d4 录d8 19. □he1 □e8 20. □h5 (20. ②xg7) 20...f6 21. □f7±, Pikula-Misailovic, Budva 2009.

In all the above lines White clearly had decent chances to emerge with an opening advantage. Now, let's delve more deeply by means of the following division:

6...g6

II 6...b5

III 6...e6

IV 6...e5

Variation I - 6...g6

6...g6

Trying to transpose to a Dragon is fairly logical.

7. £g5

7.f3!? is not so bad either, because ...a6 is not always useful in the Dragon, and Black will have to take care of a possible e4-e5, for example: 7...\(\Quad g 7 \) 8.\(\Quad e 3 \) 0-0-0-0

7.... g7 8.0-0-0



8...0-0!

This looks very risky because of 9.e5, but I still consider it the best move for Black.

● Attila Czebe is the main practioneer of 6. \$\mathbb{e}\$2. Our expert preferred 8... \$\tilde{\Phi}\$bd7 when confronted with 6. \$\mathbb{e}\$2 himself. The game went 9.14 \$\mathbb{e}\$c7, and now White misplayed with 10. \$\tilde{\Phi}\$xf6?! \$\mathbb{e}\$xf6 11.e5 dxe5 12. fxe5, and Black was more than OK after 12... \$\tilde{\Phi}\$g4! 13. \$\mathref{\Phi}\$f3 \$\mathref{\Phi}\$d7 14. \$\mathref{\Phi}\$d5 \$\mathref{\Phi}\$c5 15. \$\mathref{\Phi}\$e4 \$\mathref{\Phi}\$c8 \$\mathref{\Left}\$f5, Sommerbauer-Czebe, Oberwart 2005.

I would recommend the improvement 10.\Delta b1 (10.\Delta 4!? is interesting. 10.\Delta f3 is also logical, but 1 consider 10.\Delta b1 to be more useful: when the game opens up the king should be on b1 − 10...\Delta b6 11.e5 dxe5 12.fxe5 \Delta g4 13.\Delta f4 f6 14.\Delta c1)

- 10...b511.\(\hat{\omega}\)xf6!. Now it works better. After 11...\(\hat{\omega}\)xf6 12.e5 dxe5 13.fxe5 \(\hat{\omega}\)g4 (13...\(\hat{\omega}\)g4 14.e6) 14.\(\hat{\omega}\)f3 \(\hat{\omega}\)d7 15.\(\begin{array}{c}\)e4!

2xf3 16.gxf3 ■d8 17.f4± White looks better with his nice centre and that poor bishop on g7!.

- 10...0-0 11. ②f3! (11.g4!? with ≗g2 and ②d5 is a more positional plan but also an option)



and White seems to have the better chances, for example: 11...\alpha\text{b6} (11...\text{b5}? 12.e5 dxe5 13.fxe5\alpha\text{g4} 14.\alpha\text{d5}\pm\) 12.e5 dxe5 13.fxe5\alpha\text{g4} 14.\alpha\text{f4}\pm\.

● 8... ¥a5 also make sense and was played once: 9.h4! ②c6 10.②b3! (so the queen is not so safe on a5 after all!) 10... ¥d8, and here I would recommend 11. ②d5! (11. ♦b) 0-0 12. ②d5±; 11.h5!? ③xh5 12. ②d5 ②e6 13.g4, with compensation in Sipos-Stavrianakis, Szombathely 2009) 11... ②xd5 12.exd5 ②e5 13.h5!, with a nice initiative for White.

9.e5

9.f4?! was played by the always creative Swedish GM Hector. He got into trouble after 9...皇g4! 10.昼f3 營a5 11.h3 (or 11.c5 dxe5 12.營xe5 - 12.fxe5 ②c6!早 - 12...營b4!) 11...皇xf3 12.營xf3 星c8. Black already has fine counterplay. The following move doesn't help: 13.皇xf6? 皇xf6 14.④d5 營xa2, and Black was much better in Hector-Cheparinov, Malmö 2007.

An alternative for the forcing sequence after 9.e5 is 9.h3!?.



9...dxe5!

This is what I would recommend Black to play. It leads to a very complicated game. 9... 對 a5 didn't stop our expert to score a nice win after 10. 盒xf6! exf6 11. exd6 置 d8 12. 對 e7 盒f8 13. 對 e7 (13. 對 xf6 置 xd6 14. 對 f4±) 13... 對 g5+ 14. 當 b1 置 e8 15. 全 f3 對 f5 16. 章 d3 對 d7 17. 中 d5 對 xd6 18. 對 xd6 毫 xd6 19. ②xf6+ 對 f8 20. ②xe8 尝 xe8

21. £xg6 1-0, Czebe-Galyas, Balatonlelle

2007. **10.學xe5**

10.2e6 is not that clear. After 10...2xe6! 11. Exd8 Exd8 Black will have very active piece play for the queen.

10....**⊕g4**

The start of an impressive tactical display.

11. we1 & xd4 12. & xe7



12... ge3+! 13. wxe3 wxd1+ 14. 公xd1

@xe3 15. 2xf8 @xd1

15... 2xc2 16. 2h6±.

16.♠c5 ♠xb2 17.७xb2 ♠e6 18.♠d3±
And White's bishops seem to give him the better chances in this endgame. He can play on both sides of the board.

Variation II - 6...b5

6...b5 7. 2 q5

Also interesting is 7.43d5!?.

7...e6

Play may be compared to 6.âg5 e6 7.響e2 and now 7...b5. Black's normal antidote to 7.響e2 is 7...b6 8.âb4 âe7!.

8.0-0-0



8...@bd7

Against the logical 8...b4 I would recommend to go for an attack with 9.e5!? bxc3 (9...dxe5 10.4)xe6) 10.exf6 gxf6 11.營f3! fxg5 12.營xa8 cxb2+13.全b1 營b6 14.單d3!, with unclear play.

Or the characteristic sacrificial idea 9.全d5!? exd5 10.exd5+ 急e7 (or 10...費e7 11.費c4! 費b7 12.單e1+ 兔e7 13.垒xf6 gxf6 14.垒d3 with a dangerous attack) 11.兔xf6 gxf6 12.罩e1 intending 費f3.

9.4 d51

Such aggressive ideas should always be considered when one has a development advantage with the opponent's king still in the centre.



9....£b7

10.4 xf6+ gxf6

Or 10... 2xf6 11.e5±.

11.皇h4 h5 12.曾b1 ≝c8 13.f4 ≝c5 14.₩e3



And White was clearly better in Czebe-Szabo, Budapest 2005. I would recommend playing g3 followed by either £g2 or £h3, with a decent positional edge.

Variation III - 6...e6 6...e6 7.g4!



Motylev is playing for a typical Scheveningen, with a few additional tempi.

10...\$.e7 11.a3 That's why Vallejo tried the creative: 11...\$.g5?! However, he got

into trouble after: 12.e5! dxe5 13.篇d1 **曾c7 14.**全xg5 ②h5 15.gxh5 全xg5 16.**曾g4** 全e7 17.**曾**g7±



Motylev-Vallejo Pons, Wijk aan Zee II 2009.

Variation IV - 6...e5

6...e5

The most critical answer, following the basic idea of the Najdorf to obtain central control and fight for the d5-square. So here Black intends to push ...d6-d5 one day!



7.9f5!

Following the creative spirit! After other moves the queen is misplaced on e2.

7...d5

The direct approach!

- Also logical is 7... 2xf5 8.exf5, and now:

 8... 2c6 9. 2g5 2e7 10.0-0-0 (or 10. 2xf6)
 10...0-0 11. 2xf6! (my improvement over
 11.h3? 2d4 12. 2d3 2c8, as in RudolfMajdan, Dresden 2008) 11... 2xf6 12. 2d5,
 and White has the better chances, owing to
 his good control of d5. The plan is to play
 2e4 and push the g- and h-pawns to start a
 kingside attack.
- 7...g6 is weakening but was also tried a few times: 8.②e3 (8.②h6!? ②c6 9.Ձg5

②xh6 10.②xh6 ②g4 11.②d2 ②d4 12.徵d1 營h4 13.g3 營f6 14.f4 is another interesting line, since Black's activity might be just an illusion, as White intends ③d5, c3 and ②e2) 8...②e6 9.g3 (more solid and less weakening than 9.g4!? ②c6 10.②g2 ②h6 11.②cd5 冨c8 12.c3 ②xd5 13.exd5 ②e7 14.h4, with unclear play, although White has some initiative and later won in Czebe-Wang, Zalakaros 2008; or 9.②ed5 ②bd7 10.g3) was played by the Hungarian GM Czebe, one of the biggest fans of 6.歡e2.



- 9...h5!? 10.童g2 h4 11.0-0 (here 11.②ed5± followed by 兔g5 and castling queenside is a possible improvement) 11...兔h6 12.罩d1 hxg3 13.hxg3 ②c6 14.豐d3 ②d4, with good play for Black in Romero Holmes-Harikrishna, San Sebastian 2006.
- 9...公c6 10.盒g2 盒g7 11.0-0 0-0 12.f4 (or 12.公cd5) 12...exf4 13.gxf4 公h5 14.f5 盒d7 15.公ed5 營h4 16.營f2 營xf2+ 17.黨xf2 公f6 18.盒g5 公xd5 19.exd5 公d4 20.f6 息h8 21.公e4±, Czebe-Meszaros, Hungary 2009. 8.盒q5 d4

This is a logical improvement on 8... 全xf5?! 9.exf5 ②bd7 10.0-0-0, and Black's centre is in trouble: 10... 全e7 (10... d4 11. 里xd4) 11. 全xf6! ②xf6 12. 豐xe5 0-0 13. ③xd5 ②xd5 14. 里xd5 全g5+ 15. 全b1 豐b6 16. 豐d4! ±, Balinov-Dudas, Austria 2001/02.



Now I propose

9.0-0-0!

playing for f4 is the main idea now. Less clear but also interesting is 9.盒xf6 gxf6 10.0-0-0 盒d7! (10...ae6) 11.響b5 (11.包b1 is less attractive, because of 11...ae6) 11...dxc3 12.盒c4 響b6 13.響xf7+ 全d8 14.b3 – White intends to double on the d-file.

9...誉a5

- 9...@c6 is maybe better, but White has good attacking chances after 10.f4.
- 9....兔e6 10.&d5! is an important detail, based on some intricate tactics: 10....兔xf5 (10....兔xd5 11.exd5 營xd5 12.exxd4) 11.&xf6+ gxf6 12.exf5±, and taking on g5 will lose the rook on h8! So White keeps the better position by playing 兔h4, g4 and 兔g2: 12...&c6 13.兔h4 營d5 14.ঙb1 (14.營c4±) with 塩g1 and g4 and 兔g2 coming up.
- 9... 2d7 leads to similar play as in the previous note, after 10.0d5 2xf5 11.0xf6+gxf6 12.exf5.

10. £xf6 gxf6

And here comes an important move:



11.**省h5**!!

And with \(\text{\$\pi\$} c4 \) coming up White has a very strong attack! For example:

11...dxc3

Or 11...b5 12.公d5 豐xa2 13.公xf6+ \$\pm d8 14.公d5 \(\mathbb{L} e6 15.\mathbb{H} g5+\mathbb{H} e6 16.\mathbb{H} f6\mathbb{H} .



1 tried to show you the key ideas behind 6.豐e2. I hope that you got enough inspiration to try it out for yourself!

CHAPTER 3 Jeroen Bosch The North Sea Defence



Viking provocation or just testing the waters?

Magnus Carlsen had a tough time at the 2010 Olympiad in Khanty-Mansiysk, losing three of his games and some 15 elo-points in the process. Some pointed to the experimental mode in which he was playing some of his games as the reason for this failure. Especially his 6th round game against Michael Adams made him vulnerable to such criticism. Employing 1.e4 g6 2.d4 @f6 3.e5 @h5 will inevitably raise a few eyebrows, but online observers went much further, as did his former coach Garry Kasparov in an interview published on ChessVibes.com: 'I don't approve of this. In fact I think it's almost an insult to play such an opening against someone like Adams, a well-known top player. In my opinion Magnus deserved to loose (sic) this game.'

Arguably, the opinion of one of the greatest players in the history of our game is informative on such matters. Kasparov raised the level of chess and the level of opening preparation to a very high degree. His professionalism goes hand in glove with a scriousness, and a feeling of responsibility at how chess ought to be played by top players. Clearly, opening frivolities such as his former pupil is allowing himself here are to be frowned upon. Yet, is it really ethically unsound to direct your knight to the edge of the board at such an early stage against a player who deserves your respect? I find it hard to believe

that Carlsen intended to insult Adams. And, observing the players during the game, I did not have the feeling that Adams was motivated by a desire to punish his opponent for his lack of respect. Although, with Adams's low-key exterior this is admittedly hard to gauge.

From another point of view one might also argue that Carlsen had so much respect for his opponent that he saw no chance to outplay him in a 'respectable' opening, and therefore went for something out-of-the box to obtain some chances of playing for a win as Black. Perhaps we could even invoke the spirit of the famous Dutch historian Johan Huizinga and call Magnus Carlsen a true 'Homo Ludens', whose great results in chess are inspired by 'playfulness'. Whenever, I see Carlsen's games I am not only impressed by his incredible strength, but also by the fact that, at this awesome height, he still seems capable of improving. If you look at it from this light, then it becomes very sensible to push to the outer limits of what is possible in chess.

Personally, I must confess that this opening idea has been hidden in my file of SOS ideas for many years but so far I had been reluctant to write on it, feeling that it is just a tad too dubious. However, I gave up all resistance after this game: if a 2800+ player can play it and achieve a very decent position against such a strong player as Adams then surely us lesser mortals can have a go at it sometimes? Meanwhile, Carlsen was certainly not the first strong GM to play in this way. Miles played it a few times, while others gave it an occasional outing, among them: Morozevich, Aronian (in a blindfold game in Amber), Hodgson, Hillarp Persson and Campora.

Interestingly, the idea of 2... 16 and 3... 15 was devised at approximately the same time (around 1983-1985) by two creative thinkers independently of each other. In the Nether-

lands Gerard Welling was inspired by Nimzowitsch-Alekhine, New York 1927: 1.@f3 @f6 2.b3 d6 3.g3 e5 4.c4 e4 5.@h4!? to come up with what he called the Horseshoe Variation. While in Sweden independent thinker Rolf Martens called it the Norwegian Defence. When both of them came to learn of this, Martens re-dubbed the line the North Sea Defence (Gerard Welling, personal communication). Readers who are interested in the ideas of the Swedish opening researcher may consult New In Chess Magazine 1999/8, 'The unorthodox explorations of Rolf Martens' by Jesper Hall. Those who want to read more on the history of this variation are advised to visit the ChessCafe.com website. In the May 2008 issue of his online column 'Over the Horizons', Stefan Bücker presents a wellbalanced and highly informative view of the Norwegian Defence, and for those who want to dig even further his bibliography will come in useful. Now without further ado, let's look at the moves!

☐ Michael Adams

Magnus Carlsen

Khanty-Mansiysk Olympiad 2010

1.e4 g6

Not nearly as provocative as Tony Miles' 1...a6 versus reigning World Champion Anatoly Karpov at the 1980 European Team Championship in Skara!

2.d4 916

This provokes the advance of the e-pawn, in the spirit of Alekhine's Defence.

3.e5

The only way to 'refute' the North Sea Defence.

3.€c3 is not very principled, as it allows Black to transpose into the Pirc (3...d6). However, true Vikings will play 3...d5, when

after 4.e5 Black has a choice between 4... h5 and 4... 2e4.



4...♠h5, and now:

- 5.h3 ②g7 6.皇f4 c5 7.dxc5 d4 8.②e4 ②e6 9.皇d2?! 營d5! and Black was doing fine in Spaan-Geselschap, Dutch tt 1995/96.



Black has positional compensation for his

lack of development. I give you the remaining moves of this high-level game because they illustrate the general strategy that both sides may follow: 10.豐位2 命a6 11.年ge2 ②ac7 12.h4 ②g7 13.④g3 量h8 14.急f3 ②e6 15.h5 豐付7 16.0-0-0 gxh5 17.②xh5 ③xh5 18.②xh5 0-0-0 19.②e2 ②g7 20.②f4 ②h6 21.④d3 ②xe3 22.豐xe3 ②g4 23.②c5 豐f5 24.②xg4 豐xg4 25.宣hg1 豐f5 26.宣g5 豐h7 27.宣dg1 b6 28.②d3 draw, Hernandez-Campora, Ayamonte 2004. Both players are rated above 2500.

- 5.\(\hat{\text{\hat{a}}}\)e \(\phi\)e \(\ph



6. £h6 (logical play by White – 6. ♠f3 should be met by 6... £g4, although White must be at least somewhat better; 6.f4 is met by 6... h5 to control the light squares on the kingside) 6... c5?! (Welling later tried to improve his own play with 6... ♠f5 7. £xf8 ★xf8 8. ♠f3 c6 9. ₩d2 h5 10.0-0, Tolhuizen-Welling,

Eindhoven 1988, Now 10...a5 has been suggested by Gunnar Hjorth in an extensive theoretical article in the Correspondence Chess Informator (Vol 7, 1995). The engines agree that this is best, but I would still prefer White!) 7.dxc5 d4 8.6 b5 5 c6 9.2 f3 2e6 13.42xc3. as 12.₩xd8+ Dexd8 Daamen-G. Welling, Eindhoven 1988, is better for White) 11...a6 12.Da3 Dxc5 13.0-0-0 &c6 14. bl (as Welling has pointed out, it is important that after 14. 2xd4 名xd4 15.費xd4 費xd4 16.異xd4 &xa2 the bishop cannot be trapped with 17.b3?, because of 17...@xb3) 14...@g7 15.@xd4 @xd4 16. wxd4 wc7 17. we3 b5



Black has obvious compensation for the pawn. After 18.\(\textstyle{\textstyle{\textstyle{1}}}\) After 18.\(\textstyle{\textstyle{2}}\) 4 \(\textstyle{2}\) 22.f5, the stem game Bosboom-Welling, Dutch tt 1987, continued with 22...\(\textstyle{4}\) 22...\(\textstyle{4}\) 22...\(\textstyle{4}\) 22...\(\textstyle{4}\) 23.bxc3\(\textstyle{4}\) 24.fxe6 b4!, Welling.

● Personally, I would be less keen on these blocked positions, which is why I would prefer 4... De4 5. Ld3 (5. Lc2 f6 6.f3 € g5; 5. Lxe4 dxe4 6.f3 - 6. Lc4 Lg7 7. Le3 c5 8.c3 cxd4 9.cxd4 € c6 10. Ld2 0-0 11. De2 € a5∓ Amberger-Andersen, Esbjerg 2008 - 6...c5 7.d5 Lg7 is fine for Black, Gunlycke-Crouch, Oxford 2003) 5... Exc3

6.bxc3 c5 7.f4 \(\times \) c6 8.\(\times \) e3 \(\times \) a5 9.\(\times \) d2 c4 10.\(\times \) e2 \(\times \) f5.



and although the e-pawn hasn't moved, I bet that many players of the French wouldn't mind being Black here, Rabiega-Paulsen, Berlin 2000.

When Aronian confronted Grischuk with the North Sea Defence the Russian copped out with 3.f3, and after 3...c6!? (3...d5 4.e5 ♠h5; 3...d6) 4.c4 d5 5.e5 ♠fd7 6.♠e3 dxc4 7.♠xc4 ♠b6 8.♠b3 ♠a6 9.♠ge2 ♠c7 10.0-0 ♠e6 11.♠xe6 ♠xe6 12.f4 ∰d7 13.f5 ♠g7 14.e6 fxe6 15.fxg6 0-0-0 it was clear that both players were in a very 'playful' mood that day, Grischuk-Aronian, blindfold Monte Carlo 2006.

After 3.2d3 Black again has the option to go for a Pirc, but principled is 3...d5 4.e5 @h5.
3...@h5



4. e2

Most players will opt for this developing move that also attacks the trusty steed.

- In fact 4.43f3 may well be stronger (as after 4.2e2 d6 it turns out that taking the knight gives Black a lot of counterplay). Black has to attack the centre with 4...d6, when I would like to show you the game Hillarp Persson-Andersen, Copenhagen 2010. Remember that Hillarp Persson has also defended the black cause(!): 5.2c4 (5.\Oc3 dxe5 6.\Oxe5 - the pawn sacrifice 6.2c3!? has been suggested by Michiel Wind - see Bücker's ChessCafe.com article for more details - 6... 2g7 looks quite decent for Black) 5...dxe5 (very risky, 5...\Oc6 6. We2 has been analysed by Hjorth -would prefer 6...d5, or Bücker's 6...2g7) 6. 全xe5 e6 7. 響f3 (sacrificing a pawn) 7...f6! 8. 公d3 響xd4 9. 全b3 e5 10. 公c3 響g4 (Black should keep this resource in reserve with 10... 2c6!? 11. 2b5 曾d7) White was now better after 11. **省**d5! **省**d7 12.g4! ②g7 13. ©e4 **₩**e7 14.g5 ©d7?



 20.②d6+ ?) 15... \$\psixd7\$ 16.gxf6 響e8 17.fxg7? (17.兔g5 followed by a timely f7 favours White) 17...\$\psixg7\$ 18.兔g5 響f8 19.0-0-0 \$\psic6\$ 20.②c3 \$\psige g4\$ 21.\psia a4+ b5! 22.\psixb5+ \$\psib b7\$, and Black was completely winning but the game ended in a draw in 106 moves!

- 4.g4?! Øg7 5.âh6?! d6 6.₩e2? Øc6 was clearly better for Black in Hallebeek-Welling, Eindhoven 1988.
- 4.f4 d5! and this is certainly no worse than
 1.c4 g6 2.d4 d6 3.\(\Delta\)c3 c6 4.f4 d5 5.e5 h5,
 which goes back to Gurgenidze's 1.c4 c6
 2.d4 d5 3.\(\Delta\)c3 g6 4.e5 \(\Delta\)g7 5.f4 h5.
- After 4.2c4 d5 5.2d3 2g7 is logical once you have absorbed Black's way of thinking in this line.



4...d6

Rolf Martens deserves considerable praise for inventing this whole concept. Black immediately puts pressure on White's centre, just like in the Alekhine. Of course, taking on h5 is now crucial for his whole idea. Gerard Welling's philosophical concept behind 2...9:16 was to fianchetto the knight here — going for a kind of Gurgenidze System.

It must be said that his followers make for an impressive line-up as well: 4...分g7 5.全f3 d5 6.h3 (6.c4 c67.分c3 dxc4 8.单xc4 分e6 9.单e3 单g7 10.豐d2 with a very pleasant edge for White in Burmakin-Morozevich, Sochi 2005

- the game ended in a draw) 6...h5 (6...\$\phi\$e6 7.0-0 \(\tilde{\omega} \) 7.0-0 \(\tilde{\omega} \) 8.\(\tilde{\omega} \) 3.0-0 9.c4 c6 10.\(\tilde{\omega} \) c3 dxc4 11.\(\tilde{\omega} \) xc4 was Ferguson-Hodgson, Kilkenny 1999. To my mind, White's play with an early c4 – just as in Burmakin-Morozevich – more or less refutes the set-up with 4...\(\tilde{\omega} \) g7) 7.0-0 c6 8.b3 a5 9.c4 \(\tilde{\omega} \) a6 10.\(\tilde{\omega} \) 3.\(\tilde{\omega} \) \$\(\tilde{\omega} \) c7 11.cxd5!?\(\tilde{\omega} \) xd5 12.\(\tilde{\omega} \) xd5 cxd5 13.\(\tilde{\omega} \) g5 \(\tilde{\omega} \) d7 14.\(\tilde{\omega} \) d3 \(\tilde{\omega} \) e6 15.\(\tilde{\omega} \) f3! and White was superior in Lautier-Miles, Biel 1996.



5.413

Adams decides that he will not be provoked, undoubtedly after assessing that Black will have considerable compensation after 5. 全xh5 gxh5 6. 世xh5. Indeed, after 6...dxe5 7. 世xe5 (7.dxe5 智d5 and Black soon retrieves his pawn: 8. 公f3 - 8. 公e2 世xg2 9. 星月 費h3; 8.f3 公c6 - 8... 世e4+ 9. 全e3 世xc2) 7... 工具8



you will find several games in your database from this position. White has a pawn, Black has some pressure and an important light-squared bishop. Hjorth's, very plausible, main line continues 8.全2 公 7 9.世 6 (9.世 4 年 6) 6 10.世 7 3 and now 10...c6 - 10...世 65!? – transposes) 9...c6 10.世 7 3 全 6 11.h3 (perhaps White may also hope for something after returning the pawn with 11.0-0!? 全 2 4 12.世 6 3 全 2 2 13.世 x 2 世 x 4 4 4 全 3 11...世 6 5!?) and now Bücker is right in claiming an edge for White after



12.公bc3 曾f5 13.公f4! 曾xc2 14.0-0.

Not so popular in practice is 5.f4, an ambitious approach recommended by Stefan Bücker. This certainly looks dangerous for Black.

Hjorth points out that after 5.exd6 cxd6 White can still not profitably take on h5 with 6.2xh5 because of 6... #a5+.

5...@c6 6.exd6

6.0-0 皇g7 (6...dxe5 7.d5!) 7.exd6 豐xd6 (7...exd6 would transpose back into the main game after 8.d5 毫e7 9.c4 0-0 10.②c3) 8.②a3 0-0 (8...②xd4 9.④xd4 豐xd4 10.②b5) 9.c3 ②f6 10.②c4 豐d8 11.②fe5 ②xe5 12.④xe5 兔e6 13.童f3 c6 with near-equality in Taylor-Hillarp Persson, Cobo Bay 2005. Play is similar to the Kengis Variation in the Alekhine (4.②f3 dxe5 5.②xe5 g6).

Releasing the tension, with something like

6.h3 dxe5 7.dxe5 **w**xd1+ 8.êxd1, Hagesaether-Andersen, Aarhus 2009, is obviously fine for Black.

6...exd6 Also playable is 6... ₩xd6. 7.d5 Gaining space, White could also continue his development with 7.0-0 \(\text{\pm}\)g7 8.c4 0-0 9.\(\text{\pm}\)c3. 7...\(\text{\pm}\)e7 8.c4 \(\text{\pm}\)g7 9.\(\text{\pm}\)c3 0-0 10.0-0



Adams certainly hasn't tried to refute Carlsen's audacious opening choice. Instead, he has settled for a healthy position with perhaps a slight plus for White. On the upside for our Viking: he has a playable position in which there is sufficient play left. I suspect that both players were satisfied here!

White has a space advantage, so trading pieces is a good idea for Black. What is more, the light-squared bishop has no future anyway (where else to put it but on g4?), and exchanging it for the knight increases Black's central control over the dark squares d4 and e5.

11. **Ee1 Ee8 12.h3 £xf3 13. £xf3 ②f6**Black has lost some time with **②g8-f6-h5-f6**, but if you just look at the position you will see that this has not resulted in a disadvantage in development. Indeed, after White's next both sides have more or less fully developed and are ready for the middlegame. Black is certainly OK here despite his opening experiment (or is it because of it?).



14.≜f4 ②d7 15.星c1 Or 15.**ਊ**d2 **②**e5 16.**凰**e2 **②**f5, with a decent game.

15... £e5 16.b3 a6

Here 16...全xf3+ 17.豐xf3 全f5 18.9æ4 h6 (covering square g5; not 18...豐d7 19.全g5±) would limit White's advantage to a minor edge.

17.g3 17. 2e4 was a decent alternative.



17....215?!

Again avoiding the simplifying 17... 4xf3+18. 4xf3 4xf3 4xf5 when Black has equal chances. It seems that Carlsen's ambition is to blame for the final result, rather than his choice of opening.

Indeed, as Magnus Carlsen wrote on his weblog: 'Despite the unusual opening choice I was happy with my position entering the middle game. Becoming a bit too optimistic I played for a win but underesti-

mated his attack and lost deservedly.'

18.292 Now Adams preserves the bishop, but Carlsen hunts for the other one with the slightly weakening

18...g5?! This very concrete move must have been Carlsen's idea. 18...h6.



19. @xe5!

A wise and very practical choice. In the resulting position with bishops of opposite colours the looseness of the pawn on g5 is felt most clearly. Still, play is nearly equal. Giving the bishop for the other knight equalizes on the spot: 19.2e3 %xe3 20.2xe3 f5. Trying to preserve the bishop pair leads to complications: 19.2d2 @d3 20.2xe8+ 2xe8 21.2b1 (not 21.2xg5 %xc1 22.2xc1 and there is no compensation after 22...2e5) 21...2d4, and now:



- 22...②xf2 23.豐f3 豐e5 24.簋c1 g4 25.簋xe5 (25.hxg4 nh6! 26.置xe5 公hxg4+ 27.彙g1 公h3+ 28.彙h1 公hf2+ 29.彙g1 公h3+ is either a perpetual, or more or less equal after 30.彙f1!? 公h2+ 31.彙e2 公xf3 32.置e4 公hg1+ 33.彙d3 兔e5) 25...gxf3 26.置xf5 fxg2 27.彙xg2 公d3±;
- Not 22...皇xf2? 23.②e4 皇xg3+ 24.④xg3 ②xg3 25.黉f3 and wins.
- 22... 響e5 23. 響g4 êxc3 24. êxc3 響xc3 25. 響xf5 響d2 26. 夏f1 ②c5 27. êe4 ± or 27. c5 ±.
- 22.9 e4 @xg3!
- 23.皇e3! ②xe4 24.曾xd3 (24.皇xd4 ⑤f4干) 24...皇xe3 25.曾xc3 f5! 26.皇xe4 曾xc4 27.晋xg5+ ends in a perpetual.
- 23.②xg3 ②xf2+ 24.雲h1 (24.雲h2 ③xg3+ 25.雲xg3 豐e5+ 26.雲f3 星e8干) 24...②xg3 25.豐f3 ②f2+ 26.雲g1 ②h4 is very unclear.
 23.②f6+ ②xf6 24.fxg3 豐e5干.

19.... €xe5 20. 2e4

Threatening 21. **a**g4 and therefore forcing **20... a**g7 White is now more comfortable because of the pawn on g5.

21. ∰d2 h6 22.f4 gxf4 23.gxf4 ዿf6 24. ⇔h2

24. ②xf6+ 豐xf6 25. ②f3 ②f5 is certainly not better for White.

24. £f3 £h4 25. **E**e2 f5 and Black is nearly equal.



24...@h5?!

25.**里g1 \$\phih7?!** 25...\$\phih8. **26.里cf1 里g8** 27.**₩e2 ②g7**



28. 曾d3

Even stronger was 28.②xf6+! 豐xf6 29.②e4+ \$\delta\$h8 30.②b1! (to set up a well-known battery along the b1-h7 diagonal) 30...豐d4 31.豐g4 (threatening 32.豐h4) 31...豐f6 32.豐d1. Now 豐d3 or 豐c2 is back on the cards, after 32...②e8 33.豐c2 White should win following 33...罝g7 34.罝g4!.

28...¢h8 29. £f3

This is a terrible position for Black.

29...b5

29...全f5 30.全g5 hxg5 31.豐xf5 全d4 32.置xg5 豐f6 33.豐g4 and White wins. 29...全h4 30.豐d4 豐c7 (30...全h7 31.全g5+ hxg5 32.fxg5 全xg5 33.全e4+ f5 34.全xf5+ 4)xf5 35.\(\mathbb{\mathbb{E}}\)xf5 \(\mathbb{E}\)g6 36.\(\mathbb{E}\)g4+-) 31.\(\mathbb{E}\)g4! f5 32.\(\mathbb{E}\)g6! \(\pha\)h7 33.\(\mathbb{E}\)gf1 and the knight cannot be taken, which is why White's strategical dominance cannot be contested. If 33...\(\parabox{xe4}\)? then 34.\(\mathbb{E}\)xe4+-.



30.总d1!

Again we see the battery along the diagonal b1-h7 deciding the issue.

30...bxc4 31.bxc4 ⊈h4 32.⊈c2 f5 33.≝g6! ⊈h7 34.≝fg1 ₩e7

34...fxc4?? 35.響xe4 and mates.

35.∕2q3

35.c5! is how the engines would have finished Black off. Adams's move is more than sufficient though: 35...fxe4 36.豐xe4 豐xe4 37.魚xe4 and Black has to return the piece with 37...公f5 38.兔xf5 置xg6 39.置xg6, winning at least another pawn.

35....皇xg3+ 35... Zaf8 36. 營d4!.

36.₩xg3 ₩f7 36...€h5 loses after 37.₩f3 **x**xg6 38.**x**xf5.

37. 2d1! Hae8 38. Hxh6+

And Carlsen resigned because of 38... \(\delta\)xh6
39.\(\delta\)g5+\(\delta\)h7 40.\(\delta\)h4+\(\Omega\)h5 41.\(\delta\)xh5.

CHAPTER 4

Simon Williams

The Williams Anti-Grünfeld Variation



1.d4 16 2.c4 g6 3.h4!?

Struggling to keep up with the latest opening novelties can be a tough struggle, even for the most dedicated of chess players. It is especially tricky to get a good position from the opening if you do not have enough time. Enough time to search the internet for the latest improvements that top GMs seem to come up with on a regular basis.

One of the first strong players that I knew, Mike Basman, was a maverick. A maverick who had a rather different outlook on chess. His philosophy was that he would just play some strange opening moves. He did this in order to avoid any theory. This was certainly an intriguing, attractive and fresh outlook on the game. This way of approaching the game

often gave him interesting and exciting games, the only problem was that his openings were not based on sound principles. For a start 1.g4 (his little baby!) did create a big hole on f4 and, as the famous saying goes, pawns cannot move backwards!

From my perspective I was getting annoyed playing against the Grünfeld opening. The theory was too much for my little brain to take in. I was always looking at ways to take my opponent out of familiar ground from as early a stage as possible. I started experimenting with 1.d4 & f6 2.c4 g6 3. ac 3 d5 4.h4!? (see SOS-3, Chapter 3, p.28). This brought me some good results but then a couple of my opponents started to play

4...c5! In my opinion this move destroys any hopes that White has of getting an opening advantage (see The SOS Files of volume 12). So back to the drawing board...

I then had a crazy thought: what would happen if I played h4!? one move earlier? Could my opponent still play 3...d5? Well, the answer to this is, no, I do not believe he can! 3...d5? looks like an error! An error that should give White a good position! If you are not convinced, look at the first two games of this chapter.

Basically from that moment onwards I would always play 3.h4!? if I expected my opponent to reply with the Grünfeld. I believe that this is a very dangerous weapon against the Grünfeld. It loses some of its strength against the King's Indian Defence and especially the Benko set-up, but if used at the right moment it can bring devastating results!

The other interesting point was that when I searched 3.h4!? on ChessBase I stumbled across the first player to ever venture this move, and guess who it was? Well, Mike Basman of course!

Anyway, I hope that the games below give you an interesting insight into the ideas behind the strange push 3.h4!?. A word of warning though, I would only play this move if you know your opponent prefers the Grünfeld opening!

☐ Simon Williams
■ Alexandre Platel
Dieppe 2009

1.d4 @f6 2.c4 g6 3.h4

I am going to be bold and call this the 'Williams Anti-Grünfeld Variation'. This forces Black to think from an early stage, which is always an attractive idea. Let's just take a quick look at what can happen if White tries to play h4 on move 4. 3. 2c3 d5 4.h4!? c5! Black immediately hits out against White's centre. This is the best way to take advantage of 4.h4. This is out of the scope of this article, but it does give Black a very satisfactory position. (4...2g7? is an error due to 5.h5!, when play could very easily transpose to the next game in this chapter after 5... 2xh5 6.cxd5 c6 7.e4! cxd5 8.e5 and White has a nice position. This is one of the attractions of this variation!)

3...d5?!

In my opinion this move is already a mistake! Black's other options are 3...\$\omega_g7\$ and 3...\$\omega_g7\$. These moves will be looked at in more detail in the last game of this chapter. I will give you a little taster now...

- 3... 2g7 4. €c3 0-0 (4...d5?! is an error, as White can now play 5.h5!, transposing to the next game: 5... €xh5 6.cxd5 c6 7.e4! cxd5 8.e5 £f8 9.g4 £g7 10. £g2) 5.e4 d6 6.h5 €xh5 7. £e2 €f6 8. £g5.
- 3...c5!? tries to enter an improved version of the Benko Gambit: 4.d5 b5 5.cxb5 a6.

4.cxd5



4...\wxd5

- 5.e4 - unlike the main line Grünfeld Black no longer has the option of capturing White's knight on c3, so he has to waste a tempo: 5... ②b6 (5... ②f6 6.e5 ②d5 7.h5 − I prefer White's position here; the h-pawn march has been a success!) 6.h5 and White has good attacking chances.

- 5.h5 immediately also looks better for White, for example 5... 2g7?! 6.h6 2f8 7.e4 and Black will find it hard to develop his kingside, whilst White has taken over control of the centre.

5.40c3

Why not develop and attack?

5...₩a5

In similar spirit to the Scandinavian. Black could have also tried 5... Wd8, but then White can continue in standard fashion with 6.e4, when again I believe that White's chances are to be preferred. Just compare this to the normal Grünfeld and we can see that White is doing well.

6. & d2

A sensible move that creates some future threats against the black queen. We have basically reached a position where there is no theory, so both sides can just enjoy playing chess!



6...\begin{align*} b6

Black tries to punish me for my strange opening play, but this is a very risky plan. Black's other options were:

- 6... 2g7, when White should just continue

with 7.e4, with an advantage due to his strong centre.

- 6...c6 gives the black queen an escape route back to d8. This would have been the most sensible choice: 7.e4 with 2c4 and 2ge2 to follow (€f3 would allow ...2g4, which is an annoying pin and one which White should avoid).

7.h5!?

Using the h-pawn! If you are willing to play 3.h4!? then you must also be willing to sacrifice the pawn at a moment's notice! My general plan was to open up the h-file and to gain some time.

7...gxh5

Black elects to keep his knight on f6, but the problem with this is that he opens up his kingside. For a start the black king will now never feel entirely safe on g8.

After 7...\$\infty\xh5 I was planning to play 8.e4!? \windexxd4 9.\Omega\text{2}\text{3}, with quick development: 9...\windexd4 10.\Omega\text{2}\text{4} - I am ready to play \windexd5 and 0-0-0, when my initiative must be worth the invested material.

8.e4



Offering a pawn...

8...\wxd4

Black accepts the offer. This is greedy, but the most critical approach.

8... \(\hat{\pm} g7\) allows me to continue with 9.e5, when Black's knight is forced away to a passive square. White is better.

9.4 f3

Developing with tempo.

9.... **省**b6

Black could have played 9... \$\delta d8\$, when I was planning 10.\(\hat{a}\)c4 with ideas of \$\delta b\$ 3 and e5. The position certainly looks dangerous for Black, he is lagging behind in development.

10. **Qe3!**

Forcing Black to take another pawn! I had a crafty idea in mind...

10... 省xb2

This is the only move that makes any sense.



11.âd4!

After this move Black's position falls apart, the queen has been rushing around the board like pacman on drugs, but Black has forgotten to eastle or to develop his pieces!

11...c5

The position is not easy for Black – it is too late to try and develop some pieces. For example, 11... £g7? allows 12. ⊘d5 and White is going to win the rook on a8.

12.Xb1

Another White piece enters the game.

12... **增a3** 13. **②b5! 增a5+** 14. **②c3 徵d8**So the queen arrives back at its starting square. In the meantime I have managed to activate most of my pieces. The end comes very quickly.

15.e5!



When you have the initiative you must use it, otherwise it will drift away.

15...4a4

Black is basically lost, for example: 15...①e4 16.豐a4, threatening the knight, ①c7 mate and ②d6 mate! Or 15...豐xd1+16.覃xd1 ②e4 17.纪c7 mate. Or 15...②d5 16.豐xd5 豐xd5 17.②c7+.

16.e6 f6

The following finish was extremely pleasing to play...

17. ****a4!** Threatening a nasty discovered attack on the king!

18.基d1 **省b6**



Can anyone spot the finish?

19. 2a5! ②xa5 19...**♥**xa5+ 20.**♥**xa5 **②xa5** 21.**⊘**c7 mate. **20. ②c7**

Mate.

We can see from this game that Black has to treat 3.h4!? with a certain amount of respect, otherwise things can go horribly wrong!

We will now look at another game where Black insists on playing an early ...d5. This time one move later than the last game, again it seems that White gets a good position after this push.

☐ Simon Williams

Patrik Hugentobler

Samnaun 2008

1.d4 @f6 2.c4 q6 3.h4!?

This game transposes to a line that can be reached after 3.0:c3 d5 4.h4 &g7?! (4...c5!) 5.h5 Øxh5 6.cxd5 (see SOS-3, Chapter 3, p.28).

3... 297 A sensible reply, the problem is the way that Black follows the move up.

4.2c3 d5?!

Again I believe that this move is an error, but if Black insists on playing the Grünfeld it is very likely that he will play in this way. A better approach is 4...0-0, which will be looked at in the next game: 5.e4 d6 6.h5!?. 5.h5!



Correct! White uses the h-pawn to divert Black's knight away from f6. This is a standard plan in this opening. This is superior compared to 5.cxd5 @xd5 6.h5, because Black can strike out with 6...c5!.

5...9xh5

The most common reply.

- Black has also played 5...c6 6.h6 \(\hat{L} \) f8 7.\(\hat{L} \) g5. This also looks better for White. The game Dambrauskas-Ivoskaite, Panevezys 2007, continued 7...\(\hat{L} \) e4 8.\(\hat{L} \) xe4 dxe4 9.\(\hat{L} \) d2 \(\hat{L} \) e6 10.e3 f6 11.\(\hat{L} \) f4, and White is clearly better, as Black has problems developing his kingside pieces and on top of this he has a weak pawn on e4.
- But 5...gxh5?! is an ugly move and White got a good position in Kanep-Lelumecs, Tallinn 2005, after 6.cxd5 ②xd5 7.\(\mathbb{L}\)xh5 (7.e4!?) 7...\(\displie\) f8 8.\(\mathbb{L}\)g5!? (a strange plan!) 8...\(\delta\)f8 9.e4 h6 10.\(\mathbb{L}\)g3 and now Black's kingside was already under strong pressure.
- 5...0-0 looks like suicide to mc, but it has been tried out by the odd, brave/foolish player. Kadas-Kis, Hajduboszormeny 1995, continued 6.hxg6 hxg6 7.cxd5 (I would have wipped out 7.2g5!? the plan is to play #d2, 2h6, 2xg7 etc. checkmate...) 7...\$\times xd5 8.e4 \$\times xc3 9.bxc3 c5:
- Now I am not convinced about 10.e5?!, which seems to give Black too much counterplay: 10... 2c6 11.2c2 cxd4 12.cxd4 2.f5 13.2b2 2b4.

Two interesting options are:

- 10.②h6, which probably leads to a slightly better endgame after 10...②xh6 11.ℤxh6 cxd4 12.cxd4 營a5+13.營d2.
- and 10.d5!?, which looks like the most fun, for example 10...\(\hat{\omega}\)xc3+ 11.\(\hat{\omega}\)d2 \(\hat{\omega}\)xa1!? (very risky!) 12.\(\hat{\omega}\)xa1 fo 13.\(\hat{\omega}\)c4 and White has a strong attack.

6.cxd5 c6

Black is aiming to strike out against White's centre, but this allows a cute idea. Black has also tried 6...c5 7.dxc5 響a5, in

Sulyok-A.Nemeth (Hungary tt 1994), which continued 8.e4 wc5, and here White should have just played 9.⊙f3, with a promising position: 9...≜xc3+ 10.bxc3 wc3+ 11.≜d2.

7.e4!



Sacrificing a pawn for a strong initiative.

7...cxd5

Or 7... 2 f6!? 8.dxc6 and

- after 8...bxc6 Seres-Dembo, Budapest 2001, continued 9.皇e2 皇a6 10.包f3 費a5 11.0-0 (11.皇d2!?), with a better position due to Black's pawn formation.
- after 8...②xc6 9.d5 ②e5 10.f4 ②eg4 11.e5 豐b6 12.豐e2 ②h5 13.豐b5+ White has a big advantage.
- 8...0-0!? was played in Seres-Balinov (Budapest 1999): 9.cxb7 总xb7 10.f3 ②c6 11.全e3 響c7 and now White should have either played 12.響d2 單fd8 13.②ge2 or 12.星c1!?, with an advantage in both cases.

8.e5

This is White's idea. Black's knight on h5 is in danger of being trapped, and his kingside in general is cramped.

8....£f8

This is pretty much forced in order to stop. White from playing g4.

9.q4 @q7 10.@q2

Black now has a choice of two ways to defend d5. I believe that my opponent picked the correct one.



10....**≩e**6!

At least by avoiding ...e6 Black gives his bishop potential for the future.

10...e6 was played in Shliperman-Ady, New York 1999. White got a very good position after 11.皇h6!, a common idea which stops Black from moving his bishop, so Black's whole kingside is trapped in: 11...分c6 12.公gc2 皇d7 13.曾d2 f6 14.exf6 豐xf6 15.皇h3 皇b4 16.皇f3 豐c7 17.皇g5 豐d6 18.a3.

11.**省b3**

Another, possibly, stronger idea was 11. h3!?, which I would recommend you to play if you ever reach this position. For example 11...hc6 12. h14 h5 13. hxe6 hxe6 14. h2e3, after which White can continue with f4-f5.

11.... 省d7

This is a mistake. A stronger plan would have been 11...2c6!, with a roughly equal position, for example 12.2ge2 (12.2e3!? is another possibility) 12...2d7 13.f3, and Black's position is still cramped but he has no major weaknesses. I expect the position is roughly equal.

12.9xd5

Simple and good.

12....皇xd5 13.曾xd5



13...9c6?

This is the biggest mistake that Black plays—after this his position is pretty hopeless. Black should have played 13... ₩xd5, which is still good for White but not terminal, for example 14.②xd5 ②e6 15.9 ≥ 9 c6 16.2 ≥ 0-0-0 17.9 df4 ②xxd4 18.0 xe6 ②xe6 19.2 xa7.

14. gxd7+ gxd7 15. 公f3 e6

Black's kingside is not taking part in the game and he will suffer for this.

16. Qh6!

This standard plan again. White stops Black from developing his dark-squared bishop and therefore his rook on h8.

16...9 b4 17.⇔e2



17...9 e8

A desperate attempt at co-ordinating the kingside pieces, but the h-pawn is too high a price to pay.

18. 2xf8 Exf8 19. Exh7 White is win-

ning. The rest is easy. 19... \(\) c8 20. \(\) c95 \(\) e7 21.a3 \(\) c6 22. \(\) Ld1 \(\) Ld8 23. \(\) e3 \(\) c7 24.f4 \(\) d5+ 25. \(\) xd5+ \(\) Lxd5 26. \(\) e4 \(\) b5 27.b4 \(\) dd5 28. \(\) c6 \(\) Idd8 29.d5 exd5 30. \(\) xd5+ \(\) de6 31. \(\) e4 Black resigned. The position is hopeless, for example 31... \(\) dd7 (31...a6 32.f5+ gxf5+33.gxf5+ \(\) dd7 34.e6+) 32.f5 gxf5+33.gxf5

We will now look at what happens if Black avoids playing the slightly dubious ...d5 advance. This is the best way to play and I am going to suggest some interesting ideas that will keep the position lively! In this game we will concentrate on the King's Indian set up, which is one of Black's most common ways of meeting 1.d4.

☐ Simon Williams

\$c8 34.b5 €\a5 35.e6.

Michal Meszaros

Reykjavík 2009

1.d4 ☑f6 2.c4 g6 3.h4!? ೨g7 4.公c3 d6 5.e4



5...0-0

5...c5 makes a lot of sense and has been given an outing at the highest level. Black is acting against a wing assault with a central attack. This is quite possibly Black's best reply to 3.b4!?.

6.d5 e6! (this is a good way to play against an early h4. Black is basically trying to punish White for his 'arrogant pawn lunge'! By opening up the centre Black is starting play against White's king. I expect that the position should be roughly equal here. 6...b5 is also very playable, as after 7.cxb5 a6 Black reaches a favourable Benko Gambit, as White's pawn on h4 seems a bit out of place in this structure) 7.dxe6 (another option which is in the spirit of the opening was 7.h5!? - you should not feel afraid about sacrificing this pawn, that is the idea of the variation! In this case White gains some tempo, an open h-file and a favourable exchange of pieces by playing this push. Play could continue 7...4xh5 8.2e2 2f6 9.2h6 2xh6 10. Ixh6 - White has managed to swap off Black's best minor piece, which will mean that Black will always have a slightly weakened kingside if he castles. The position is interesting and requires practical examples) 7...\$xc6 8.\$c2 &c6 9.\$f3 (9.h5!? was more consistent: 9...4xh5 10.4xh5 gxh5 11.2d5, but White cannot claim an advantage here, as Black has very good control of the dark squares) 9...0-0 (now White's pawn on h4 looks rather stupid!) 10.£f4 Ze8!? 11. 對xd6 對a5 and Black had very good play for the sacrificed pawn and he went on to win quite convincingly in Kazhgaleyev-Radjabov, Khanty-Mansiysk 2005.



6. Q.e2

I had good memories of this move, but a very interesting alternative was 6.h5!? with the brutal idea of opening up the h-file. This can lead to some interesting possibilities!

For example 6...②xh5 7. ②e2 ②f6 8. ②g5. I have only found one game in this variation, Shirazi-Delorme, Pierrefitte rapid 2003, which continued 8...c5, which must be best (8...e5? is a typical mistake with the bishop on g5: 9.dxc5 dxc5 10. xd8 ☒xd8 11. ②d5 and White is winning material; 8... ②bd7 looks too slow: 9. d2 with ②h6 and checkmate to follow). Black hits out in order to create counterplay. Yet if we compare this to 5...c5 we can see that in this position Black has really wasted a tempo castling. That is why I would consider 5...c5 to be one of Black's strongest replies.

After 8...c5 9.d5 Black now has a number of ways to continue. Again all these possibilities require practical examples. Anyway, let's have a look:

- 9...e6! is the most logical and I expect best way for Black to play the position. The open e-file will become a useful asset to Black: 10.營d2 exd5 11.②xd5!? 星e8 12.f3 with a roughly equal game.
- 9...b5 looks a bit slow to me. White's attack on the kingside is going to land first, for example 10.cxb5 (10.f3!?) 10...a6 11.營d2! (there is no point messing about on the queenside: 11.bxa6? 皇xa6 12.營d2 ②bd7 13.힕h6 皇xh6 14.營xh6 營b6 15.崑b1 ②e5 looks better for Black) 11...axb5 12.힕h6! (White has a simple plan: 遠xg7, 營h6, e5!, ②e4) 12...b4 13.皇xg7 尝xg7 (13...bxc3? 14.營h6 星e8 15.皇xf6 exf6 16.營xh7+ 壹f8 17.營h6+ 壹e7 18.bxc3 White is clearly better) 14.營h6+ 壹g8 15.e5! (White is close to winning!) 15...dxe5 16.②e4 ②bd7 17.②g5. Powerful play!
- 9... ②a6? is too slow, as after 10. 對d2 少c7
 11. 急h6 e6 12. 毫xg7 全xg7 13. 對h6+ 全g8

14.g4 White is winning: 14... **国**e8 15.e5 (15.g5!) 15...dxe5 16.d6 **對**xd6 17.g5 **②**d7 18.**④**e4 and Black resigned in Shirazi-Delorme, rapid 2003.



6...c5!

Black should always aim to play this and then ...e6 in this variation.

7.d5 e6

Black will gain good play after ...exd5 and then ... **E**e8. In the past I faced 7...a6?!, but I won a nice game after 8.a4 e6 9.h5 exd5 10.hxg6 d4 11.gxh7+ \$\ph\$h8 12.\$\hat{\text{

8.h5 At least this move is consistent!

8...exd5 9.hxq6 hxq6

9...d4 10.gxh7+ \$\displays 811.\Od5 \Oxed 12.\Of3 - \text{White's attractive idea is to play \Omega h4, \Omega f4 and then \Omega g6+! with mate to follow.

9...fxg6!? looks like the best approach, as Black might be able to start an attack down the f-file.

10.exd5 The position is roughly equal. Black will attack down the e-file and queenside whilst White will try to create some attacking chances on he kingside.

10... 其e8 11.皇g5?!

Premature, 11.f3 was better.



11...₩b6! Black is planning to play ... \(\Delta \)e4!, which frees up his bishop on g7.

12. \(\Delta \)a4?

A mistake, I had to try 12.數d2, but Black must be better after 12...多e4 13.5 xe4 其xe4. 12...數c7?

Black misses 12...豐b4+, which would have given him a large advantage after 13.全d2 (13.全f1 全d7) 13...豐xc4.

13.f3 Planning ⊈f2 and then g4, which gains space on the kingside.

13...a6 14.公c3 b5 15.皆d2

Trying to keep the queenside closed! 15.cxb5 axb5 16.全xb5 實b6 is very risky, as Black's pieces are ready to spring to life. 15...全bd7 16.g4 It may have been worth playing 16.免h6 免h8 first, who knows!



16...b4!? This closes the queenside. 17. 2d1 2e5 18. \$11 18. 2e3 was equal. 18... 2h7 19. âh6 âh8 20. 2e3 ¥e7! This is a very good plan. Black brings his queen around to the kingside where I may have overextended myself.

21. ♠h3 21. ♠g2 was slightly better.

21... Wf6! Black is now clearly better.

22.f4 g5! Taking advantage of the placement of my king. 23. ♣g2 ♠g6 Suddenly Black's pieces flood into my position. I was feeling rather uncomfortable here! 24. ♣d3



24...曾xb2?! A stronger plan was 24...gxf4 25.皇xg6 f3+ 26.壹f2 豐xg6 27.匂f4 豐e4, when Black is on the verge of winning.

25. wxb2 @xb2 26. Iae1 @g7?

Throwing away the advantage. Black should have played 26...全c3 27.星e2 公f6, which leaves me tied up.

27.Ձxg7 \$xg7 28.fxg5 A silly error. I should have played 28.\$g3!, which is equal, for example 28...gxf4+ 29.②xf4 ②f6 30.g5.
28...③xg5!



29. 2xg5??

The final mistake. It was time to bail out with 29.全xg6!=, when the game should end in a rather fortunate draw for me. 29...全xg6 30.分f4+ 会g7 31.分h5+ 会g6 32.分f4+ 会g7 33.分h5+ 会f8? would have been a misguided winning attempt, as after 34.分f6 星e7 35.星h8+ 会g7 36.星e8! White is better.

29...@f4+ 30. of3 @xd3

Black's queenside pawn mass is going to win the game.

31. Hh7+? The final error!

White resigned.

I decided to include the next game as it demonstrates what can go wrong if someone is not in his comfort zone. When I was preparing for this game I noticed that my opponent always played the Grünfeld, hence why I played 3.h4. My opponent smelled a rat and went for a King's Indian set-up but it was clear that he was not at home in this system. That is one of the great advantages of 3.h4!?, Your opponent will often get confused and this will make him play inferior moves. Anyway onto the game.

☐ Simon Williams

Peter Poobalasingam

Hastings 2008/09

1.d4 2f6 2.c4 g6 3.h4!? d6

3...c5!? is a very important alternative! This advance makes a lot of sense. White has apparently wasted a move playing h4 so Black aims to punish White by steering the game into Benko territory. Personally I would only play 3.h4!? if I expected my opponent to play the Grünfeld. If I had any inkling that

they might hit me with 3...e5, the Benko approach, then I would avoid playing 3.h4!?. I expect that after this move White cannot really hope of gaining an advantage. I had one game in a local league match that continued 4.d5 b5 5.h5!? (an interesting way to try and take the game in uncharted waters) 5...42xh5 and now in Williams-Wells I tried 6.d6?!, which is a bit over the top! I should have just continued 6.cxb5 a6 7.e4 d6, with an interesting Benko position! Black has sacrificed a pawn on the queenside whilst White has done the same on the kingside. I expect the position is roughly equal, White can aim to play &e2 and &h6 at the correct moment, with hopes of starting a kingside attack. An interesting battle lies ahead.

4.2c3 2bd7?!

This is not as flexible as 4... 2g7, as the black knight can no longer move to c6. This is the first indication that my opponent was not totally at home.

4...2g7 was looked at in the previous game. 5.e4



5...e5

5... \(\Delta g7 \) transposes to Azmaiparashvili-Radjabov, Benidorm, 2003. It seems to me that Black may have committed his knight to d7 rather prematurely: 6.\(\Delta e2 \) (White prepares to play h5, which is the standard plan in this variation!) 6...e5 (6...e5 is also play-

able if Black wants to lead the game into a Benko Gambit, play could continue for example with 7.d5 b5 8.cxb5 a6, when one interesting idea would be 9.h5!?, which aims to take advantage of the early charge of the h-pawn: 9...2xh5 - with this move Black figures that he will rely on getting enough counterplay from his light-squared bishop -Black has good counterplay in the spirit of the Benko but he also has some weaknesses on the kingside. Practical examples are needed!) 7.d5 (and not 7.h5? exd4 8.h6 dxc3 9.hxg7 **\(\mathbb{Z}**g8\), when Black is better) 7...\(\Delta\)c5 8. wc2 h5 (this is often the best way for Black to stop White from causing any problems with h5) 9.b4 4)cd7 10.\bbar b1 a5 11.a3 axb4 12.axb4 c6 13.全f3 0-0 14.皇g5 費c7 15.4 d2 and White's position was to be slightly preferred due to the space that he had gained on the queenside.

6.d5 分c5 7.費c2 a5

Black decides that he should stop me from expanding on the queenside with b4. A sensible plan.

8. ge2

This is the normal approach. By playing &c2 I prepare the 'threat' of h5. How should Black deal with this threat?



8...h6?!

This is another indication that my opponent

is not comfortable with the subtleties of the position. This is a mistake which will leave Black with some serious positional weaknesses after 9.h5 g5. As a rule Black should always meet h4 with h5.

8...h5! stops the h-pawn in its tracks. This does leave the g5-square weak but this is not a serious problem. At least by playing in this manner Black can target my pawn on h4 and maybe play for the break ...f5 at a later moment. The position is roughly equal here: 9.\(\textit{\omega}\)5 \(\textit{\omega}\)c7! 10.\(\textit{\omega}\)f3 \(\textit{\omega}\)g4.

9.h5! g5

The pawn structure has changed and Black has three main problems: 1) Black has saddled himself with a major weakness on f5. This is his main problem for the rest of the game. 2) Black's dark-squared bishop is also very bad and it does not have much potential to break out. 3) Black's standard way to break out in the King's Indian – ...f5 – is going to be very hard to achieve now. Basically Black is left with a very passive position. I would say that White has a nice advantage here.

10. e3 b6



11.皇d1!

The idea behind this move is to target Black's f5-square. My plan is to play @e2, @ig3 and then at a later moment @if5. The knight is on a better route to f5 here compared to f3.

11.②f3 was also possible. I could continue with ②d2, ②f1, ②g3 and then ②f5. 11.... 2g4?! would be a mistake, as after 12.②d2 2xe2 13. \$\pi xe2\$ Black's f5-square is even more weak due to the exchange of light-squared bishops.

11... ad7 12. age2 c6



13. £xc5!?

This move simplifies matters. I also want to play against Black's bad dark-squared bishop.

13...bxc5 14.⊕g3

A fair bit of manoeuvring goes on now, but my basic plan is to swap off the light-squared bishops and then land a knight on f5.

14...cxd5 15.cxd5 âe7 16.âe2 \$f8 17.âb5

Trying to execute the first stage of my plan, the exchange of light-squared bishops.

17.... 2c8



18.40d1

Preparing ©e3 and then ©f5. It is all about the f5-square that Black has made permanently weak after ...h6?! and ...g5.

18...@e8 19.@e3 @g7

Bringing another piece to the defence of f5. Passive defence is rarely a good plan though. 20. 9 e2

Preparing 2g4.

20...Ib8 21.0-0 gg8 22.b3

A useful waiting move. In order to win I will probably have to make a break on the queenside as well, and this move prepares a3 and b4 at a later stage.

22... \$h7 23.2 q4 2a6 24. Ifb1!

Now that the kingside is under control, my aim is to open up the queenside.



24...耳f8 25.世c3

There is no need to rush. From c3 the queen supports an eventual b4 push.

25.... 2b5 26.a3 2e8 27.b4!

Black is horribly passive and it is no surprise that his position collapses quickly.

27...axb4 28.axb4 Eb5 29.Ea7 cxb4 30.Exb4 Wb8 31.Exb5 Wxa7 32.Eb1



32...45? Desperation which quickens the end, but the position was pretty miserable anyway, for example 32...2d8 33. \$\mathbb{w}\$b4 and I am threatening \$\mathbb{w}\$xd6 as well as an exchange of queens with \$\mathbb{w}\$b7.

33.全xf5 全d7 33...全xf5 34.全xf5+ 零h8 35.誉b4. 34.營e3 An exchange of queens simplifies matters and avoids any complications. 34...營c7 35.營b6! 營xb6 36.萬xb6 全xf5 37.全xf5+

I had a pleasant choice, but I wanted to avoid a simplified opposite-coloured bishop endgame, which may arise after 37. 2xf5 2xf5 38. 2xf5+.

37... 全 g8 37... 全 xf5 38. 全 xf5 is hopeless for Black. 38. 里 b7 皇 f6 38... 全 xf5 39. 全 xf5 is a classic example of a strong knight versus bad bishop position! 39. 皇 e6+ 全 h8 40. 里 d7 全 e8 41. 全 f5 皇 g7 42. 全 e7 43. 全 g6 is next, so Black threw in the towel.

Well, I hope this chapter has given you the inspiration to be adventurous and to give 3.h4!? a try. In chess it is sometimes more fun to think outside of the box, if in doubt just take a look at Mike Basman's games!

CHAPTER 5

Konstantin Landa

The Scotch Game: Carlsen Leads the Way



Preparing to castle queenside

■ Magnus Carlsen
■ Etienne Bacrot
Nanjing 2010

1.e4 e5

At the present time this is the soundest move. Players who are ready to make this move at the board usually possess a more developed positional understanding. For players with a tactical, attacking style, 1...c5 is more appropriate, of course.

2.4f3 4c6

 Viswanathan Anand 'The Petroff Defence is not yet completely a draw'.

3.d4!?

Why do I attach any marks as early as the third move? I think that the Scotch Game is made for those who want to embark on 'their' play from the very first moves! The opening is absolutely correct, and White obtains exactly the same disappearing advantage as after other continuations, but... the variation has not been so seriously studied as other continuations. The resulting positions are complicated and very concrete! Black has to keep a very careful eye on his opponent's threats. Lengthy manoeuvring in this opening hardly ever occurs, which is usually very un-

pleasant for the player with the black pieces. Just think what can happen after the classical 3.\(\textit{\textit{2}}\)b5. In the complicated Ruy Lopez one has to 'rack one's brains' over the Chigorin, Breyer and Zaitsev Variations and much other information which is of absolutely no use in a specific game for the commander of the white pieces. Your opponent may be excellently prepared in one, individual variation, but you have to remember them all! What is the point, with a head aching from preparation, of going into a complicated middlegame?

In my view, this is a direct way to obtain a zero in the tournament table, unless you are a player in the world's top hundred! Nowadays White counters this problem by playing the Spanish Exchange Variation...

3...exd4 4.2xd4 &c5

The main line of modern theory. After 4... £65.4 xc6 bxc6 6.e5 \$e7.7\$e2 \$\d5\$ 8.c4, despite the favourable assessment for Black of the resulting positions, not everyone likes the obscure structure and the complexity of the positions arising.

For example, after 8... a6 9.b3, if I did not know the theoretical lines I would feel the desire to resign at the sight of the 'dead' bishop on a6...

Of course, it is not all so simple and Black holds on thanks to dynamic factors, but the feeling that White must be better does not leave me for a second.



5. 2b3

But this is interesting! Earlier Magnus looked for an advantage in two directions:

- The second way of fighting for an advantage came to the fore quite a long time ago White tries to reinforce his knight at d4 in all possible ways, even to the detriment of the normal development of his knight at c3: 5.全3 黉f6 6.c3!?. The resulting position has its own, very extensive theory, but in recent times here too Black has adapted and White has been unable to obtain not just an advantage, but even a hint of a playable position. The aggressive 6.♠b5 (the Blumenfeld Attack)



was examined in SOS-3 (Chapter 7, page 62).

5.... 2b6

The retreat 5...\$e7 looks rather passive. White can continue calmly developing his pieces by 6.\$\@c3 \@f6 7.\$\@e2 0-0 8.0-0 d6 9.\$\@f4 with a spatial advantage.

5... 全b4+, somewhat disrupting the coordination of the white pieces, is far more cunning: 6.c3 (6.全d2!? a5 7.a3 皇xd2+ 8.豐xd2 全f6 9.全c3 0-0 10.0-0-0 is also interesting) 6... 全c7, and now two continuations can be recommended for White:



- The classical occupation of the centre by 7.c4 £16 (a game of my own from the 2004) world championship continued 7...266 8. åd3 d6 9.0-0 4 ge7 10.4 c3 åxc3 11.bxc3 0-0 12.4d4 f5 13.f4! 4xd4 14.cxd4 fxe4 18.營b3 全f6, Movsesian-Landa, Tripoli 2004, and here White would have gained a promising position after 19.\(\mathbb{L}\)c2! b6 20.\(\mathbb{U}\)d3 ŵb7 21. ac1±) 8. cc3 0-09. ac2 ac8 10.0-0 a5 11.f3 a4 12.@d4 a3 13.b3 @b4 14.\d3 d6 15. 2e3 @xd4 16. 2xd4, and White is slightly better, Petrosian-Smorodsky, Tbilisi 1944. 7.g3 (evoking memories of Richard Réti) 7...2f6 8.2g2 d6 9.0-0 2g4 10.f3 2e6 11. 2d4, and in both cases White has the easier game thanks to his advantage in space.

6.42c3

The 'classical' way to play this line was 6.a4, but Carlsen has in mind to castle on the queenside.

6...Ø16

The move recommended by the computer. The other plan with the development of the knight at the more stable position e7 will be examined in the next game.

7. We2

White deploys his pieces as in the Sicilian Defence, where the plans for attacking the black king have already been worked out in detail.

7...0-0 8. ag5 h6



9.9h4

9.h4?! must be deemed too drastic in view of 9...d6! (of course, the immediate 9...hxg5? is bad, as after 10.hxg5 White gains a strong attack) 10.f3 (the principled continuation, but it effectively loses the game; chances of a fight are retained by 10.\(\text{\pm}\)e3 \(\text{\pm}\)e8 11.\(\text{\pm}\)xb6 axb6 12.f3 − 12.0-0-0 b5! − 12...d5 13.0-0-0 \(\text{\pm}\)d7!) 10...hxg5 11.hxg5 \(\text{\pm}\)g4! 12.fxg4 \(\text{\pm}\)xg5 13.\(\text{\pm}\)f3 \(\text{\pm}\)xg4 14.\(\text{\pm}\)g3 \(\text{\pm}\)e5 and White has not achieved anything, Rublevsky-Anand, Bastia 2004 (however, 14...\(\text{\pm}\))b4 15.\(\text{\pm}\)d3 \(\text{\pm}\)ae8 was even stronger).

9...a5! 10.a4

White is contemplating castling long, and therefore the inclusion of the moves by the rooks' pawns of both sides is clearly advantageous to Black. The very sharp variations where the advance of the black a-pawn is ignored have not yet occurred in practice. 10.0-0-0!? (with 'eyes wide shut') 10...a4 11.9:d2, and now:

- 11...a3 12.e5 axb2+ 13.\$b1 ②d4 (13...重e8 14.\$\Delta xf6 gxf6 15.\$\Delta g4+ \$\Delta h8 16.\$\Delta h4 \$\Delta g7 17.exf6+ \$\Delta xf6 18.\$\Delta xf6+ \$\Delta xf6 19.\$\Delta d5+ \$\Delta g7 20.\$\Delta xb6 cxb6 21.\$\Delta c4 d5 22.\$\Delta xb6 \$\Delta 5 23.\$\Delta xd5\Delta 14.\$\Delta d5 15.exf6 \$\Delta f5 16.\$\Delta g3 \$\Delta xc2+ 17.\$\Delta xb2 g6 18.\$\Delta c1.\$ The position is a mind-boggling one, but I would prefer to be Black - the white king is too exposed (18...\$\Delta f5 19.\$\Delta b3 c6).

- 11...单d4 (this seems safer for Black) 12.②b5! a3 13.③xd4 ④xd4 14.豐e3 axb2+ 15.彙xb2 ♠e6 16.单c4 d5 17.②f3 c6 unclear. 10...⑤d4

Etienne decides to simplify the position immediately.

Before the present game this position had only been considered by non-human minds. An internet rapid game between two engines continued as follows: 10...d6!? 11.0-0-0 \$\\\@e6 12.\\@e1!? (for a human, such a move is impossible to make at the board! 12.f3 looks more 'human', with the idea after 12... #e7?! of sticking the knight on the central square: 13.9:d5 \(\hat{\pi}xd5\) 14.exd5 \(\hat{\pi}ae8\) 15. 實xe7 公xe7 16. 全b5 and White has the advantage) 12... #e7 13.f4 #ae8 14.@d2 Qd4 15.公b5 Qg4 16.公f3 響xc4 17.響xc4 Ixe4 18. Ixd4 @xd4 19. @fxd4 c6 20. &d3 cxb5 21.2xe4 @xe4 22.2e1 d5 23.6xb5 **Ec8**, and the result of a tense struggle was a roughly equal endgame, 'Fredis'-'Hoshad', playchess.com 2006.



11. Yd3

If White goes along with Black by playing 11.①xd4, then after 11...②xd4 12.0-0-0 ②xc3 13.bxc3 營e7 14.e5 營a3+ 15.含b1? (15.含d2 營xa4 16.②xf6 gxf6 17.營e3 營h4 18.g3 營g5 19.f4 營g7平) 15... 量a6 the inclusion of the moves a5 – a4 is clearly felt.

11... \(\triangle xb3 \) 12.cxb3 Now the white king has acquired a 'home' at a2.

12... 其e8 13.0-0-0 d6 14. 對c2



14....£d7?

A loss of a tempo, which effectively already ruins Black's game! Although in the given position the computer gives assessments in favour of Black, for some reason all the time one wants to give an advantage to White - he has easy play in the centre and on the kingside. Apparently there are still positions in which silicon is powerless. It was essential to cover the d5-point, even at the cost of weakening the d6 pawn: 14...c6 15.\(\hat{L}\)c4 (Black can meet 15.2g3 with 15...d5! 16.e5 ②h5) 15...₩e7 16.\textbf{\textbf{h}e1} \textbf{\textbf{\textit{g}e6}} 17.f4 \textbf{\textbf{\textbf{x}c4}} 18.bxc4 \end{array}e6 19.\end{array}d3, with a slightly inferior but defensible position. Of course, Black cannot play 14... e6? 15.e5 g5 16. 2g3 2h5, when 17. 2b5! 2d7 18. 2c4! is very strong for White.

It is not possible to escape from the unpleasant pin by 14...g5?! 15.\(\hat{L}\)g3 \(\hat{L}\)h5 16.e5 \(\hat{L}\)xg3 17.hxg3 \(\hat{L}\)xe5 18.\(\hat{L}\)xh6 \(\hat{L}\)f5 19.\(\hat{L}\)d3

g4 20. ★b1, when Black comes under a strong attack.

16.Xhe1

White has a decent advantage. Even 'visually' it is evident that he has a pleasant and easy game, with all his pieces standing in the centre, and that Black's game is very difficult.

16... **曾e7 17.e5**

Magnus decides to 'fracture' Black's position immediately, exploiting the advantage of having his rooks on the central files. White's other possibility was 17.f4 皇xc4 18.bxc4 響e6 19.皇xf6 豐xf6 20.全d5 響d8 21.全xb6 cxb6 22.g3±.

17...dxe5 18. Exe5 質f8

18... Zad8? would have lost to 19. 2√d5, with a pin on the diagonal and on the file!

19. 2xf6 gxf6 20. Ie2 ₩g7

No better is 20... 全xc4 21.bxc4 里xe2 22.實xe2 星e8 23.分e4 星e6 24.實f3±, when White gradually steals up on the weakened black king.

21.9xe6 Exe6 22.Exe6 fxe6



23. Id3!

Strongly played! White's aim is the black king. While the black bishop is 'chilling out' at b6, White begins a very strong attack.

26. ©e4 Ձe7 27. Ih3 🕸g7

The knight is taboo: 27... 響xe4 28. 響xh6+ 由g8 29. 直g3+ 由f7 30. 響h5+ 由f8 31. 響h8+ 由f7 32. 直g7 mate.

28.₩d7 🖢f7



29. ⊕g5+! Very pretty. 29. ⊕xf6 ⊕xf6 30. If3+ ⊕g5 31. ₩xe6 would also have concluded the game.

29...fxg5 30.\(\mathbb{I}\)f3+ \(\phi\)g8

30... 會g6 31. 響xe6+ 會h5 32. 具h3 mate.

31. 曾xe6+ 会h8 32. 其f7 皇d6

32...響d3 33.響xh6+ 會g8 34.響g7 mate. 33.重xh7+ 睿xh7 34.響f7+ 睿h8 35.g3 單a6 36.會b1 愈b4 37.f4 gxf4 38.gxf4

Black resigned. A quite timely decision – he is not able to create any fortress, and White wins easily.

☐ Teimour Radjabov

Evgeny Tomashevsky
Plovdiv 2010

1.e4 e5 2.⊕f3 ⊕c6 3.d4 exd4 4.⊕xd4 Ձc5 5.⊕b3 Ձb6 6.⊕c3

Very recently, in the latest European Club Championship, this position occurred again. Evgeny Tomashevsky, a solid positional player, chose a different plan.

6...d6!?

A flexible move: for the moment Black has

not decided where to develop his king's knight. In addition, the immediate development of the bishop at g5 is not possible.



7.誉e2

All the same!

7....**ᡚge**7

Black, having evidently observed the horror of the Carlsen-Bacrot game, chooses a solid arrangement of his forces. It is no longer possible to pin the knight on e7, but in this branch too, in my view, Black has problems! Naturally, if 7... \$\infty\$ if 6 there immediately follows 8.\(\textit{\textit{\textit{2}}} 5!. \)

8. ge3 0-0 9.0-0-0 ge6 10.f4



10....\$h8

Black responded badly in the source game: 10...f5? 11.g4!? (the simple 11.e5 d5 12.\pi\Omega=12\pi\omega=12.\pi\Omega=12.\

have taken the other pawn 12...fxe4, although in this case too White's chances of a direct attack after 13.堂b1! are considerable) 13.全xb6! axb6 14.f5 全f7 15.豐xg4 with a deadly attack on the kingside, Shmirina-T.Mamedyarova, Budva 2003.

11. ab1 響e8 12. axb6 axb6 13.g4 f6

With a good knowledge and a little imagination, in the contours of this position one can see a mirror reflection of the Caro-Kann Defence, only it is not the light-squared, but the dark-squared bishops which have been exchanged. A drawback to Black's position is the insecure position of his monarch on the kingside.

14.h4 省f7



15.f5!

Setting up a bind and preparing a direct attack on the king. White gives up the e5-square, but the black knight there only looks nicely placed.

15... 2xb3 16.cxb3 White recaptures with this pawn, keeping the a-file closed!

16... 2e5 17.g5 IIad8 18. 2g2 IId7 19. IIhf1 IIfd8 20. 管e3 IIe8 21. 管g3 IIed8 22. 管e3

Indecision No.1...

22... Ie8 23. 學g3 Ied8 24. Id2

Black is very passively placed, whereas White has a mass of possibilities, one of which consists in playing his knight to e6. I also took part in this tournament and I witnessed this game. At this point, to be honest, I had no doubts about what the result would be. **24...c6** In any case Black must undertake something, to avoid being suffocated.



25.曾14?!

Indecision No.2. The direct switching of the knight to e6 should have been calculated. In all variations White has a significant advantage: 25.0e2 d5 26.0e4 dxe4 27.5xd7 5xd7 28.0xc4 0d5 29.0xd5 cxd5 30.gxf6 gxf6 (30... 数xf6 31.0h5 数d6 32.f6 g6 33.5e1 gxh5 34.5xe5 and Black has no defence) 31.5c1 0c6 32.h5! (intensifying the threats to the black king) 32...d4 33.h6 数g8 34.5xg8+ 3xg8+3x55g1+ \$c7 36.\$c2±.
25...b5 26.5fd1 数g8 27.5d4 数f7 28.54d2 数g8



29. h1?!

Indecision No.3. Why not 29.全e2?—after 29...d5 30.全d4 dxe4 31.全xe4 全d5 32.全xd5 置xd5 33.全e6 包g6! (33...重xd2 34.置xd2 置xd2 35.豐xd2+—) 34.置xd5 置xd5 35.豐c1 置xd1 (35...全xh4 36.置xd5 cxd5 37.豐f4 包g6 38.豐c7 包c5 39.豐xb7 fxg5 40.包xg5±) 36.豐xd1 包xh4 37.豐g4 fxg5 38.豐xg5 包g6 39.a3 White retains a great advantage (39...豐e8 40.豐g4!). I cannot explain Teimour's rejection of the knight manoeuvre to c6. Possibly he underestimated how strong the steed would be there.

Without the queens it is easier for Black to defend, of course, but even so the advantage is still with White.

33.≝g1 ⊕e5 34.≝f1 ⊕f7 35.≝g1 ⊕e5 36.≝f1 ⊕f7 37.≣g1 ⊕e5

Draw by repetition.

What conclusion can be drawn from the material we have studied? To me it is obvious that the Scotch Game is quite a dangerous weapon against players who begin with 1...e5.

In addition, the line with the bishop retreat to h4, discovered by Magnus Carlsen, is highly venomous for Black. Although in many lines the computer gives Black the advantage, this opinion is unjustified in this position. Experience and a more detailed analysis show that it is much more difficult for Black to defend, than for White to attack! In the last two games which we have analysed, Black was unable to equalise. We now await revelations at the Anand-Kramnik level in this opening. But until they have been expressed, one can play this line and win at any level!

CHAPTER 6

Jeroen Bosch

Budapest Gambit Delayed



Catalan with 3...e5

1.d4 9.f6 2.c4 e6 3.g3 e5

A real surprise! Pawns can't move backwards so a certain amount of caution is always required. However, that does not explain Black's slow-motion e-pawn which goes from e6 to e5. In fact, Black argues that in the Budapest Gambit an additional tempo (3.g3) is detrimental to White's position. There are two arguments in favour of this line of reasoning. Firstly, White's main line against the Budapest proper (1.d4 @16 2.c4 e5 3.dxe5 @g4) is 4.@f4; with a pawn on g3 the bishop feels less comfortable on f4, though. Secondly, White often plays e3 in the Budapest Gambit, which does not combine very well with 3.g3. Naturally, Black has to watch out for those

positions where g3 comes in handy, and these do occur in the Budapest.

The witty 3...e5 was first played by the multiple Hungarian Champion Gedeon Barcza (against Pal Benko in 1948). A young Lajos Portisch has also played it (unsuccessfully), but 3...e5 has mainly been tried by the Brazilian IM Herman van Riemsdijk. On the whole, you won't find many games with this Delayed Budapest Gambit. Disregarding the objective merits of the tempo loss for a moment, this may also be explained by the fact that Budapest players will embark on their favourite gambit on the second move, and those who don't play the gambit will certainly not consider it a tempo down. Yet, I

feel that this gambit against the Catalan has been underestimated, and I intend to show you why.

4.dxe5

As they say, the only way to refute a gambit is by accepting it. Of course White could argue that with the additional 3.g3 it makes sense to investigate positions that could also result from the English Opening:

● 4.2g2 exd4 5. ₩xd4 9c6



This attack on the queen proves White wrong. It is impossible to believe in a white opening advantage after Black regains tthe time lost in the opening (2...e6 and 3...e5) with this natural developing move. 6.\d\d1 (6.費d2 盒c5 7.名c3 d6 8.名f3 0-0 9.0-0 罩e8 10.c3 &c6 11.b3 費d7 was fine for Black in Cobo-Van Riemsdijk, Tucuman 1971) 6.... âb4+ (6... 名e5!?7. 名d2 âb4 8. 響b3 響e7 9.a3 &c5 10.公h3 a5 11.公f4 a4 12.豐c3 d6. Neelotpal-Sharbaf, Mashhad 2010, and having cramped White's queenside, Black is doing very OK) 7.47d2 d5!? (7...0-0) 8.cxd5 ②xd5 9.全f3 0-0 10.0-0 **Ee8** 11.全b3 全f6 12.a3 費xdl 13.其xdl 食f8 14.要f1 息f5 €xe4 18.£f4 c6 with equal chances in the stem game Benko-Barcza, Budapest 1948.

• 4.2 f3 e4 (4...exd4 5.2)xd4 – if Black now continues quietly, he might well end up in an English Opening a (useful) tempo down. So

he went: 5...d5 6.皇g2! 皇b4+ - 6...dxc4 is a better attempt, but I would prefer White - 7.②c3 0-0 8.cxd5 ②xd5 9.費b3!, and White had an edge after 9...皇xc3+ 10.bxc3 ②b6 11.皇a3 置e8 12.0-0, Pachman-Brat, Prague 1954. As an afterthought, 4...皇b4+!? is interesting) 5.②fd2.



Now 5...c6 6...全2 d5 7.0-0 ...d6?! (7......全7 8.cxd5 cxd5 9.f3 ©c6 is about equal) 8.cxd5 cxd5 9.f3 0-0? 10.fxe4 ②g4 11.豐b3 ②c6 12.e3 ②xh2? 13.壹xh2 豐h4+ 14.壹g1 豐xg3 was easily refuted by 15.e5+—, Molnar-L.Portisch, Budapest 1956. Black can just improve with 7....全e7, but he can also play 5...d5 6.cxd5 (or 6...全2 ②c6!?, while 6...c6 transposes to Molnar-Portisch) 6...豐xd5 7.e3 ②b4 8.②c3 ②xc3 9.bxc3 0-0, with interesting play.

4....9 g4



Here we are in the realm of the Budapest Gambit with the addition of g2-g3.

It makes sense to make 5.0 f3 the main line of our investigation. Together with 4.2 f4, 4.0 f3 is, after all, the main line against the 'regular' Budapest Gambit.

5.413

 Nobody has ever dared 5.2.f4, convinced as they are that the combination of a bishop on f4 and a pawn on g3 is unhealthy. Yet, things are not that clear.



Now, I don't like 5... ≜b4+ because of 6.6 kg (not 6.6 kg 25), when the additional g3 favours White.

- After 5...②c6 6.②f3 Black may consider 6...②c5!? (in the main line of the Budapest Gambit Black gives a check with the bishop, but here after 6...②b4+ 7.②c3! 7.②bd2 豐e7 8.②g2 ②gxc5 9.0-0± 7...②xc3+ 8.bxc3 豐e7 9.豐d5 the extra tempo is very useful and renders this line almost unplayable for Black) 7.e3 f6!? 8.exf6 豐xf6 9.②c3 ②b4 and the bishop on f4 is slightly awkward, but there is nothing concrete for Black.
- 5...g5!?. This is less odd than it looks. In the Budapest Gambit after 1.d4 & f6 2.c4 e5 3.dxe5 & g4 4. & f4 they also play 4...g5 (Mamedyarov and a young Topalov have done so). Then White's best answer is 5. & g3, when he can obtain an edge with a

fairly quick h4. Now he is forced to be more modest.



6.食d2 ②xe5 (6...食g7) 7.②f3 (7.兔c3 ②bc6 8.②f3 兔g7 9.兔g2 0-0 is a normal continuation. White has a slight edge) 7...兔g7 (7...②xf3+ 8.exf3 瞥c7+ 9.兔e2±) 8.⊙xe5 (8.⊙xg5?! ⑤xc4) 8...兔xe5 9.兔c3 ⑤c6 (not 9...f6 10.兔xe5 鞍xe5 11.②c3 d6, with a positional edge for White) 10.兔g2, with a slight advantage but nothing special.

- Dubious is 5.f4?! &c5 6.4h3 d6, and Black has ample compensation.
- 5.e6 cannot unduly worry Black, although it is more tricky here than in the Budapest proper.



5...\$b4+ (the exciting way to play it; 5...fxe6 6.e4 ©e5 is also playable; worse is 5...dxe6 6.\daggerxxd8+\daggerxxd8, which equalizes in

• The book refutation of our SOS line is 5. ②c3, which is based on a game Tukmakov-Van Riemsdijk, Groningen 1990, where White gained an edge after 5... ②c6?! 6... ②g2 ②c5?! (6... ②gxe5)



7.全h3! (this is the point – White can harmoniously develop all his pieces without having to play e3) 7...全cxe5 8.0-0 0-0 9.全e4 2e7 10.h3 d6 11.5√f4 5√f6 12.5√c3 c6 13.營c2.

However, Black's fifth move is the culprit, and after 5... €xe5! Black is doing well.



The pawn sacrifice 6.9:f3 €xc4 7.\dd5 is not very convincing, when Black the returns

material with 7... ②b6 (7... ②d6) 8. 響e5+ 響e7 9. 響xc7 ②a6 10. 響f4 ②b4, with active piece play. And 6.b3 can be favourably met by 6... ②b4! 7. ②b2 (7. ②d2 0-0 8. ②g2 罩e8) 7... 0-0 or even 7... 響f6!?.

- ◆ Somewhat similar to Tukmakov-Van Riemsdijk is 5.2g2 2c5?! 6.2h3 2xe5 7.0-0 d6 8.2c3 0-0 9.b3 a6 10.2f4±, J.Horvath-G.Horvath, Zalaegerszeg 1991. However, here too, Black has 5...2xe5!.
- 5.**岁d4** was given an exclam by Eric Schiller, but Black has 5...d6, which is a promising gambit (incidentally 5.**岁d5** can also be met by 5...d6). 6.exd6 全xd6! (6...公c6? 7.**쌀e4+** 全6 8.dxc7 **쌀d1+-**8...**쌀**xc7 9.**¢**xd1 **②**xf2+ 10.**¢**e1 **③**xe4 11.**£**g2 f5 was not entirely clear in Malo-Arpa, Aragon 1998, but White should have a slight edge).



And now:

- 7.公f3 0-0 8.兔g2 公c6 9.黉d2 (9.d1? 兔c5!∓) 9...兔e6, and Black has more than enough for the pawn.
- Not 7.₩xg7? êe5, and wins.
- 7.c5? was given an! by Schiller, but
 7... 2c6 favours Black.
- 7.豐e4+ 象e6 (7...皇e7) 8.卯c3 (8.饗xb7 免d7; 8.皇h3 ②d7 9.皇xg4 ②f6 10.豐xb7 ②xg4) 8...②c6, with compensation.
- 5.e4 is a serious move in the Budapest Gambit 4.e4 is often associated with

Alekhine. After 5...②xe5 6.f4 Black should play 6...②ec6 7.③e3 (7.③g2 ②c5 8.②c2 d6 9.⑤bc3 0-0 10.③a4 ②b4+ 11.③d2 a5 is about equal, Hanks-Perez, Tel Aviv ol 1964. On move 7 Black can also play 7...⑤b4+) 7...⑥b4+ and now:

- 8.彙f2 費e7 9.皇g2 皇c5 10.費d2 皇xc3+ 11.費xe3 臺b4 was Quinteros-Van Riemsdijk, Sao Paulo 1978. Black is doing fine in this complicated position.
- 8.4xc3 @xc3+ 9.bxc3 We7



Play has transposed directly into the Budapest Gambit, a line which is known to favour Black. You will find several games in your database (two by Keres as White) following 1.d4 @f6 2.c4 e5 3.dxe5 @g4 4.e4 @xe5 5.f4 @ec6 6.@e3 @b4+ 7.@c3 \hflay h4+! (so Black actually provokes g3!) 8.g3 @xc3+! 9.bxc3

*e7. Viktor Moskalenko explains the ins and outs in his The Fabulous Budapest Gambit (New In Chess, 2008).



5...ac5

Black develops just like he does in the Budapest Gambit and provokes e3. Here the combination of e3 and g3 will lead to Budapest positions in which White can develop his bishop to the long diagonal (not bad), but Black may profit from the weakened light squares. The subsequent moves are pretty much forced.

6.e3 2c6 7. 2g2 2gxe5 8.2xe5 2xe5



Black has retrieved his gambit pawn with a perfectly normal position. Just imagine: you could also have been defending some slightly worse Catalan around this stage!

9.0-0

9.分c3 0-0 10.0-0 d6 11.b3 a5 (11...皇g4! is OK for Black) 12.h3 實6?! 13.全d5! 實d8 (Black had probably overlooked 13...全f3+14.實有3 實xa1 15.豐e2!, and White more or less wins) 14.皇b2 c6 15.年c3 豐e7 16.年e4, with a slight edge for White in Quinteros-Tempone, Mar del Plata 1995.

9...d6

Or the immediate 9...0-0.

10.b3

10.b4 looks frightening, and is an argument in favour of 9...0-0. Yet, after 10....皇b6 11.c5 dxc5 12.豐xd8+ 全xd8 13.皇b2 (13.量d1+ 全e7 14.量d5 f6 15.bxc5 皇a5) 13...f6 14.bxc5 皇xc5 White has a certain amount of compensation for the pawn, but nothing special.

10.數c2 0-0 11.b3 數f6 (11...c6) 12.盒b2 數h6!? (12...盒f5) 13.盒xe5 (or 13.②c3 盒h3 14.②d5 盒xg2 15.蛩xg2 c6) 13...dxe5 14.②c3 f5 15.置ad1 c6, with a favourable Dutch in Terasti-Laihonen, Tampere 1997. 10...盒q4

Gaining time and taking advantage of the

weakened light squares. Alternatively, there is 10...0-0.

11.₩c2



11...全f3+!?

Black is also doing well after 11...2f3.

12.\$h1 0-0 13.€d2

Admitting that Black is fully equal. White suffers slightly after 13.处2 豐g5! 14.②d2 豐h5. Note that 13.h3?! is well-met by 13...豐f6!.

13...@xd2

Draw. Küttner-Frenzel, Ruhla 1957.

CHAPTER 7

Alexander Finkel

French Defence: Obtaining Two Bishops



Winawer: 4.4) e2 dxe4 5.a3 &xc3+ 6.4) xc3

After covering 5...\$\textit{\omega} e7\$ in the previous issue of SOS, the following article is dedicated to Black's other popular reply on 5.a3: 5...\$\textit{\omega} xc3+\$, which is considered by modern theory as the most solid way to treat 4.\$\textit{\omega} c2\$. The big question is whether White has sufficient resources to fight for an opening advantage if Black doesn't have aggressive intentions and is satisfied with equality, even if this means giving up serious attempts to play for a win?! Objectively speaking Black should be able to keep the balance if he is well prepared for this line, however even in that case White may pose him some tough problems to solve.

Black's play in this line may be classified

into three main categories: he either tries to hold a slightly inferior endgame in which White enjoys a minimal but rather annoying advantage due to his bishop pair (even though in some of the lines Black neutralizes White's pressure in the endgame almost by force); or he tries to keep his extra pawn on c4, which usually allows White to gain a dangerous initiative, as Black has to play ...f5, weakening the dark squares on the kingside and in the centre (which is obviously welcomed by White, since his dark-squared bishop may just turn into a monster!); or he tries to give back the pawn on e4 at the right moment, initiating some trades along the way (bingo!).

It should be emphasized that by choosing the 4.4.2e2 line White deliberately gives up the fight for a serious opening advantage (although he may get a really nice edge in case Black gets greedy or incautious). However, in most cases White emerges out of the opening with a very solid position and good prospects to turn his symbolic plus into something more tangible.

In the illustrative games I tried my best to cover every important alternative by Black, so after reading this article you should have a rather clear idea what to do regardless of Black's opening choice.

□ Daniel Campora

Paulo Dias

Santo Antonio 2001

1.e4 e6 2.d4 d5 3.0c3 &b4 4.0e2 dxe4 5.a3 &xc3+ 6.0xc3 e5?!



It seems that this straightforward attempt to simplify the position is not sufficient for equality. Moreover, White has more than one way to secure a small, but long-lasting opening advantage.

Instead, 6... £16 7. £g5 favours White who wild win back the pawn with some edge. While 6... £5?! was played in the famous garne Alekhine-Nimzowitsch, Bled 1931.

After 7.f3! exf3 8.營xf3 營xd4 (Larsen has indicated 8...營h4+ 9.g3 營xd4 10.盒f4! c6 11.營h5+ g6 12.變e2 饗g7 13.0-0-0 as favouring White; 8...②f6 9.盒f4 0-0 10.0-0-0) 9.營g3 ②f6 10.營xg7 營e5+ (White is also better after the stronger 10...黨g8 11.營xc7 ②c6 12.ゑf4!, as originally indicated by Alekhine) 11.彙e2 黨g8 12.營h6 黨g6 13.營h4 盒d7 (13...黨g4!?, Kasparov) 14.盒g5! 盒c6? (14...②c6 15.0-0-0 0-0-0) 15.0-0-0 White won quickly.

7.dxe5

This seemingly unpretentious move appears to be less logical than 7. 魚e3 (White's plan is just to complete development of the pieces leaving the black pawn on e4 for dessert!) 7... ②c6 (7...exd4 8. 豐xd4 ②f6 9. 豐xd8+ ˈ�xd8 10.0-0-0+ ④bd7 11. 魚c4 ·�e7 12. Дhe1 c6 13. ②xe4 ②xe4 14. 魚g5+±, Thomas-Hollis, Bristol 1968) 8. 兔b5 · Ձd7 9. dxe5 ②ge7 10. 豐h5 ②g6 11.0-0-0 豐c8 12.e6 ②xe6 13. ②xe6+ bxc6 14. 豐c5±, Hector-Lyrberg, Sweden 2005/06.

7...誉xd1+



8.6 xd1!?

Just as on the previous move White has another decent alternative: 8.\$\pix41 \hat{2}f5 9.\Od5\$\$\pix47 (9...\Omega a6 10.\hat{2}g5 \hat{2}e6 11.\hat{2}b5+ c6 12.\hat{2}xa6 \hat{2}xd5 13.\hat{2}xb7 \hat{2}b8 14.\hat{2}a6 \hat{2}b6 15.\hat{2}e2 \hat{2}xb2 16.\hat{2}d2\hat{2}, Letzelter-Huss, Buenos Aires of 1978) 10.\hat{2}f4 \Omega c6 11.\hat{2}b5

a6 12.单xc6+ 要xc6 13.至c3 至e7 14.要e2 至g6 15.要e3 ½-½, Fegebank-Barkowski, Bargteheide 1989.

8... 2c6 9.2f4 2ge7 10.2c3 2f5 11.0-0-0 2g6 12.2g3 2gxe5

Perhaps Black should've preferred a capture with the other knight in order to prevent White's pext move.

12...②cxe5!? 13.且e1 (13.b4 h5 14.Ձb5+ c6 15.Ձa4 ②d7 16.且he1 ②c5=) 13...0-0-0 14.②xe4 且he8 15.③c3 ②c6 16.且xe8 且xe8 17.Ձb5 a6 18.Ձxc6 bxc6 19.且d1 is only slightly better for White.

13. £b5! 0-0?!

This natural move is obviously an inaccuracy allowing White to trade his pair of bishops for Black's pair of knights causing an irrepairable damage to Black's pawn structure. After the correct 13...a6! 14.£xe5 axb5 15.£xg7 Eg8 16.£f6 Exg2 17.£xb5 Ec8 18.Ehg1 Eg6± Black has excellent chances to hold.



14. Id5! f6 15. Ixc6 bxc6 16. Ic5 Ig6 17. Ie1 Black just has too many weaknesses to protect!

17...Ife8

Removing a rook from the f-file is tough decision to make, but he hardly had anything better. 17... \(\bar{\pma} = a 8!? \) 18. \(\bar{\pma} = 5 \) \(\bar{\pma} f 7 \) 19. \(\bar{\pma} x a 7 \) f5 20. \(\bar{\pma} f 4 \) \(\bar{\pma} g 4 \) 21. \(\bar{\pma} e 2 \)±.

The rook endgame after 20...≜xe4 21.\subseteq xe4 \subseteq 1.\subseteq xe4 \subseteq 22.\subseteq d2 \subseteq tf7 23.\subseteq a4 \subseteq a8 24.\subseteq a6 is hopeless for Black.

21.f3 \$f7 22.\$\tilde{1}2\$ \$\tilde{1}8\$ 22...\$\tilde{1}d5?! 23.\$\tilde{1}g4\$ \$\tilde{9}e6\$ 24.c4 \$\tilde{1}a5\$ 25.\$\tilde{9}d2\$ \$\tilde{9}f5\$ 26.\$\tilde{9}c3+-. 23.\$\tilde{9}g4!? e4 24.f4 \$\tilde{9}e6\$ 25.\$\tilde{9}c3\$ \$\tilde{1}8\$ 25...c5 26.\$\tilde{9}d2\$ h5 27.\$\tilde{9}c3\$ \$\tilde{9}e8\$ 27.\$\tilde{9}d1\$ \$\tilde{2}\$. 26.g3 \$\tilde{9}e8\$ 27.\$\tilde{1}\$ g5?!



28.f5+!?

28.fxg5!? If3 29.Ie1±.

28...\$f6 29.Xd8!

This move practically decides the game as trading the rooks would lead to an easily winning endgame.

29...h5 30. dd2 h4

Also losing is 30... \$e7 31. \$\mathbb{I}d4.

31.里a8 hxg3 32.hxg3 里h8 33.安c3 安e5 34.b4 a6 34...c5 35.b5. 35.a4 安d6 36.安d4 安e7 37.g4 里h1 38.里xa6 里b1 39.c3 里b3 40.里a8 里a3 41.全c4

Black resigned. A great example of endgame technique by Campora!

☐ Igor-Alexandre Nataf

Manuel Apicella

Marseille ch-FRA 2001

1.e4 e6 2.d4 d5 3.⊕c3 ♠b4 4.⊕e2 dxe4 5.a3 ♠xc3+ 6.⊕xc3 ⊕c6

The main reply. Black's basic idea in this line is to return the pawn under more favourable conditions.

7. 9b5 @e7 8. 9g5

White's only attempt to fight for an opening advantage. Other moves do not pose Black any problems:

- 8.\$e3 0-0 9.\$\dagged d2 e5! 10.dxe5 \$\dagged xd2+ 11.\$\dagge xd2 a6 (11...\$\dagge xe5 12.\$\dagge xe4 \$\dagged f5 13.f3 \$\dagge xe4=) 12.\$\dagge xc6 \$\dagge xc6 13.0-0-0 \$\dagge xc5 14.\$\dagge xe4 \$\dagged g4!\$ with even chances, Mokry-Casper, Olomouc 1983.
- 8.②xe4 a6 9.②xc6+ ②xc6 10.②e3 0-0 11.營d2 b6 12.0-0-0 ②b7 13.f3 營d5 14.②c3 營a5 equal, Kassimov-Tarlev, Anapa 2009. 8...f6 9.②e3



9...f5?!

As I previously mentioned, Black shouldn't be too greedy. The pawn on e4 is not worth weakening the dark squares on the kingside, especially since White's dark-squared bishop doesn't face any opposition.

9...a6?! 10.鱼xc6+ ②xc6 11.營h5+ 安f8 12.0-0-0 營c8 13.營h4 ②c7 14.營xc4 ②f5 15.鱼f4±, Skaric-Govedarica, Belgrade 2007. **10.營h5+!?**

Another promising option was 10.f3: 10...exf3 11.豐xf3 0-0 12.0-0-0 空d5 13.夢xd5 豐xd5 14.豐xd5 exd5 15.急f4 with compensation, Westerinen-Djurhuus, Oslo 1988.

10...g6 11. 學h6 女f7 12.0-0-0



12...@d5

After the text Black is doomed to a passive defence, therefore the ugly 12... \$\Omega_g 8\$ deserved attention, intending to play ... \$\Omega_6 8\$ deserved attention, intending \$\Omega_6 8\$ deserved \$\Omega_6 8\$ dese

13.@xd5 exd5

Or 13... 響xd5 14.c4 響d6 15.全f4 響f8 16. 響xf8+ 囂xf8 17.全xc7 with a slight plus. 14 全f4

The weakness of the dark squares in Black's camp fully compensates White for the lack of pawn.

In a later game White immediately traded his light-squared bishop for Black's knight, securing the penetration of the other one to e5: 14.急xc6!? bxc6 15.急f4 實f8 16.實h3 h6 17.急xc7 實e7 18.兔e5 實g5+ 19.�b1 宣e8 20.實c3 兔d7 21.h4 實xg2 22.賣e3±, Moreda-Daneri, Mar del Plata 2009.

18. £xc7

Restoring the material balance and keeping the pressure.

18... Thc8 19. 2d6 曾d8 20. 全b1 a6?!

Black should have kept the knight on the board in order to cover the dark squares on the kingside: he is slightly worse after 20...4\(\alpha = 1\). \(\frac{1}{2} \) \(\frac{1}{

Everything is set up for \\mathbb{e}\)h6.

26...@d7

White keeps the initiative after 26...bxa3!? 27.\\$\text{\mathematile}\text{h6}\text{ a2+ 28.\text{\mathematile}\text{xa2} \\$\text{\mathematile}\text{g8}\text{ 29.\text{\mathematile}\text{b1}}.

27.a4



27... Ic3!?

Finding a very interesting defensive resource! 27... **Z**e6.

28. Wh6!

Of course not 28.bxc3? bxc3 29.宣e2 幽b6+30.虫c1 數b2+31.虫d1 宣c4! 32.幽g5 幽al+33.製c1 互xa4 34.兔f4 數b2! and Black is better.

31.g4! 曾xh4?

The decisive mistake! After the correct 31...hxg4 32.h5! 營e7! (32...gxh5 33.營h6+ 含f7 34.且f2) 33.營xe7+ 公xe7 34.h6 全xa4 35.g3 (35.h7 e3 36.星e2 f4 37.h8營 置xh8

38. \(\hat{\pi} xh8 \) \(\phi e 6 \) and the ending is not clear: 39.g3?! g5 40.\(\hat{\pi} e 5? f3 - + \) 35...g5 36.h7 f4 37.gxf4 gxf4 38.\(\hat{\pi} xf4 \) \(\hat{\pi} h8 \) 39.\(\hat{\pi} h2 \) \(\pi f 7 \) 40.\(\hat{\pi} e 5 \) g3! Black holds the draw.

32.gxf5+ gxf5 33.營h6+ 含f7 34.營g7+ 含e6 35.營h6+ 含f7 36.呈f2!



Now it's all over.

Black resigned.

☐ Francesco Bentivegna

Milan Drasko

Cutro 2005

1.e4 e6 2.d4 d5 3.①c3 **②b4** 4.②e2 dxe4 5.a3 **②xc3+** 6.②xc3 ②c6 7.**②b5** Black equalizes after 7.d5 exd5 (7...④ce7?! 8.豐g4!) 8.豐xd5 ②ge7 9.豐xd8+ ②xd8 10.②xe4 **②**f5 11.**②**d3 (11.**②**b5+ ②dc6 12.f3 0-0-0 13.0-0 ②d4!) 11...②e6 12.**②**d2 0-0-0 13.0-0-0 ②d4!? (13...**②**g6) 14.**②**b1 ②ec6, Zelcic-Psakhis, Batumi 1999.

7...4)e7 8. 2 g5 f6 9. 2 e3 0-0

Indisputably Black's best reply.

10. **省d2**

Not good is 10.@xe4? f5 11.@g5 f4 12.@d2 ■d5! 13.@xc6 @xc6 14.@f3 @xd4 15.分xd4 費xd4千, Dragicevic-Höggström, Sweden 2007/08.



10...a6!?

This logical move, forcing White to define the future of the light-squared bishop, appears to be an excellent alternative to the mainstream 10...e5, which is considered Black's safest choice by modern theory.

11.9xc6

Objectively speaking Black doesn't face any problems once White gives up the light-squared bishop, however 11.愈c4!? is also hardly sufficient for an advantage: 11...\$\phi\$8 12.0-0-0 e5 13.d5 \$\phi\$14.\$\phi\$22 \$\pmi\$94 15.b4 \$\pmi\$xd1 16.\pma\$xd1 f5 17.g3 b6 18.bxa5 \$\pmi\$d6 19.\$\pma\$b2, Rogulj-Pfeifer, Venice 2005.

11...@xc6 12.0-0-0

12.9 xe4 e5 with an equal position, Gipslis-Casper, Jurmala 1987.

12...b6 13. 2xe4 &b7 14.f3



14...曾d7

Both sides have just one weakness: White's pawn on d4 versus the black one on e6. Neither White or Black have an active plan to improve their position, so it's mostly about manoeuvring and... more manoeuvring!

- 14...重f7 15.豐f2 重d7 16.h4 豐f8 17.h5 置ad8?! (17...h6) 18.h6 g6 19.豐h4 重f7 20.g4圭, Moussard-L.Roos, Pau 2008.
- 14... ******e7 15. ******e3 ***g**ad8 16.h4 ******f7 17.h5 h6 18.b3 f5 19.分d2 f4 20.全f2 ***g**d5 unclear, Vujadinovic-Holzke, Budapest 1991.

15. Ihe1 Iad8 16. We2

16.魚兒 響行 17.豐e2 單付 18.亞c3 單fd8 19.饗xe6 灸xd4 20.魚xd4 罩xd4 21.冪xd4 罩xd4 22.豐e8+ 饗xe8 23.冨xe8+ 奈行 was equal in the game Hector-Casper, Germany Bundesliga 2001/02.

16... 其fe8 17. 含b1 營f7 18. 其d2



18... Ee7!?

Black is not satisfied with a draw, which would be most likely result after the thematic 18...c5, so he keeps on regrouping his pieces, hoping to outplay White later on (in which he eventually will succeed!).

19. Hed1 Hed7 20. £12 © e7!? 21. © c3 21.h4, gaining some aggression on the kingside in order to force Black to push the liberating ... e5, deserved attention: 21... £26 22.g4 e5 23.dxe5 £xe5 24.£g3 equal.

21...@g6 22.@g3 h5 23.h3?!

A minor concession, which eventually costs White the game! There was no need to allow Black to push ...h4.

23.h4 ©e7 24.&f2 intending 24...@f5 25.g4 with a slightly better position.

23...h4 24.호h2 ②e7 25.營e1 ②f5年 26.호g1 罩e7 27.호f2 營h5 28.罩e2 罩de8 29.②e4 a5 29...호d5!?. 30.c4

Not a bad idea, but it was also possible just to sit and wait...

30...皇a6 31.響c3 31.單c2. 31...豐g6 32.雲a1 單d8 33.星ed2 罩ed7



34. Qe1?!

It was about time for White to force a change in the pawn structure and get some fresh air for his pieces: 34.d5!? exd5 35.cxd5 ★h7 36.¥c2 £h7 37.4c3 and chances are even. 34...£b7 35.b3?

Cracking under the pressure. White obviously underestimated the transfer of the black queen to f4.

35.全f2 營h6 36.營b3 資f4 37.d5 会h7年.

35...費h6!〒 36.皇f2 36.安b2 @c3 37.夏c1 f5干. 36...費f4!

The knight has no place to retreat to...

37. Wc2 c5 38.dxc5?

The last chance to put up some resistance was 38.d5 exd5 39.cxd5 2xd5 40.0c3 2c6 41.Exd7 Exd7 42.Exd7 2xd7 43.Eb2.

38...皇xe4-+ 39.里xd7 皇xc2 40.里xd8+ 全h7 41.旦1d2 皇xb3 42.cxb6 營xc4 ☐ Slavik Sarhisov

Michael Tscharotschkin

Neuhausen 2007

1.e4 e6 2.d4 d5 3.公c3 âb4 4.公e2 dxe4 5.a3 âxc3+ 6.公xc3 公c6 7.âb5 公e7 8.âg5 f6 9.âe3 0-0 10.₩d2 e5

As I mentioned in the comments to the previous game this move is Black's most popular response.



11.d5!?

Since the endgame arising after 11.dxe5 is perfectly safe for Black. White has to enter a long forced line in order to fight for an opening advantage: 11... #xd2+12.\(\frac{1}{2}\)xd2 \(\frac{1}{2}\)xe5 (12...f5 13.\(\frac{1}{2}\)c4+ \(\frac{1}{2}\)h8 14.\(\frac{1}{2}\)b5 \(\frac{1}{2}\)xe5 15.\(\frac{1}{2}\)xc7 unclear, Gipslis-Toshkov, Jurmala 1987) 13.0-0-0 (13.\(\frac{1}{2}\)xc4 \(\frac{1}{2}\)f5 14.f3 \(\frac{1}{2}\)xe4 15.fxe4 \(\frac{1}{2}\)c8! 16.0-0-0 \(\frac{1}{2}\)d6 17.\(\frac{1}{2}\)d3 \(\frac{1}{2}\)fc8 18.\(\frac{1}{2}\)hell \(\frac{1}{2}\)fc 15.\(\frac{1}{2}\)d5 c6 16.\(\frac{1}{2}\)c7 \(\frac{1}{2}\)b8 17.\(\frac{1}{2}\)a4 c5 18.h4 with compensation, Kovalev-Ulibin, Simferopol 1988) 14.\(\frac{1}{2}\)a4 \(\frac{1}{2}\)c6 \(\frac{1}{2}\)c5 \(\frac{1}{2}\)c4 with equality in Hector-Müller, Hamburg 2001.

11... 2d4 12. 2xd4 12. 6c4!?. 12...exd4

13.費xd4 公f5



14.\\xe4!?

I believe this is the most challenging move, however the cunning 14.豐b4!?, once employed by Hertneck, deserves attention: 14....②d6 15.0-0-0 全f5 (perhaps 15...f5!? is more in the spirit of the position, but Black looks rather safe after the text, too) 16.h4 a6 17.全e2 費d7 18.h5 h6 19.量d2 置fe8 20.②d1 全g4 21.全xg4 營xg4 22.②c3 and White managed to get a minimal advantage in Hertneck-Uhlmann, Austria 2000/01.

Black doesn't succeed in equalizing after the natural 14...c6: 15.兔e2 罩e8 16.豐d3 cxd5 17.0-0-0 d4!? (i7...兔e6?! 18.兔g4 豐d6 19.兔xd5 罩ad8 20.罩he1 豐xd5 21.豐xd5 兔xd5 22.冨xc8+ ಠxe8 23.冨xd5±, Müller-Holzke, Hamburg 1990) 18.兔g4 (18.兔f3!?) 18...۔兔e3! 19.fxe3 兔xg4 20.豐c4+ 兔c6 21.豐xd4 (21.豐b4!?) 21...豐a5 22.h4 氫ac8 23.豐b4 豐xb4 24.axb4 兔f5 25.冨d5 兔e4 26.冨d2± ½-½, Spiess-Jörgens, Germany 1997/98.

15.₩a4

The only move. After 15.豐f3?! 公xb5 16.公xb5 星e8+ 17.皇f1 c6 18.dxc6 bxc6 19.星d1 豐c7 it was White who had to show some accuracy to keep the balance in Klinger-Lamoureux, Gausdal 1986.

15... @xb5 16. 實xb5 草e8+



17.**⇔**d2

17...c6 18.曾b3!?

This move shouldn't be sufficient for an advantage, but at least White doesn't have to worry about his king! More ambitious is 18.響c5!?, leading to double-edged play in which Black retains excellent compensation for the sacrificed pawn: 18... e6 (18...cxd5 19. adl @e6 20. ccl @f7 21. ad2 b6 22.\d4 \d6 23.h3 \dag{ad8} 24.\dag{hd1\dag{h}d1\dag{\dag{h}d}. Vujadinovic-Gavric, Kladovo 1991) 19.d6 b6 20. 曾d4 c5 21. 曾f4 互b8 22. 互ad1 b5 23.b4 (or 23.2e4 b4 24.a4 @a5 25.2bc1 c4 26. Ee3 &f5 27. 2g3 c3+, Costantini-Naumkin, Montecatini Terme 2002) 23... \$\dagger b6 24. \$\dagger he1 a5 25. \$\dagger e3 \$\dagger bd8 26. \$\dagger e1\$ cxb4 27.axb4 &c4. Zlochevskij-Naumkin, Moscow 2002.

18...£e6

18...cxd5?! 19.⊈ad1 &e6 20.⊈c1 d4 21.₩a4 and White is slightly better.

19.里ad1 皇xd5 20.公xd5 實xd5+ 21.實xd5+ cxd5 22.里he1 查f7 and Black should be able to draw the ending easily.

19...曾d7

Playing on the safe side, however White wasn't really thtreatening to take on b7, so it was a bit more accurate to take on d5: 19...cxd5!? 20.常亡 (20.響太b7? d4) 20...豐d6 with counterplay.

20. c1 cxd5

21.当b5!?



21... Had8?!

A bad strategic decision, after which White enjoys a very comfortable advantage. Better was 21... \$\vert d6\$.

The knight is perfectly placed on d4, so there was no reason to transfer it to a5!

31. \$\pmu\$d3 \(\beta\)e8 32. \(\beta\)c6+ \$\pm\)f7 33.c3±.

31...ஓe6 32.බa5 ଛc8 33.c3 ॾd7 34.ஓe3 ॾd6 35.ॾxd6 фxd6

The endgame is just equal, although White could have tried a bit harder than he did in the game.

41.g3 皇c4 42.신d2 皇e2 43.술e3 皇d1 44.쓸d4 皇e2 45.쓸e3

Draw.

☐ Jonny Hector

■ Ivan Farago

Hamburg 2004

1.e4 e6 2.d4 d5 3.\(\tilde{Q}\)c3 \(\frac{1}{2}\)b4 4.\(\tilde{Q}\)e2 dxe4 5.a3 \(\frac{1}{2}\)xc3+ 6.\(\tilde{Q}\)xc3 \(\tilde{Q}\)c6 7.\(\frac{1}{2}\)b5 \(\tilde{Q}\)e7 8.\(\frac{1}{2}\)g5 f6 9.\(\frac{1}{2}\)e3 0-0 10.\(\frac{1}{2}\)d2 f5!? Another possible reply, leading to interesting strategic play.

11.0-0-0 a6

11... ②d5?! 12. ②xd5 exd5 13. ②xc6 bxc6 14. ②f4 ②e6 15.h4 □b8 16. 響a5 □b7 17. 響a6±, Turner-Quillan, England 2007/08. 12. ②xc6 ②xc6 13. ②g5 響d7



14.d5!?

It's hard to come up with anything better than the text-move.

14...exd5

It's a bit dangerous for Black to play 14... ⊕e5, but it seems that 14... ⊕e7 is perfectly safe.

- 14...@e5?! 15.f3 @f7 16.fxe4 @xg5

17.費xg5 fxe4 18.單hf1, Kolev-Matamoros, Lanzarote 2003.

15.公xd5 對f7 16.章f4 章e6?!

Black is easily equalizing after 16... 互d8! 17. 全xc7 互d7 18. 全f4 b5 (he might even try 18... 全h8!? if he's up for more than plain equality) 19 安c3 互xd5 20. 安xc6 全b7 21. 安b6 互e8.

17. 企xc7 里ad8 18. 營c3 里c8



21. Ihd1

Control over the d-file and remote prospects of getting an $\mathbb{Z} + \hat{\mathbb{Q}}$ versus $\mathbb{Z} + \hat{\mathbb{Q}}$ endgame indicate that White is firmly in control, although Black's position remains quite safe. 21... \mathbb{Z} cd8

21...重fe8!? 22.重d7 軍e7 23.罩1d5 (23.鱼g5?? 饗a1+--+) 23...費a1+ 24.会d2 黉f1 25.黉g3 罩ce8 with counterplay.

22.b4 Exd6 23.Exd6 實行?!

Allowing White to start active operations on the queenside.

23..量f7!? 24.彎b3 彎xb3 25.cxb3 會f8=. 24.ቋb2 h6 25.a4! 星e8 26.b5 axb5 27.axb5 公d8 28.皇d2 公e6 29.豐c4 ቁh7 30.皇b4

White has definitely succeeded in making progress on the queenside, however Black should be able to hold.

30...曾g6 31.g3 曾f6+ 31...h5? 32.**曾**d5±. **32.皇c3 訾f7 33.g4!**



Hector continues to pose problems on every move, and finally gets rewarded.

33.豐d5 星e7.

33... Xe7

33...g6 34.gxf5 gxf5 35.營d5 量c7 36.h4±.
34.gxf5 營xf5 35.其d5 營xf2 35...且c7 36.互xf5 互xc4 37.录b3 互c7 38.互e5 负g5 39.h4 ①h3 40.象d4±. 36.營xe4+ 查g8 37.互d8+ 会f7 37...①xd8 38.營xe7 營f8 39.營d7!±. 38.互c8 營f4? 38...營f1!.
39.營d3 39.營xf4+ ②xf4 40.象b4 互e4 41.且c7+ 含e6 42.象d2±. 39...營f2?? 39...①c7. 40.象b4 Black resigned.

CHAPTER 8

Glenn Flear

Grabbing a Pawn in the Réti/Catalan



The unspectacular 5... 2d7

I once read and accepted that a reversed King's Indian Defence is OK for Black, but a reversed Grünfeld is unwise, but I no longer agree with the second of these views.

After 1.5-f3 d5 2.g3 c5 3.3.g2 5 c6 4.d4 (a reversed Grünfeld) Black needs to find a method of deploying his pieces where White's extra tempo has little impact. So I suggest that he continues 4...e6 5.0-0 3.d7. Now this move is definitely not the usual fare of SOS articles, where something dramatic usually happens when you least expect it.

However, the thinking behind this 'modest little move' fits in nicely. By playing 5...&d7 Black is egging White on - Well if you don't get a move on I'm going to calmly develop my

pieces! – and a number of white players then realise that the only way to test Black is to play 6.c4, whereupon Black grabs a pawn... 6...dxc4 7.②a3 cxd4 8.€xc4 2.c5



This position becomes reminiscent of a well-known line of the Catalan, where Black has usually played ... £16 instead of ... £d7. In our 'anti-Réti system' Black takes advantage of this difference by often playing his king's knight to e7 where it blocks any problems along the a3-f8 diagonal.

It turns out that in a number of lines White's compensation for the pawn is hardly convincing and even some experienced GMs playing White have found themselves with a disadvantage after the opening.

Here is how it all fits together ...

1.0f3 d5 2.g3 c5 3.kg2 0c6 4.d4 e6 5.0-0 kd7 6.c4

Other moves suggest that White isn't particularly interested in using his extra tempo, e.g.:

- 6.b3 Black no doubt has many possible set-ups, but one reasonable one is 6... **Ec**8 7.\(\textit{\Delta}\) b2 cxd4 8.\(\textit{\Delta}\) xd4 \(\textit{\Omega}\) f6, when White has no pressure at all.
- 6.c3 **I**c8 7.**2**c3 cxd4 8.cxd4 **②**f6 with equality or 8...**8**b6!?.
- 6.a3 exd4 7.②xd4 ②f6 8.②c3 ②xd4 9.營xd4 ②c6 10.b4 ②c7 11. ②b2 b6 was equal in Janov-Wehmeier, Bundesliga 2002.

6...dxc4!



7.@a3

The thematic and most popular move, but maybe not the best. Here are White's other options:

- 7.d5?! exd5 8.\(\pi\xd5 \) \(\frac{2}{2}e6\) is already easy-going for Black.
- 7.公c3 ②f6 8.童g5 (White soon got into a mess after 8.童f4 罩c8 9.②b5 對b6 10.②a3 對a6 11.②e5 c3 12.②ac4 b5 in Begun-Kapengut, Minsk 1981) and now 8...童e7 9.童xf6 童xf6 10.dxc5 童xc3 11.bxc3 0-0 12.罩b1 對c7 13.對d6 favoured White in Haik-L.Roos, Rouen 1987, but Black should vary on move eight, e.g. 8...對b6 9.②a4 對a5 10.⑤xc5 童xc5 11.dxc5 對xc5 12.罩c1 b5!? with equal chances.
- 7.dxc5 &xc5 8.@bd2 (8.@c3 @f6 9.&g5 looks to be nothing special after 9...&c7) and now:



- 8...②a5 (risky) 9.②e4 皇e7 10.③d6+(10.④e5 ⑤f6 11.⑤d6+ 皇xd6 12.豐xd6 皇c6 13.皇xc6+ ④xc6 14.④xc4 ④d4! 15.e3 ⑤f5 16.豐b4 豐e7=) 10...皇xd6 11.豐xd6 皇c6 12.豐a3! b5 13.皇f4 ⑥e7?! (13...④b7! 14.星fd1 豐a5! 15.豐xa5 ④xa5 16.皇d2 ⑥b7 17.a4 bxa4 18.④e5 皇xg2 19.ቌxg2 ⑤f6 20.豊xa4 gives White a workable edge) 14.星fd1 豐b6. Lengyel-Skrobek, Warsaw 1979, looks bad for Black after 15.皇d6!±.— 8...④f6 9.④xc4 0-0 10.⑤fe5 (perhaps 10.皇g5 is better, for example 10...星c8 11.②d6 皇xd6 12.豐xd6 ⑤e4 13.皇xd8 ②xd6 14.皇g5±) 10...④xe5 11.④xe5 皇b5=, Rachela-Janos, Slovakia 2008.
- 8...c3!? 9.@e4 &e7 10.@xc3 (10.bxc3

賞c7 11.夕d4 a6=) 10...公f6 (±/=) 11.賞b3
賞c7 12.公b5 賞b8 13.요g5 0-0 14.買fd1 互d8
15.互ac1 e5 16.今c3 兔e6 17.互xd8+ 兔xd8
18.賞b5 賞c7=.

My feeling is that Black's route to equality is longer and harder (than in the main line) after 7.dxc5 &xc5 8.€:bd2.

7...cxd4 8.40xc4 9c5



9.皇f4

Here 9.e3 has been tried on a couple of occasions: 9...@f6 10.@xd4:

- How about 10...0-0!? 11.全xc6 全xc6 12.全xc6 bxc6, where Black may have a broken structure but the move e2-e3 rather complicates White's development, so Black should be fine, e.g. 13.b3 全e4 14.豐c2 豐d5 15.量d1 (possibly 15.f3 全d6 16.量d1 豐xf3 17.里xd6 全xd6 18.全xd6 罩fd8 19.全a3 豐xe3+ 20.豐f2 豐xf2+ 21.壹xf2 a5∞; but not 15.全b2? 全g5) 15...豐f5 16.全b2 全xg3!=.

9...@ge7

Dubious is 9...f6?!, due to 10. 2d6! b6 11.b4! ②xb4 12. ②xd4±, Kadar-Kiss, Hungary 2009.

10.单d6



Black has a big hole on d6, but is this really a problem? White will have to work to regain the pawn, and this gives Black the time he needs to get his king into safety.

11.b4

Two other moves have been tried here:

- 11.營b3 0-0 12.②xb6 axb6! (better than 12...營xb6 13.營xb6 axb6 !4.單fd! 單fc8 15.②xd4±) 13.單fdl e5! (a neat liberating move that relies on tactics against White's queen) 14.②xe5 (14.兔xe5 is well met by 14...④xe5 15.②xe5 兔a4∓) 14...兔e6 15.兔xe7 兔xb3 16.兔xd8 兔xd1∓, Yandemirov-A.Sokolov, Elista 1995. That game continued with 17.④xe6 bxe6 18.兔xb6 兔xe2 19.兔xd4 罩fd8 20.兔xc6 〓ac8 21.兔b6 罩d6 22.兔b7 罩c2 23.兔e3 罩xb2, and White eventually scraped a draw in the endgame.
- 11.全a3 0-0 12.②xb6 響xb6 13.全xe7 ②xe7 14.響xd4 響xd4 15.②xd4 e5 16.②b3, when a draw was agreed in Murshed-Rahman, Dhaka 2007, as 16...全c6 is totally balanced.

11...ົ∩f5 12.a4 âc8! 13.âf4 ົΩxb4 14.g4 ົΩd5!∓ 15.âg5



15...9 fe7

Otherwise 15...f6!?, mentioned by Avrukh, is interesting: 16.皇c1 (16.gxf5 fxg5年) 16...全fc7 17.全xb6 實xb6 seems to leave Black on top.

16. €xb6 axb6

Here 16...費xb6 17.單b1 費a6 18.全xd4 0-0 is playable, albeit slightly precarious-looking, but 19.全b5 probably gives White enough play.

Khalifman-Dokuchaev, Maikop 1998, and White managed to hold.

There follow a couple of my own games where in the notes I delve a little deeper into the main line.

Arkadij Rotstein

Glenn Flear

Port Barcarès 2005



11...@f5!

The best move. Instead, after 11...0-0?! 12.b5 分a5 13.分xa5 兔xa5 14.分xd4 兔c8 15.兔b3 兔b6 16.兔c5 兔c7 17.兔xc7 饗xc7 18.昼c1, Löffler-Z.Varga, Austria 2008. Black had failed to solve his development problems.

12.b5?!

Here 12.g4! has been recommended and analysed by Akrukh:



12....\$:xd6! (12...\$\phi\$h4?! 13.\$\phi\$xb4 ******xh4 14.b5 ②e7 15.\$\phi\$xb6 axb6 16.******gxd4 ②f5 17.******gxb6 ③xd6 18.******gxd6 ******gxg4 19.a4! yields an advantage for White, as Black will have difficulty to complete his development) 13.\$\phi\$xd6+\$\phi\$e7!? (otherwise 13...\$\phi\$f8 14.b5 \$\phi\$a5 15.\$\phi\$e5 \$\phi\$e8 is plausible) 14.\$\phi\$xb7 ******gc7 15.b5! (or 15.\$\phi\$c5 \$\phi\$xc5 16.bxc5 e5 17.******gd2 ******gad8, with double-edged play in prospect) 15...\$\phi\$e5 (15...*\$\psi\$xb7? allows a

punishing pin with 16.至e5) 16.至e1 ②xf3+ 17.章xf3 響e5 isn't clear, for example 18.響d2 国ac8 19.響b4+ 會f6! 20.h4 h6. 12...②a5 13.④xb6 axb6 14.章b4 全xb5 15.g4 ②e7 16.∜xd4 章c6 17.e4 e5



18. 2 xe7?!

A slightly lesser evil is 18.0f5, e.g. 18...6xf5 19.gxf5 響xd1 20.星fxd1 公c4 21.息f1 星a4 22.a3 b5 23.f3 f6 24.息d3 公b2平, Sulava-Payen, Goafreville 1999.

18... 響xd4 19. 響xd4 exd4

With the queens off the board, the position of Black's king is less worrying and the pawn deficit becomes a serious problem for White.

20. 9.h4?!

Or after 20. \(\delta\) b4 Black has 20...\(\delta\) c4 21.\(\bar{\textbf{g}}\) fd1 \(\bar{\textbf{g}}\) d8.

20...h5 21.g5



21...0-0

Even 21...d3 22.\(\beta\)fd d2 is possible, e.g. 23.\(\beta\)abi (23.\(\beta\)xd2 \(\Delta\)b3) 23...\(\Delta\)c4 24.\(\Delta\)fd \(\Delta\)=5!

22.\(\mathbb{I}\)fd8 23.g6 f6 24.e5 d3

Alternatively, 24...fxe5 25.4xd8 1xd8 26.1ac1 1d6 comes into consideration.

25.exf6 gxf6 26.\(\text{2xf6}\) \(\text{Id6}\) 27.\(\text{2g5}\) \(\text{2xg2}\) 28.\(\text{2xg2}\) \(\text{2c4}\) 29.\(\text{Iac1}\) b5 30.\(\text{Ic3}\) d2 31.\(\text{Ic2}\) \(\text{Ic8}\) 32.\(\text{2g1}\) \(\text{Id5!}\)? Or 32...\(\text{Ixg6}\) 33.h4 \(\text{If8}\) 34.a4 \(\text{If4}\) 35.\(\text{4h2}\) \(\text{Ixg5}\) 36.hxg5 bxa4.

46. de5 \(\mathbb{Z}\)xf6!.

☐ Carlos Nava

Glenn Flear

San Sebastian 2004



11...0-0?!

Best is 11...\$\tilde{\Delta}5!\$ 12.\$\tilde{\Delta}\$ a3 (12.64 transposes to Khalifman-Dokuchaev, see above, when Black should opt for 12...\$\tilde{\Delta}\$ c8!) 12...\$\tilde{\Delta}\$ c7, with chances for both sides.

Inferior however is 11...f6?! 12.b4 (12.a5 ♠xa5 13.♠xa5 ♠xa5 14.♠xd4 is also promising) 12...e5 13.a5 ♠c7 14.b5 ♠b8 15.b6, and Black is in trouble.

12.a5?!

Here 12.\(\textit{a}\)a3 is no improvement, as both 12...\(\textit{E}\)c8 and 12...\(\textit{a}\)5 seem fine.

However, 12.b4! &c7 13.b5 @a5 14.5\xa5 &xa5 15.5\xd4 is slightly better for White. 12...&c7



13. 9 xc7?!

This enables Black to obtain a comfortable game and retain some tension.

16.₩e4 Or 16.₩c3 Zac8=.

18...₩xe5 19.②xe5 ②d4 20.②xc6 bxc6! I like this move. Voluntarily breaking one's owns pawns is counter-intuitive, but Black's superior activity is a more important factor.



21.e5?!

A more robust defence would have been possible with 21.f4 \(\frac{1}{2} \)b8 22.\(\frac{1}{2} \)f2.

21... = b8 22. = a2 g5! 23. = d1 = b4 24.a6 = fb8 25. = f1 = 8b5 26. = c1 c5 27. = b7

White has little to bite on, whereas Black can probe against several weaknesses.



28.q4?

After 28. \$\psig2 c4 29. \$\pm d1 & b3 \pm 30. \$\pm e1 & c5\$ something will have to be given (b2 or e5).

28... \$\infty\$ b3 29. \$\pm c3 \pm xg4 30. \$\infty\$ c6 \$\pm bb4\$ 31. \$\lap a\$ 29. \$\pm c3 \pm xg4 30. \$\infty\$ c6 \$\pm bb4\$ 31. \$\lap a\$ 29. \$\pm c3 \pm g2 \pm b6 33. \$\infty\$ a4 \$\lap d2\$ 34. \$\pm c2 \pm cf3 35. \$\pm xc5 \pm e1+ 36. \$\pm g1\$ \$\pm xa6 37. \$\lap a\$ 38. \$\pm b5 \pm c6 39. \$\lap b4\$ \$\pm c1+ 40. \$\pm g2 \pm fc4 41. \$\pm a\$ 3 \$\pm f4+ 42. \$\pm b2 \pm f1 43. \$\pm f3 \pm cc1\$

White resigned.

CHAPTER 9

Dimitri Reinderman

Sicilian: Karma Chameleon



1.e4 c5 2.9 e2 d6 3.c3

When I was young, I often played the Chameleon Variation of the Sicilian, in which White, instead of £13, plays \$200 on the second or third move.

The idea is that White can adapt to the environment: he can play the Closed Sicilian, for example if Black plays ... 2c6 and ...e6, but he can also play the Open Sicilian, which might be good if Black normally plays the Najdorf but has already put his knight on c6.

In those days I was often successful in tricking opponents in positions of my liking, but I got a bit bored with it, and so one day I wondered if I could play something different. What would happen when I moved the knight from e2 to g3? I decided to try it out in the Dutch semi-finals and it was a big success: mate in 27 moves!

So the system I present in this article starts with 1.e4 c5 2.6 e2 d6 3.c3.

Like in the real Chameleon, there are different set-ups possible for White after this move. White can go for the centre and play d4, as in the game Nijboer-Stam.

White can also try to fianchetto his king's bishop, as in Ermenkov-Hmadi, but this does have a tactical problem.

In my game I used a setup with Øg3, d3 and f4, putting the hishop on e2. If Black plays ...e5 though, the bishop can go to c4 (see Nijboer-Stam).

■ Dimitri Reinderman

Nico Kuijf

Eindhoven 1989

1.e4 c5 2.@e2 d6

After 2...@c6 or 2...e6, 3.c3 would be less good because of 3...d5, but White can just play either 3.@bc3 or 3.d4.

3.c3 @f6 4.@g3 @c6



5. Qe2

5.d4 is possible here. Black has a lot of options, but one interesting variation is 5...h5 6.d5 h4 7.dxc6 hxg3 8.益b5 gxf2+ 9.毫xf2 bxc6 10.益xc6+ 요d7 11.益xa8 響xa8 when Black has enough compensation for the exchange. I avoided 5.d4 not because of this, but because I wanted to play with d3 and f4.

5...g6

The fianchetto is a logical reaction to the white system. In general in the Sicilian, when White doesn't play d4, the bishop is more active on g7 than it would be on e7.

6.d3 &g7 7.0-0 d5

Another idea would be to leave the situation in the centre as it is and play for ...b5-b4, just like in the Closed Sicilian.

But Black can also try to refute White's system by playing 7...h5. Since permitting ...h4-h3 is a bit unconfortable for White, 8.h4 is logical, but following this up with f4 would leave a nice square on g4 for the black knight.

White should probably leave the pawn on f2 and play 2d2-f3 followed by d4 or \$\% g5\$. 8.2d2 0-0 9.f4



9...dxe4

Black was probably afraid of 10.e5 followed by \$\circ\$13 and d4. Then Black has to play ...e6 (otherwise White will play f5), but this leaves the bishop on g7 badly placed. It isn't necessarily bad for Black, but it would be more like the French than the Sicilian.

10.dxe4

Exchanging on e4 was a small concession by Black though: after White plays c5 there will be nice squares for the knights on c4 and c4.

10...b6 11.皇f3 皇b7 12.e5 公d5 13.公c4 公c7 14.豐e1



At that time I was very fond of the set-up f4, we1 and wh4 against a kingside fianchetto, often mating opponents quickly with it. I probably assumed I would mate my opponent now also, in at most 13 more moves or so...

14...b5 15.@e3



15...@a5?

White moves a knight to the centre, Black one away from it... Apart from general considerations, there is a concrete problem. White really would like to play f5, but say after 15...c4 16.4 e4 4 e6 17.f5 gxf5 18.6xf5 6xe5 the knight on e5 is a good defender. In the game the knight will be a bystander.

16.9 e4 9 e6?

16...c4 is still stronger, though after 17.₩g3 the move f5 will be difficult to prevent.

17.f5 @c7

17...gxf5 18.毫xf5 索h8 19.響h4 also gives White a winning attack.

18.f6?!

18...@h8?

Black had some kind of defence here: 18...exf6 19.exf6 置e8 20.營h4 全f8 after which White is better, but going for a quick mate doesn't work: 21.5.g4? 置xc4 22.全xc4 2xc4 23.全h6+ ②xh6 24.營xh6 4.e6-+.

19.9)f5

Now White gets to enjoy himself.

19...宣e8 20.公h6+ \$f8 21.公xf7
Not difficult, but still nice to play!
21...\$xf7 22.公g5+ \$f8 23.公xh7+
\$f7 24.公g5+ \$f8 25.營h4 皇xf6
26.食xb7 公xb7 27.營h8
Mate.

☐ Friso Nijboer

Arno Bezemer

Haarlem 1999

1.e4 c5 2.2e2 d6 3.c3 2f6 4.2g3 e5

Directed against 5.d4, at the cost of some white squares. Play will be a bit simular to the 1.e4 c5 2.\(\Delta\)f3 \(\Omega\)c6 3.\(\Delta\)c3 e5 variation. Amongst the differences is that White can play f4 more easily.

5.9c4

5.d4 is possible: Black probably intended something like 5...cxd4 6.cxd4 exd4 7.豐xd4 ②c6 8.兔b5 兔e7 9.0-0 0-0 with equality.

5...@c6 6.d3



6...d5!?

Black as the underdog bravely goes for complications, while moves as 6.... £e7 or 6...g6 are perfectly reasonable.

7.exd5 公xd5 8.誉b3

Another idea is to play 8.\dagger f3 \@.e6 9.\dagger d2 to try to get knights on e4 and f5.

8... 2a5 9. 2b5+ &d7?!

Bezemer sacrifices a pawn, but does not get full compensation. Better is 9... 2c6 10.0-0 2c6 when White can spoil Black's pawn structure, but the weakness of d3 would compensate for that.



13...Qd7

This looks a bit like 1.c4 d5 2.cxd5 & 66 3.c4 e6 4.dxe6 & xe6 without queens and with better development for White.



Black still has some compensation for the pawn because of the backward d-pawn and the pair of hishops, but his pieces aren't very active, so White easily consolidates.

21.h3 h6 22. Ihd1 g5 23.d4

The problem of the backward pawn is solved. Now Black only has the pair of bishops as compensation.

23...cxd4 24.\(\hat{2}\)xd4 \(\Delta\)xd4 \(25.\)\(\mathbb{Z}\)xd4 \(\hat{2}\)5 26.\(\mathbb{Z}\)4d2



The normal strategy for bishops when fighting against knights is to push the knights away from good squares using pawns or pieces. In this case the knight on d5 cannot be attacked by pawns, and attacking it with pieces won't help since it's 'überdefended'.

26...\$b7 27.b4 ⊈f8 28.\$b2 ₤g7 29.\$b3 ₤e6 30.€b5

The general strategy when being a pawn up is to exchange a lot of pieces. In this case however, exchanging both rooks would be fine for Black if he can keep his bishops, but good for White if he can exchange one of his knights.

30... 2e5 31.a4 Id7 32. 2e3 Ixd2 33. Ixd2 a6 34. 2d6+ 2xd6 35. Ixd6

Mission accomplished. It's still not easy to win, but it feels like 'the rest is a matter of technique'.

35...b5 36. 2d5 bxc4+ 37. 4xc4

37. \(\delta \)c3 is a good idea here, since 37...\(\hat{\pi} \)xd5 38.\(\delta \)xd5 should be winning for White.

37... Ec8+ 38. d3 Ec1

Now Black has some counterplay.

39.a5 트d1+ 40.슣e4 트e1+ 41.슣f3 트b1 42.토b6+ 슣c8 43.ⓒe3 트b2 44.q4 슣c7

45.⊈g3 ⊈d7 46.14 ≣b3 47.⊈f3 ₤d5+ 48.⊈e2?

A mistake that could have cost White dearly - 48.\$f2!.

48...Qe4?

48... 2c6! 49.f5 \$b5+ should draw.

1-0.

☐ Evgeny Ermenkov

Slaheddine Hmadi

Tunis Interzonal 1985

1.e4 c5 2.@e2 d6 3.c3 @f6 4.g3



4...②xe4! Black calls White's bluf! 5.變a4+

There is an old game of two grandmasters, Tartakover-Stahlberg, Amsterdam 1950, where White tried to cut his losses and played 5.\(\hat{\pm}\)g2. Of course White doesn't have enough compensation for the pawn, but he did make a draw.

Playing a player with 230 rating points less, Ermenkov's move is a better practical choice and gives a very interesting position.

So White is an exchange and a pawn down. However, the bishop is trapped in the corner after the next move and there's no easy way to get it out.

8.f3

del-f2-g1xh1 is the threat.



8...g5

I do not think that White has enough compensation for the material deficit, but the problem for Black is that he cannot just consolidate, he has to fight for the advantage. Variations like 8...②c6 9.d4 cxd4 10.分xd4 h5 11.當行 h4 12.gxh4 e5 13.觉g1 豐xh4 14.h3 ②xf3 15.④xf3 豐g3+ or 8...⑤d7 9.d4 g5 10.g4 h5 11.②g3 hxg4 12.⑤xh1 gxf3 13.豐xf3 cxd4 14.cxd4 ⑤g7 look good, but aren't easy to calculate.

9.g4

The only way to prevent Black from liberating his bishop.

9...h5 10.夕g3



10...hxg4

Interesting is 10... 2h6!? threatening to win a queen. After 11.2e2 2g2 12.4 xh5 White has good compensation for the exchange though.

11.公xh1 署d7

11...gxf3 12.豐xf3 全c6 13.h3 豐d7 is better for Black, since he's better developed. The game continuation is not bad, but more complicated.

. 12.fxg4 響xg4 13.分f2 彎g1 14.h3 某h6 15.分e4 彎h1 16.分g3 彎h2 17.彎f2 罩e6+ 18.分e2 彎e5

After exchanging queens Black still would have an edge with his nice compact pawn structure.

19.d4 cxd4 20.cxd4



20... 學b5?

The wrong way: it was better to defend the

g-pawn by 20... gq and then finish development.

21. ②c3 ♥d3 22. ②d5 ②a6 23. ②xg5 White takes a pawn while developing.

23...軍c8 24.單d1 彎b5 25.彎f5

White is clearly better now. 25... \widetaxb2 26.\square day 27.\square d3

27. ⇔f2! threatening 28. ©ef4 is very strong.

27... 響a5+ 28. 全d2 響xa2 29. 公f4 響b1+30. 全f2 全h6?

30... 包c5 31.dxc5 里xc5 32. 實g4 里ce5 is a better try.

1-0.

☐ Friso Nijboer

Bart Stam

Haarlem 1999

1.e4 c5 2.@e2 d6 3.c3 g6

3...% if 6 is the natural move, but what happens if Black allows 4.d4?

4.d4 cxd4

I can understand that Black doesn't like 4...拿g7 5.dxc5 dxc5 6.豐xd8+ 会xd8, but I would play 5...全d7 here, so that White's queen's knight cannot go to c3.

5.cxd4 .9g7 6.6\bc3 4\f6 7.g3 0-0 8.9g2



Now White has the centre and a smooth development, so he is a little better.

8... 2c6 9.h3 2d7 10.0-0 Ic8 11.2e3 White's next moves are easy: queen to d2, a rook to c1, king to h2. Black must move his queen to finish development, but whereto? At a5 she provokes a3 and b4, while after going to b6 or c7, 2d5 might come. So Black keeps her at d8 and tries to win some space on the queenside.

'Which rook' is an eternal question. In this case the choice depended on which side of the board White wants to attack, and the queenside it is.

14...省b8

At b8 the queen is safe from any attacks. 15.0f4 b4

There is not much else Black can do (apart from waiting), but this move creates a target for White.

16. ace2 Ifd8 17. ad3 a5 18.a3



18...b3?

This loses a pawn. After 18... \$\color{b}\$5 White would only have a small advantage.

19.d5 @e5 20. xe5 dxe5 21. c5?

White probably didn't play 21.豐xa5 because of 21...重c2, but after 22.重xc2 bxc2 23.重c1 重c8 24.豐b4 the pawn on c2 is not that dangerous.



21...a4?

Losing e7 is much worse than losing a5. Apart from that, after 21... 星e8 22. 響xa5 響b5 23. 響xb5 兔xb5 24. 公g1 兔h6 Black would have counterplay. In the game he gets none whatsoever.

As the games show, the system featured in this SOS doesn't offer much hope for a big advantage in the opening: after normal moves Black should be equal, and if Black gives White what he wants it's still only a small advantage. But it does give original positions and the possibility to 'play chess, not opening theory' without running big risks. So if you want something different against the Sicilian, why not try it out?

CHAPTER 10

Jeroen Bosch

The Centre Game in Viking Spirit



Dragoljub Velimirovic

■ Goran Todorovic

Pula ch-YUG 1988

1.e4 e5 2.d4 exd4 3.\daggerxd4

3.4af3 transposes to the Scotch, while 3.c3 would turn it into the Danish Gambit. We are concerned with the Centre Game, but we will give it a Scandinavian twist.

3..... c6 4. #a4

Compared to the Scandinavian (or the Centre Counter as it is sometimes called) White is a full tempo up (the pawn is on e4). As always you can argue whether it is a good thing to play a Black defence with White. The extra move has some significance, but

often Black will equalize as playing a black opening is often simply not ambitious enough when you are White.

Here I would suspect that given a certain amount of accuracy Black may obtain equal chances. However, that does not mean a sterile draw. After all White is playing rather ambitiously: having played both e4 and d4 – which enables him to develop freely, and, with the queen conveniently out of the way, queenside castling will be the rule rather than the exception. True. White has committed one sin: he has developed his queen early on in the game.

4. We 3 is the absolute main line of the Centre Game. See our SOS weapon 4... 4-b4 in SOS-12.

Instead. 4. d2 has been suggested by Bronstein. His idea was to continue with d3, f4, €f3, 0-0, b3 and db2. This has never gained any popular appeal. 4... 6f6 5. d3 d5 (Emms) is fine for Black.

4....£b4+

Black develops with gain of time. The idea is that 5.c3 is awkward (the knight aims for this square), while 5.\(\frac{1}{2}\)c3 is a self-pin.

5.9.d2

Worse is 5.€ d2 € f6 6.e5? **₩**e7 7.f4 d6, and Black wins a pawn, keeping a good position, Kozel-Romanishin, Alushta 2005.



5....曾e7

Not wishing to accelerate White's development, but the queen is slightly vulnerable on e7 as we will see. Perhaps it was better to play 5... £xd2+6. €xd2 after all. When Black can either develop normally 6... €f6 7. £b5!? 0-0 8. €gf3 when White is perhaps slightly better, or he can try the enterprising 6... ₩f6!?.

6.4 c3 2 f6 7.0-0-0

White has succeeded in developing his queenside first. He holds a pleasant plus in view of the threat of \$265.

7...0-0 7...皇xc3 8.Ձxc3 0-0 9.f3 does not solve Black's problems. 8.全d5 全xd5 Here too Black could have considered taking on d2: 8...皇xd2+ 9.置xd2 全xd5 10.exd5 全e5 (10...實b4 11.實xb4 全xb4 12.a3 会a6 13.d6±) 11.d6 cxd6 12.f4 全g6 13.全f3±.

9.exd5



9...\equive4?

Black willingly enters huge complications, which will turn out unfavourably for him in the end. 9...\(\hat{k}xd2+10.\)\(\bar{u}xd2\)\(\epsilon\) transposes to the previous comment.

10.Ac3

White should also win with 10.c3 d6 11.cxb4 (11.星e1!? 實xd5 12.cxb4) 11...急f5 12.兔c3, when Black can try to confuse the issue with 12...免xb4! 13.兔xb4 a5, but 14.兔d3 竇xg2 15.兔c3 兔xd3 16.竇d4 still wins for White.

10...b5!?



14. 2e2?! Velimirovic settles for a superior ending, or he may have overlooked Black's 15th move. Objectively it was stronger to play 14. wxc6 2g4 15.f3. 14...互xe2 15.響xc6 響g6! 16.響xg6 hxg6 17. Id2 White is a pawn up, and his queenside preponderance counts for a lot. Still, the opposite-coloured bishops introduce drawing tendencies. 17....<u>Qa6</u> 18.Exe2 @xe2 19.Ee1 @c4 20.Ed1 a5 21.b3!? 21.&c3 intending to attack the weak c7 pawn. 21...axb4?! Better was 21...\(\delta\xb3\) 22.ax\(\beta\sigma\) ax\(\beta\4\) 23.\(\beta\d4\) \(\beta\beta\). 22.bxc4 Exa2 23.Ed3 Ea1+ 23...\$f8 24. 李b1! 單a6 25. 李b2. **24. 李b2!** 單f1 25.c5! It's all about creating a passed pawn as soon as possible. 25...\$18 26.d6 cxd6



27. Exd6! In this way the passed pawn is further away from the opponent's king, while the rook can cut off the king's approach. 27.cxd6 \$\psie8\$ is merely equal. 27...\$\psie7\$ 27...\$\psiext2\$ 28.c6 \$\psie7\$ 29.c7+-. 28. Ed2! Eh1 28...\$\psie1\$ 29.\$\psies5\$ 30.\$\psiext4\$ White is winning. 30...\$\psies5\$ 30...\$\psies5\$ 48 31.c6 \$\psies6\$ ds met by 32.\$\psies5\$ ds! which is the only move that wins here. The rest is simple: 31.c6 \$\psies5\$ h8 32.\$\psies5\$ f5 33.c7 g4 34.\$\psies6\$ f4 35.\$\psies6\$ ds Black resigned.

After this inspiring game we will investigate the variation systematically.

Variation I – 4...≜c5 (4...g6, 4...d6)

1.e4 e5 2.d4 exd4 3.₩xd4 ©c6 4.₩a4 êc5

Black develops the bishop without the check.

 An important alternative is a kingside fianchetto: 4...g6

The repertoire books of Nigel Davies and Mihail Marin both warmly recommend this line of play. 5.9f3 \$g7 6.\$g5 @ge7 7.@c3 (shortening the diagonal with 7.c3 is passive but still equal: 7...0-0 8.\$b5 \$\delta e8 9.0-0 @e5, Mercier-Butler, Switzerland 1994. And now 10.@xe5 \$\delta xe5 11.\$\delta d2 \text{ or } 11.\$\delta h6 \$\delta g7 12.\$\delta xg7 \delta xg7 13.\$\delta d2 \text{ would have favoured White. However, more natural is Konikowski's 9...d6 10.\$\delta bd2 \$\delta d7\$) 7...h6:

- 8.\$\delta f4 \text{ Critical according to Marin in his excellent Beating the Open Games (Gambit 2007).}



8...d6 (8...0-0?! 9.0-0-0± is Marin's verdict, who points out that White has pressure along the d-file) 9.e5!? (this is Marin's main line, but I would prefer castling queenside – the natural 9.0-0-0 â.d7 is equal according to

Marin. This may well be true, but still the position is quite interesting after 10. \$\dot{8}\$ \$\dot{5}\$ 11.h4 b5 12.6d5) 9...d5 (much simpler in my opinion is 9...dxe5 10.2xc5 2xc5 11. 2xe5 0-0 12. ad1 響e8, which 'offers reasonable chances of equalizing gradually' - Marin. Indeed, I agree there is not so much to play for here) 10.0-0-0 0-0 11.h4 (11.\(\hat{L}\)c4 \(\hat{L}\)e6 12.\(\hat{L}\)b3 \(\begin{array}{c}\)d7! 13.\(\beta\)he1 \(\beta\)fd8 14.h4 a6 15.\documa3 \documes e8 is equal according to Marin. White has to take care: a future ... 268 could be annoying; 11. 2e4 g5 12. 2g3 2f5 13.2f6+ &xf6 14.exf6 2xg3 15.hxg3 ₩xf6 16. \(\pi\xd5\) \(\preceq\)e6 17. \(\pm\d1\) \(\pm\d2\) ad8 is also evaluated as equal by Marin) 11...\@g4 12.\@e2 a6 13. nh h h 5 was equal in Hanghoj-Ingerslev, cr 1979. White now went wrong with 14. 2xd5?! 2xd5 15. 智b3 2cb4 16.a3 c6年. - Instead of 8.2f4 White can also play 8.2e3. Nikoliuk-Yanvarev, Moscow 1994, is often quoted as a problem for White, but things really aren't all that clear. It could be worth your while to investigate this move: 8...d6 9.0-0-0 拿d7 10.費b3 罩b8 11.公d5 0-0 12.h4 £g4



13.全e2 (13.全f4 or 13.h5!? 急xh5 14.置xh5 gxh5 15.全f4, with compensation) 13...b5 14.營d3 b4 15.營d2? (only now White is more or less beyond saving; 15.6\f4!) 15...\$\fambda\$xd5 16.營xd5 (16.exd5 營f6) 16...營f6!, A strong sacrifice that cannot be

accepted. Nikoliuk went down after 17.響xc6 響xb2+ 18.會d2 息d7! 19.響xd7 響c3+ 20.會c1 響a3+ 21.會d2 요c3+.

All in all, I think that White should either play 8. £e3 and improve upon White's play in Nikoliuk-Yanvarev, or he should go for 8. £f4 d6 and now 9.0-0-0 rather than 9.e5, when Black has several roads to equality. I don't want to claim an edge for White, but these positions with castling on opposite sides are interesting. You will certainly be better prepared than your opponent!

● Slightly passive is **4...d6**, but it is not illogical to place the bishop on d7 to annoy the intrepid queen. 5.Ձb5 (5.②c3 Ձd7 6.②f3 is another idea, not fearing 6...②e5?! 7.譽b3 ②xf3+ 8.gxf3, when White is much better. Rather than 6...③e5, Black should continue his development and keep the attack on the queen in reserve) 5...Ձd7 6.②c3 ②f6 (6...a6!? 7.Ձxc6 Ձxc6 8.譽d4 with about equal chances. White has space, Black has two bishops) 7.Ձg5 Ձe7 8.0-0-0!? (8.Ջf3) 8...0-0 9.f3 a6 10.Ձxc6 Ձxc6 11.譽d4



11...置e8 (11...②d7 12.童xc7 徵xe7 13.②ge2 徵e5 is perhaps a tiny edge for White Lind-Wahlström, Gothenburg 2005) 12.h4?! (12.②ge2? ②xe4!; stronger is 12.童e3!? and both sides have about equal chances) 12...h6 13.童e3 ②d7 14.h5 皐f6 15.營d2 ②e5〒 16.b3 b5 17.②ge2 b4 18.③d5 皇xd5 19. 響xd5 a5 20. 會b1 a4 gave Black an attack in Resika-Lukacs, Budapest 2000.

5.9 f3

Krämer-Firmenich, cr 1965, is another game that one comes across when researching the literature on 4. \$\mathbb{\text{w}} a4\$. Presumably that is because Black was soon better after White allowed a queen sacrifice: 5.\$\tilde{\text{c}} c3 \tilde{\text{Q}} ge7 6.\$\tilde{\text{w}} g5 (6.\$\tilde{\text{c}} f3=) 6...0-0 7.\$\tilde{\text{c}} d5 \$\mathbb{\text{ch}} k8 8.b4? (this is a blunder in view of Black's next) 8...\$\tilde{\text{x}} xd5! 9.\$\tilde{\text{x}} xd8 \$\tilde{\text{x}} xb4+ 10.c3 \$\tilde{\text{c}} xc3 11.\$\mathbb{\text{w}} b3 \$\mathbb{\text{z}} xd8 and White is just lost, as ...\$\tilde{\text{c}} xe4+ and ...\$\tilde{\text{c}} xf2+ cannot be parried satisfactorily.

5...d6 6. £b5

This is perhaps better than the other active bishop move: 6.皇g5 全f6 (also playable is 6...全e7, when 7.全c3 0-0 8.全d5 - 8.全b5 - 8...f6 9.皇e3 全xd5 10.皇xc5 dxc5 11.0-0-0 is about equal, Herman-Jimenez, Buenos Aires 2000) 7.争c3 h6 8.皇h4 皇d7 9.皇b5 a6 10.皇xc6 皇xc6 11.豐c4



- 11... 世 7 12.0-0-0 0-0-0 13. 富hel. Now White has everything in order again. Chances are about equal: 13... 兔 6?! (13... 貴 6? 14. 皐 63 智 6) 14. ② d4 ② d4 包 7. 智 x 6 包 8 x 6 包 8 x 6 17. 智 x 6 g x 6 18. ② d5 ② x d5 19. 互 x d5. The double rook ending is very pleasant, as Black has a fractured kingside structure. White won in Najer-Dervishi, Hania 1994. - Much stronger is 11... g5! 12. ℚ g3 b5! 13. 智 d3 b4! (13... ② x e4 14. ② x e4 智 c7

15.% is not clear) 14. ②d5 ②xd5 15.exd5 ②b5 (just look at those powerful bishops!) 16. 豐e4+ 豐e7 17. 豐xc7+ 空xe7 18.h4 f5 19.0-0-0 f4 20. ②h2 ②xf2. This twice occurred in practice. Black won in Levi-West, Melbourne 2002, and in Bellon Lopez-Rivera, Santa Clara 1998. The grandmaster managed to draw by the skin of his teeth. A fair reflection of the actual chances. White has no compensation for his lost pawn here.

6....&d7



7.0-0

It looks more accurate to develop the queen's knight first. See the next notes. In another game Lardot went for queenside castling: 7.包c3 a6 8.夏xc6 夏xc6 9.豐c4 包f6 10.2g5 0-0 11.0-0-0 (11.0-0 is about equal and would transpose to the next note) 11...b5 12. 對d3 罩e8 (12...h6 13. gh4 b4 - 13...g5 14.6 xg5 hxg5 15.2xg5 is too dangerous for Black - looks OK until you see 14.43d5 g5 -14... $\triangle xd5$ 15.exd5 = 15. $\triangle xg5!$ $\triangle xd5 = 14...$ 15...hxg5 16.2xg5 2xd5 17.cxd5+- -16.exd5 hxg5 17.響g3!) 13.空d4 鱼b7 14.6/f5 b4 15.6/d5 &xd5 16.exd5, and White is superior and won quickly after 17. Abf1 16...xt2? £ b6 18.4 h6+ (18.@xg7) 18...gxh6 19.@xf6 &c3+ 20.\$b1 ₩d7 21.星f3 &g5 22.星g3 &f8 23.星xg5 1-0, Lardot-Siljander, Kokkola 2000.

7...a6

The best move order for Black. Now the

queen cannot go to c4 after the exchange on c6. Therefore it would be natural for White to play 7.0c3 rather than 7.0-0.

7...②16 8.②c3 0-0 9.彙g5 a6 10.彙xc6 单xc6 11.豐c4 置e8 12.置fe1 h6 13.彙h4 g5 14.彙g3 b5 15.豐d3 b4 16.②d5 彙b5 (16...④xd5 17.exd5 彙b5 18.c4 bxc3 19.豐xc3, with even chances) 17.c4 (all other moves favour Black) 17...逾d7?! (17...bxc3) 18.e5 ②h5? (18...④xd5 19.cxd5 彙b5 20.豐f5) 19.exd6 cxd6 20.罩xe8+ 鱼xe8 21.罩e1, with a strategically winning position, Lardot-Lehtosaari, Oulu 2002.

8. axc6 exc6 9. wb3

A pity but 9. \$\mathbb{\text{\text{\$\geq}}}\$c4? is not on in this move order, as 9... \$\mathbb{\text{\$\geq}}\$b5 wins an exchange.

9... ♠6 9... ♠7 10. ♠c3 0-0 11. ♠g5 ♠h8 12. Даd1 f6 13. ♠c1 ♠g6 14. ♠d4 ♠xd4 15. Дxd4±, Nylund-Mayra, Finland 2006/07.
10. ♠c3 ♥d7 10... ⊕c0 11. ♠g5 h6 is more natural. 11. ♠g5 ♥e6 11... ♠xe4 12. ♠xe4 ♠xe4 13. 爰fel f5 looks dangerous, but there is no clear refutation. Play is about equal. 12. Дfe1 ♥xb3 13.axb3 ♠g4 14. ♠h4 16 15. Дad1 0-0 16. ♠d4 with an equal game in Lardot-Mujunen, Tampere 2001.

Variation II - 4...5 f6

1.e4 e5 2.d4 exd4 3.響xd4 公c6 4.響a4 公f6



Perhaps the most natural response, Black does not commit his king's bishop yet. White can develop either knight now, or go for Najer's 5.\(\hat{L}\)g5 aiming for queenside castling.

5. £g5

• An amusing miniature (known in the literature as Bronstein-NN, Sochi 1959) is: 5. € c3 d5?! 6. £g5! dxe4 7. € xe4?! (7. £b5!) 7... ¥e7?! (7... £b4+! 8.c3 ¥d4! is a neat defence, when Black is actually slightly better!) 8.0-0-0



8...響xe4? (8...拿d7) 9.量d8+! 雲xd8 10.響xe4 and Black resigned.

5... 2e7 6.2f3 d6 7.2f4 (7.e5 2g4 8.cxd6 2xd6 9.2f4 2e5=, Doncevic-Campos. Benidorm 1989) 7...0-0 8.2e2 2g4 9.h3 2xf3 10.2xf3 2d7 with approximately equal chances in Fedder-Rosenlund, Roskilde 1978.

5.©f3 seems the least accurate reply. It's all about the squares e4 and d5 for the moment, and this knight move does not contribute to gaining influence on either of these central squares. 5... ♠c5 (Black has other satisfactory methods as well: 5...d5 is now

fully playable: 6.exd5 ②xd5 7.\(\mathbb{2}\)e2 \(\mathbb{2}\)e7 8.0-0 0-0 9.\(\mathbb{Z}\)d1 \(\overline{\Omega}\)b6 was about equal in Zozulia-Goodger, Port Erin 2005; 5...\(\mathbb{L}\)b4+6.c3 - not 6.\(\mathbb{L}\)d2 as in the Velimirovic game, because of 6...\(\mathbb{L}\)c7! and White has problems defending e4 - 6...\(\mathbb{L}\)c5 7.\(\mathbb{L}\)d3 0-0 8.\(\mathbb{L}\)g5 h6 9.\(\mathbb{L}\)h4 d6 10.\(\overline{\Omega}\)b2 \(\overline{\Omega}\)c5 11.\(\overline{\Omega}\)xe5 dxe5 12.\(\mathbb{L}\)c2 with even chances, Maciejewski-Twardon, Bydgoszcz 1979).



- 6.\(\hat{\text{\Lambda}}\)5 and 6.\(\hat{\text{\text{\Lambda}}}\)63 are most natural. Note that after 6.\(\hat{\text{\Lambda}}\)c3 White can ignore 6...\(\hat{\text{\Lambda}}\)g4 with 7.h3! as 7...\(\hat{\text{\Lambda}}\)xf2? leaves the knight trapped after 8.\(\hat{\text{\Lambda}}\)h2!.
- 6.兔b5?! 豐e7 7.ⓒc3 和e5 8.ⓒxe5 豐xe5. This is quite pleasant for Black already. Prié now played too ambitiously with 9.f4 豐e7 10.e5 0-0 11.兔e2 ②g4 12.兔xg4? (12.②d5 豐d8) 12...豐h4+ 13.g3 豐xg4 14.豐e4 d6 15.④a4 兔d7 16.昼xe5 兔c6, and Black won in Prié-Relange, Nice 1994.
- 6.全d3 d6 7.c3 全d7 8. wc2 a5 9.全g5 台e5 10.∮\xe5 dxe5 11.0-0. White is effectively a tempo down on Maciejewski-Twardon. The game is still equal of course: 11...h6 12.全h4 g5 13.全g3 響e7 14. d2 台h5 15.台c4 台f4 (15...台xg3 16.hxg3 h5) 16.台e3 全xe3 17.fxe3 台xd3 18. wxd3 0-0-0 19. wc4 f6 20.b4 (after a slow start the game suddenly gets exciting. Both sides need to attack, and the opposite-coloured bishops add excitement for the moment) 20...axb4 21.cxb4

êc6 22.營c3 單d6? (22...單hf8 was necessary – 23.b5) 23.單xf6! 營xf6 24.皇xe5 簋c6 25.皇xf6 罩xc3 26.皇xc3, and Ekström-Schaerer, Mendrisio 1988.

5...d6

- 5...h6 6.ŵh4 ₩c7 7.ŵc3 ₩b4!? 8.₩xb4 ûxb4 9.0-0-0?! (stronger is 9.ŵxf6 gxf6 10.ŵe2, with a pleasant edge for White) 9...ŵxc3 10.bxc3 d6 11.ŵxf6 gxf6 12.ŵe2 was equal in Ermenkov-Radev, Bulgaria 1975.
- 5... \$\delta b4+\$ is a good response, as we have seen that after 4... \$\delta b4+\$ White's best is 5.\$\delta d2.6.c3 \$\delta c5 7.\$\delta f3 d6 8.\$\delta b5 (8.\$\delta d3=) 8... \$\delta d7 9.\$\delta bd2 a6 10.\$\delta xc6 \$\delta xc6 11.\$\delta c2\$ \$\delta c7\$, with an easy game for Black, Levi-Lane, Melbourne 2001.
- 5...d5 6.40c3 transposes to the Bronstein miniature above.
- 5... êc7 6. ②c3 0-0 7. ②c13 (7.0-0-0 ②c24?! 8. êxe7 ②xe7 9. 營d4 d6 10.h3 ②e5 11.f4 ②5g6, and now it should be easy to improve upon 12.g4? ②xf4 13.e5 ②e6 14. 營f2 d5∓, Levi-Chapman, Melbourne 2000. White is better after 12. 營e3, 12. 營f2, 12. 營d2 or 12.g3) 7... d6 8.0-0-0 ②d7 9. 營e4



and practice has demonstrated that the chances are equal:

- 9...皇e6 10.饗e2 のd7 11.h4 のde5 12.包d5 皇xd5 13.皇xe7 (13.exd5!?) 13...心xe7 14.exd5=, Milev-Chipey, Sofia 1961.

6.4c3 &e7 7.0-0-0 &d7 8.f4!?

8.265 would directly transpose to the note to 4...d6 in the previous main game.

8...a6 9.9xf6

More or less forced, but White certainly has a nice space advantage in return for the bishop pair.

9.全f3?! b5 10.費b3 âe6 11.全d5 @xe4 was the point of 8...a6.

9...⊈xf6 10.公d5 0-0 11.公f3 b5 12.∰b3



Chances are (again) about equal. As I mentioned in the introduction, the Centre Game with 4. at objectively promises you no advantage, but the resulting positions are certainly not a sterile draw. There is ample room for errors (for both sides!), and a young Najer (who was already rated 2490 at the time) was apparently confident that he could outplay his opponents in these tense middlegames.

12... e6 13.h4 Le8 14.g3

Modestly cementing his space advantage for the moment with this solid move.

14...ዿg4!? 15.₩d3 ᡚa5 16.ዿh3!

14.g3 was not only played to fianchetto the

bishop. White is now slightly better.

16...皇xh3 17.里xh3 ②c4 18.c3 c6 19.公xf6+ 豐xf6 20.里h2

Again very patient. There is still not much wrong with Black's game of course.

20...₩g6! 21.@g5



21...h5?!

Correct was 21... **a**d8!. White is better after 21... h6? 22.h5! **a**c5 (22... **b**f6 23.e5+-) 23. **b**e3 **b**f6 24.fxe5 **b**xg5 25. **b**xg5 hxg5 26.exd6.

Still playable is 21...f6 22.h5 警h6 23.包f3 f5!?, or 23...包e5 24.響e2±.

22.b3 f6 This is forced. 23.bxc4 Stronger was 23.f5 幣6 24.bxc4 fxg5 25.幣d2±. 23...fxg5 24.hxg5 聚xe4?! Keeping the queens with 24...显xe4 25.cxb5 axb5 26.常xd6 幣e8 was a better defence. 25.幣xe4 區xe4 26.cxb5 axb5 27.區xd6



With a pawn up in the double rook ending, White has excellent chances of converting, especially because Black's king is also unsafe. 27... 1264. 28. 1266 123



29.g6! Pinning the king on the back rank, introducing mating motifs.

29...Ig1+ 30.\$\delta\$b2 h4 31.f5 h3? 31...Ig4
32.Ib6 Iga4 33.a3 Ixa3 34.Ixh4+-.
32.Ixh3 Ig2+ 33.\$\delta\$b3 Igxa2 34.Ic7
Now the win has become elementary.
34...I2a3+ 35.\$\delta\$b4 I3a4+ 36.\$\delta\$c5
36.\$\delta\$xb5. 36...Ic4+ 37.\$\delta\$d6 Ixc7
37...Ia6+ 38.\$\delta\$d7 Ixc7+ 39.\$\delta\$xc7 Ia1
40.Ie3+-; 37...Id8+ 38.\$\delta\$e7 Ixc7+

(38... **I** a8 39. **I** xc4 bxc4 40. **I** h4+-) 39. **b** xd8 **I** c5 40. **I** e3 **I** d5+ 41. **b** e7 and now White forces a winning pawn ending after 41... **I** xf5 42. **b** d7 **I** d5+ 43. **b** c6 **I** d8 44. **b** c7 **I** a8 45. **I** d3.

38. \$xc7 \$\mathbb{Z} a3 39. \$\mathbb{Z} e3 \mathbb{E} f8 40. \$\mathbb{E} d7!



Again the threat of mate helps White to convert.

40... I a 8 41. 全 6 I b 8 42. 全 c 5 I b 7 43. 全 b 4 I b 6 44. I e 5 I c 6 45. I x b 5 全 e 7 46. I d 5 全 f 6 47. c 4 全 g 5 48. c 5 全 f 4 4 9. 全 b 5

Black resigned. Najer-Dorofeev, Moscow 1994.

CHAPTER 11

Efstratios Grivas

Slav: The Easy Way



The unexplored 4. ②bd2

It is well-accepted that fashion rules our lives, and chess cannot escape its fate! Now-adays a white d4-player must be ready to face the popular 'Slav Defence' and its various branches, Keeping up-to-date here can be quite time-consuming.

My proposal in this SOS survey is a line that is quite easy to handle (and at the same time fairly unexplored): 1.d4 d5 2.c4 c6 3.@f3 @f6 and now 4.@.bd2. White immediately protects his c4 pawn and play may transpose into lines of the Schlechter Defence (...g6), Grünfeld Defence (...g6 and ...c5) or even Catalan (...e6) pawn-formations. These formations could easily become a nightmare for a 'Slav Defence' player as his experience

may be severely limited. Indeed, he played the Slav, didn't he?

As I was preparing for the Corus C tournament in Wijk aan Zee in 2008 I thought about this system. Further analysis convinced me that it was worth giving it a try. And it really paid-off as I was able to beat the strong German player Arik Braun in a mere 24 moves! I have structured the material in the illustrative games that follow. First, in the game Arkell-Hamelink, Sunningdale 2007, all the rare moves are covered. Things are far from easy but it seems that White can be pleased. Second, after 4...g6 (the Schlechter Defence) White can play both 5.g3 and 5.e3. Here for reasons of space I have limited my-

self to the latter, see Tu Hoang Thong-Russell, Cebu City 2007. The aggressive line is 4...\$\text{\$\text{\$\text{\$a}\$}\$} 24. This is presented in the game Grivas-Braun, Wijk aan Zee 2008 and it seems that White is doing fine. Next, there is a type of Meran Variation (4...e6). I think that White's best is to transpose to a closed Catalan with 5.g3; see section IV.

Finally, we come to the most serious answer to 4. \(\Delta \) bd2 and that is 4... \(\Delta \) f5. In my opinion White should continue with 5. \(\Delta \) h4, when I now think that Black should play 5... \(\Delta \) e4 (you will find several games with the alternative moves below).

Black's main idea is that before he withdraws his bishop to g6, to provoke the move f3, as he believes that White's weakened kingside should offer him sufficient counterplay for surrendering the bishop-pair. The future key-move for Black should be ... ****C7**, putting pressure on White's h2-pawn (after an eventual \$\times \text{xg6}\$ and ... \text{hxg6} the black h8-rook helps in that direction), and generally along the h2-b8 diagonal, keeping options like ... \text{c5} or ... \text{c5} alive.

In reply (after 6.f3 \(\hat{\omega}\)g6) White should either take on g6 and forget about the option of \(\bar{\omega}\)b3 (see Zambo-Drexler, 2005), or he should play 7.\(\bar{\omega}\)b3 \(\bar{\omega}\)c7 and now my novelty 8.g4!?. See the final game in this article.

I. 4th move alternatives

☐ Keith Arkell
■ Desiree Hamelink

Sunningdale tt 2007

1.d4 d5 2.c4 c6 3.€f3 €f6 4.€bd2 a6 Instead of the text move Black has tried some other continuations too:

 10. 2d2 e6 11. 2c1±) 8.h3 2f5 9.g4± Rogers-Stead, Canberra 2001.

- 4...h6!? preparing ... £f5 is met by 5. ₩c2! g6 6.e4 dxe4 7. ②xe4 ②xe4 8. ₩xe4 ②g7 9. £c2 £f5 10. ₩f4 ②a6 11. £d2 c5 12. £c3 ± Nikolaev-Fedoscev, St Petersburg 2008.
- -- 4... 對b6 5.e3 急f5 6.心h4 急e6 7.兔d3 g6 8.0-0 兔g7 9.b3 0-0 10.兔b2 心bd7 11.饗e2 鳳ac8 12.卯hf3±.
- 4...c5 5.dxc5!? ②c6 6.費a4 e6 7.b4±.

5.g3



5...e6

Black's alternatives mainly are:

- 5... £f5 6. \$g2 e6 7.4\h4!? £g4 8.h3 £h5 9.g4± Houriez-Tournier, France 2009.
- 5...b5 6.cxd5 cxd5 7.\(\Delta\)g2 e6 8.0-0 \(\Delta\)b7 9.\(\Delta\)b3 \(\left\)bd7 10.\(\Delta\)g5\(\Delta\) Drabek-Lednicky, Tatranske Zruby 2004.

6. â.g2 @bd7 7.0-0 b5

9.a4

White should take into consideration the thematic advance 9.c4!? ②xe4 10.⊙xe4 dxe4 11.⊙g5 ⊙f6 12.⊙xe4±.

9... êe7 10. 響c2 0-0 11. êa3?! 11.e4!?.
11...b4 11... êxa3 12. 置xa3 響e7 13. 星aa1 bxc4 14. bxc4 c5=. 12. êb2 c5 13. cxd5 exd5!? 14. 星ac1 置c8 15. 響b1 響b6 16. 星fd1 星fd8 17.e3 h6?! 18. dxc5 ②xc5 19. êxd4?! 19. êh3! ②c6 20. ②d4±. 19... 響e6 20. ②e5 ②fe4 21. ②d3 ②xd3 22. 響xd3 ②c5 22... a5! 23. ②xe4 dxe4 24. 響b5 置xc1 25. 星xc1 êxd5=. 23. 響b1 23. êxc5!? 置xc5 24. 星xc5 êxc5 25. ⑤f3±. 23... a5 24. ⑥f3 ②e4 25. 響b2 f6 26. ②e1 êxa6 27. 置xc8 置xc8 28. 星c1 置c6 29. êf3 響c8 30. 置xc6 響xc6 31. êxd1± ②c3 32. ②g4 ②d6 33. 含g2 ②e5 34. ⑥f3 ②c7?! 35. 營c2 ②b6?



 43.②xc8 響xc8 44.②xe4 dxe4 45.響xe4± and White mated Black on move [15]

II. The Schlechter line, 4...g6

☐ Tu Hoang Thong
■ MKA Russell

Cebu City 2007

1.d4 d5 2.⊕f3 ⊕f6 3.c4 c6 4.⊕bd2 g6 5.e3 ≜g7 6.皇e2

The text move looks a bit passive but I regard it to be the best. Alternatives are 6.\(\hat{\pm}\)d3, 6.b4 and 6.b3.

6...0-0 7.0-0 @bd7

Black's other options are:

- 7...皇g4 8.h3 皇xf3 9.皇xf3 e6 10.b3 置e8 11.皇b2 ②bd7 12.置e1 置e8 13.置e2±, Hernandez-Hernandez, Mondariz 1999.

- 7...a5 8.b3 全f5 9.a3 公e4 10.全b2 公d7 11.分xe4 dxe4 12.分d2 h5 13.賞c2≛.

7... \(\hat{\rho} \) f5 8.b3 \(\hat{\rho} \) bd7 9.\(\hat{\rho} \) b2±.

8.b4



White has also tried the more 'modest' 8.b3

c5 9.\(\hat{2}\)b2 cxd4 when I would recommend 10.\(\hat{2}\)xd4!? b6 11.cxd5 \(\hat{2}\)xd5 12.\(\hat{2}\)c4 \(\hat{2}\)b7 13.\(\hat{2}\)c1±.

8...a5 Here 8...dxc4 is best answered by 9. £xc4 - this is a clear advantage of having the knight on d2. Bad is 8...e5?! 9. £xe5 £xe5 10.dxe5 £d7 11.f4 ₩b6 12. ₩b3 a5 13.cxd5 cxd5 14. £a3±, Panchenko-Krajnak, Bratislava 1991.

9.b5 9.bxa5!? wxa5 10.a4 is also quite interesting.

9...c5 Or 9...cxb5 10.cxb5 a4 11.≜a3 \2005 b6 12.\(\mathbb{L}c1 \(\mathbb{L}f5 13.\(\anglec5 \(\anglec4 14.\(\anglexc4 \(\mathbb{L}xc4 \(\mathbb{L}xc4 \(\mathbb{L}xc4 15.\(\mathbb{L}c5 \(\mathbb{L}f5 16.\(\mathbb{L}c3\(\mathbb{L}, Ratcu-Grosar, Istanbul of 2000.

10. b2 Ze8 White has a slight edge after 10...b6 11.cxd5 @xd5 12.@c4 @b7 13.\c1 里c8 14.dxc5 重xc5 15.是xg7 含xg7 16.包d4. The same goes for 10...cxd4 11.\(\hat{\textbf{x}}\) xd4 \(\hat{\textbf{z}}\)e8 12.cxd5 包xd5 13.鱼xg7 由xg7 14.40c4 包7f6 15. d4 as in Simonenko-Kreisl, Turin 2006. 11.dxc5 11.cxd5 @xd5 12.4)c4±. 11,...@xc5 12.Ec1 2f5 13.@b3 @a4?! 13...@xb3 14. 曾xb3 e6 15.罩fd1±. 14. £e5!± dxc4 15. xc4 2b6 16. xd4! **響c8** 16...⊙fd7 17.⊙c5 f6 18.âg3 **響**c8 19.6xd7 总xd7 20.a4±. 17.響a1 a4 18.公bd2 賞e6 19.公c4 h6 20.h3? 20. Ifdi ±. 20...g5? 20... 2bd7 21. Ixd7 豐xd7 22.公b6 豐e6 23.公xa8 重xa8 24.黨cl Ic8 25 Ixc8+ 對xc8= 21.Ifd1 Iec8?! 21...小xc4 22.臭xc4 實b6 23.a3±.



22.②d6!+- exd6 22...Ic5 23.②xf5 豐xf5 24.Id8+ Ixd8 25.Ixd8+ 总f8 26.总d4+-. 23.Ixd6 豐e7 24.皇xf6 皇xf6 25.Ixf6 Black resigned.

III. The Aggressive 4.... g4

☐ Efstratios Grivas

Arik Braun

Wijk aan Zee 2008

1.d4 d5 2.c4 c6 3.\(\Delta\)f3 \(\Delta\)f6 4.\(\Delta\)bd2 \(\Qext{g4}\) 5.\(\Delta\)e5! \(\Qext{\$\tilde{4}\$}\)f5

Other options are:

- 5....皇h5?! 6.費b3 費b6 (6...費c7 7.包df3 e6 8.皇f4 ②e4 9.g4± Houriez-Hugaert, Puerto Madryn 2009) and now the surprising: 7.豐h3! e6 8.e3 皇b4 9.g4 ②c4 10.皇d3 今xd2 11.皇xd2 皇xd2+ 12.皇xd2 豐xb2+ 13.皇c2 皇g6 14.④xg6 豐b4+ 15.壹e2 fxg6 16.皇xg6+ 堂d8 17.星hb1±.

- 5... âe6 6. 數b3 數c7 7.cxd5 âxd5 (7...cxd5 8. ②df3 ②c6 9. âf4 數b6 10. 數xb6 axb6 11.e3±) 8. 數c2 ②bd7 9. ②xd7 數xd7 10.c4 âc6 11. ②f3 âg4 12. âe3±.

6.e3 e6

6...分bd7 7.cxd5 cxd5 8.費b3 實c7 9.全xd7 兔xd7 10.全f3 e6 11.兔d2 兔d6 12.星c1 兔c6 13.兔d3 0-0 14.兔b4 星fc8 15.兔xd6 賈xd6 16.0-0 星c7 17.昼e5 星ac8 18.星c3 全d7 19.f4 f5 20.星fc1± Grinshpun-Wapner, Israel 1996. 7.q4! 兔g6

7... \(\)e4 8.f3 \(\)g6 9.h4 h6 10.\(\)exg6 fxg6 11.\(\)ed3±.

9. 9 xc4 9e4?



10. 2xf7! A clear improvement over 10.全xe4? 全xe4 11.豐f3 (11.全xf7? 息b4+ 12.雪f] 響f6!) 11.... \$\dots b4+ 12.\$\dots e2 &d6 13.a3 âa5 14.âd3 乞d7 15.b4 âc7 16.âb2± ⅓-½ Heilinger-Schmidlechner, Vorarlberg 1998. **10... \$xf7** 10... **\$**a5 11.2xh8 12.g5+-. 11.公xe4 公xe4 12.營f3+ 公f6 皇e7?! 15...皇d6 16.皇d2±. 16.誉f5! 公f8 16... 書e8 17. \$xe6 g6 18. 響f4! 如f8 19. \$c4 公d5 20.營e5 Ig8 21.e4 公d7 22.營e6 If8 23.exd5 包b6 24.单d3 響xd5 25.響xd5 @xd5 26.h5+-. 17.gxf6 @xf6 17...gxf6 18.豐h5+ 年g6 19.豐g4 豐d6 20.h5 全f8 21. Igl+- 18. Qd2 Wb6 19.h5 Ie8 20. gb4 a6



 21.IIag1
 IIg8
 21...g6
 22.營育3
 a5

 23.hxg6+ ②xg6 24.全c3+-.
 22.IIg3 營估8

 23.IIng1
 營b6
 23...h6?
 24.營g6+!
 公xg6

 25.hxg6
 mate;
 23...g6
 24.hxg6+
 hxg6

25. ₩c4 g5 26.f4!+~. **24.h6!** Black resigned as there is no defence left: 24... ②g6 (24...g6 25. ₩xf6+ &xf6 26. Дf3 mate; 24...g5 25.f4) 25. Дxg6.

IV. The Meran option, 4...e6

1.d4 d5 2.c4 c6 3.ଥିf3 ଥିf6 4.ଥbd2 e6 5.g3 ଥbd7

A solid continuation. Other tries for Black are:

- 5...dxc4 6.€xc4 c5 7.♣g2 €c6 and now both 8.€fe5 and 8.0-0 favour White.
- 5... ②e4 6. ②g2 f5 Black has transposed to a Stonewall Dutch. 7.0-0 ②d6 8. ②xe4 fxe4 9. ②g5 ③c7 10. ③xc7 營xe7 11. ②d2±.
- 5...食e7 6.兔g2 0-0 7.0-0 b6 8.黉c2 兔b7 9.罩d1 黉c8 10.b3 分bd7 11.兔b2 c5 12.罩ac1±, Tu Hoang Thong-Florendo, Olongapo City 2010.

6. g2 ge7

7.0-0 0-0 8.\degree c2



This is a standard position in the Catalan. 8...b6

White seems to enjoy a pleasant advantage even with the alternatives:

- 8...c5 9.cxd5 exd5 10.b3 **I**c8 11.**2**b2 **I**b8 12.dxc5 **2**xc5 13.e3 b6 14.**2**d4 **2**b7 15.**2**2f3 **I**c8 16.**2**e2 **3**b8 17.**I**fd1± Kasparov-Hartweg, simul Colmar 1998.
- 8...b5 9.c5! a5 (9...e5 10.dxe5 ②g4 11.②b3 ②gxe5 12.②xe5 ②xe5 13.②d4 ②d7 14.a4± Kozul-Madina, Benidorm 2006) 10.e4 dxe4 (10...重a6 11.重e1 g6 12.e5 ②h5 13.②f1 重a7 14.h4± King-Rogers, Geneve 1990) 11.③xe4 ②xe4 12.豐xe4 ②f6 13.豐c2 ②d5 14.重e1 ②f6 15.h4 h6 (15...②a6 16.②g5 豐c7 17.豐d2 b4 18.a3± Vaganian-Laznicka, Germany 2006/07) 16.②d2 ②d7 17.豐e4 ②e7 18.②e5± Ftacnik-Marangunic, Sibenik 2007.

9.e4 @xe4

Maybe Black should dig into the following options:

- 9.... \$\delta 5 10.e5 \times 8 11.b3 \delta c8 12.\times b2 c5 13.dxc5 \times xc5 14.\times fd1\delta Shirov-Vaganian, Germany 2006/07.
- 9...\$a6 10.**I**e1 **I**c8 11.e5 ⊕e8 12.b3 c5 13.\$b2 ⊕c7 14.**I**ad1± Shirov-Azarov, Kemer 2007.
- 9...dxc4 10. ②xc4 兔a6 11. 罩d1 c5 12.d5 exd5 13.exd5 兔xc4 14. 竇xc4±, Izoria-Zhao Jun, Richardson 2007.
- 9...dxe4 10.②xe4 **\$b7** 11.**Id1 響c8** 12.②xf6+ ②xf6 13.c5 with a slight plus.

10.分xe4 dxe4 11.資xe4 全b7



From the diagrammed position practice has

demonstrated a slight but pleasant White advantage with the natural 12.Ed1 and now:

- 12...**□**c8 13.**♀**f4 ②f6 14.**⋓**c2 **♀**d6 15.**♠**xd6 **⋓**xd6 16.c5 **⋓**e7 17.b4 ②d5 18.**□**ab1 b5 19.h4 h6 20.�e5**±** Grischuk-Bujupi, Kemer 2007.
- 12... 幽c8 13. 盒f4 重e8 (13...c5 14.d5 盒f6 15. 幽c2±) 14. ②e5 ②xe5 15. 盒xe5 互d8 16. 幽g4 兔f8 17.c5± Cabrilo-Radlovacki, Pancevo 2002.
- 12...分f6 13.賞e2 賞c7 14.食f4 食d6 15.分e5 分d7 16.c5! 兔xe5 (16...bxc5 17.分xd7 兔xf4 18.公xf8+-) 17.兔xe5 公xe5 18.賞xe5並 Ljubojevic-Lucena, Brasilia 1981.

V. The Main Line, 4....£f5 5.@h4

☐ Dragan Kosic

■ Petar Matovic Stara Pazova 2007

1.d4 ଦ୍ରୀ6 2.ଦ୍ରୀ3 d5 3.c4 c6 4.ଦbd2 ହ୍ରୀ5 5.ଦ୍ରh4 ହୁନ୍ତ

This is a passive move.

Black has a variety of options:

- 5...e6 6.4xf5 exf5 7.e3 4a6 (7...\$d6

8.호d3 g6 9.h3 公bd7 10.響f3 響c7 11.g4生 Boor-Ramirez, Mesa 2009) 8.호d3 g6 9.0-0 호e7 10.cxd5 公b4 11.호b1 公bxd5 12.公c4 0-0 13.호d2生.

- 5...g6 6.\(\alpha\)xf5 gxf5 7.\(\begin{align*}\begin{align*}\alpha\)b6 8.e3 e6 9.\(\alpha\)d3±.
- 5... 2d7 6.g3 e6 7.2g2 2c7 8.0-0 0-0 9.2hf3 c5 10.cxd5 2xd5 and now White is somewhat better after 11.e4!? 2f6 12. ₩e2 cxd4 13.2xd4 2c6 14.2xe6 2xc6 15.9c4 2b5 16.2e3.

6.4xg6

A nice alternative is 6. b3 and now:

- 6...愛b6? 7.愛b3! (we already saw this manoeuvre once before) 7...⑤a6 8.c5 愛c7 9.②xg6 fxg6 10.羣b1! e5 11.dxe5 愛xe5 12.b4±.
- 6...≝c8 7.≙xg6 hxg6 8.g3 c6 9.Ձg2 ூbd7 10.0-0 Ձe7 11.ℤd1 0-0 12.e4 dxe4 13.€xe4 ∮xe4 14.Ձxe4 ∳f6 15.Ձf3 a5 16.Ձf4± Erdos-Figura, Germany 2008/09.
- 6...豐c7 7.亞xg6 (7.豐h3 豐d7) 7...hxg6 8.g3 e6 9.童g2 分bd7 10.0-0 兔e7 11.e4 dxe4 12.亞xe4 至xe4 13.童xe4 0-0 14.童e3 分f6 (14...e5 15.置fe1!) 15.童f3± Harika-Sebag, Dresden of 2008.

6...hxg6



7.e3 e6 8.a3!? Ad6

8...公bd7 9.盒e2 a6 10.g3 盒e7 11.0-0 0-0 12.b3 實e7 13.盒b2 罩fc8 14.罩c1±, Kosic-Mrkonjic, Subotica 2010.



Now play is one-sided as White is winning on the kingside. His space advantage and the bishop-pair are his trumphs.

16... ₩a6 17. 2b2 Ife8 18.f4 @df8 19.g4 曾c8 20.曾d3 全d8 21.耳ae1 耳a7 22.公f3 曾d7 22...a4 23.b4±. 23.皇c1 ₩c8 24.Ձh3 ₩b7 25.¤f2 31.h5 a4 32.b4+-. **31.g5** 31.h5!? gxh5 32.gxh5 a4 33.b4+-. 31... \$\ddg\$8 32.\$f2 **黨e7 33.黨h1 營d7** 33...黨e8 34.黨gh2 會h8 35.**★**g3+-. **34.h5 ₩e8** 34...a4 35.b4 gxh5 36.9xh7+ 37. Exh5 ②xh7 38. Ihl+-. 35. Igh2 a4 36.b4 Black resigned.

☐ Efstratios Grivas ■ Halil Osmanoglou

Kallithea 2008

1.d4 d5 2.c4 c6 3.∅f3 ②f6 4.⊘bd2 ♠f5 5.⊘h4 ♠g4 In this way Black also cannot hope to solve his opening problems. 6.h3 ♠h5 7.g4 ♠g6 8.⊘xg6 hxg6

9.2g2 e6



White has the bishop-pair, but in order to take advantage of this fact he must create the right environment: open centre with pawns on both flanks.

10.e4! dxe4?! Black should try to keep the centre closed: 10...\(\&\)b4!? 11.e5!? \(\Delta\)c4 12. @xe4 dxe4 13. 響b3 c5 14.a3 @xd2+ 15.Qxd2 ②c6 16.豐xb7 豐c8 17.豐xc8+ Exc8 18.dxc5 @xe5 19.2c3 Exc5 20.4xe5 Exe5 21.b4±. 11.4xe4 2b4+ After 11...@xe4 12.@xe4 @b4+ 13.@e2! 全d7 14. e3 White's king is perfectly placed in the center, as Black has no way € bd7 to embarrass him. 12.4 c3 13. b3 b6 The alternative 13...**₩**a5!? 14.**ዿ**d2**±**. **14.ዿe3 ዿa5?!** An inaccuracy. Also bad was 14...c5?! 15.0-0-0!±, but Black had to try 14...0-0-0 15.0-0-0±. **15.q5! 2h5?!** Having a knight on the edge cannot be advisable. Black had to go for 15...公g8 16.d5 響xb3 17.axb3 &xc3+ 18.bxc3 exd5 19.cxd5 @e7 20.dxc6 @xc6 21.b4±. 16.d5! The correct evaluation - the position should be opened in order to create a feast for the 16...wxb3 16...4c5 bishop-pair! 17. **省xb**6 axb6 18.dxc6±. 17.axb3 £xc3+ 18.bxc3 exd5 19.cxd5 €e5 After 19...cxd5 20.2xd5 Black loses mate-

rial with no compensation.

20.dxc6 €xc6



21.b4!

White could win a pawn with 21.\(\textit{2xc6+?}\)
bxc6 22.\(\textit{Ixa7}\) \(\textit{Ixa7}\) 23.\(\textit{2xa7}\), but after
23...\(\textit{C}\) f4 24.h4 \(\textit{C}\)e7 Black should feel more
than happy with the resulting position. There
is no need to hunt useless pawns around. A
serious player should wait for the right moment for material gain and mainly try to increase his advantage instead of hurrying to
win 'suspicious' material.

21...a6 22.b5 @d8 23.cd2!

Accurate. White must place his king somewhere in order to connect his rooks. On d2 the white king protects the valuable c-pawn and avoids any potential ... \$\frac{64}{4}\$ threats. Wrong would be 23.bxa6? \$\bar{2}\$xa6 24.\bar{2}\$xa6 bxa6 25.\bar{2}\$d2 \$\frac{1}{2}\$e6 26.\bar{2}\$a1 \$\frac{1}{2}\$hf4 27.\bar{2}\$f1 \$\bar{2}\$h5.

23...\bar{2}\$d7 24.\bar{2}\$hb1 \$\bar{2}\$c7 Or 24...a5 25.\bar{2}\$a4! f6 26.h4 \$\bar{2}\$c7 27.\bar{2}\$ba1+-.

25.bxa6 \$\bar{2}\$xa6 26.\bar{2}\$xb7+! White wins material while preserving his advantages. Game over! 26...\Dar{2}\$xb7 27.\bar{2}\$xa6 \$\bar{2}\$d8+ 28.\bar{2}\$c2 \$\bar{2}\$d7 29.\bar{2}\$b6+ \$\bar{2}\$b8 30.\bar{2}\$d4

☐ Zoltan Zambo ■ Mihaly Drexler

Black resigned.

1.d4 d5 2.2f3 @f6 3.c4 c6 4.2bd2 @f5 5.2h4 @d7 6.2hf3 @f5 7.2h4

£e4 8.f3 £g6 9.€xg6 hxg6 10.e3



As the white queen is not ideally placed on b3 in this set-up, maybe this logical move is better than 10. #b3 which we will study below.

10...e6 11.營c2 全d6

The key-move 11... \$\mathbb{e}^{\gamma} c7!? 12.g3 could also be played by Black.

12.f4 2 g4 13.2 f3 &b4+ 14. cd1!

White lost his castling rights, but on the other Black also moved two of his pieces twice in an early development stage.

14...△d7 15.a3 15.c5!? **≜**a5 (15...**⊘**df6!? 16.**≜**d3 **⊘**c4 17.**星**f1) 16.h3 **⊘**gf6 17.**⊘**g5 is unclear and about equal.

15... 2e7 16.2d3 @df6

16...c5!? is interesting, although it leads to enormous complications after 17.cxd5 cxd5 18.≙xg6 Дc8 19.€:e5!.

17. De2

White has achieved piece coordination and king safety, so in general he should feel happy.

17...dxc4

17...**₩**c7 18.**k**d2 0-0-0 19.h3 @h6 20.g4 looks quite nice for White.

18.≙xc4 ₩c7 19.Ձd2 ☑d5 20.h3 ☑gf6 21.ᡚe5 ᡚh5?!

Good-placed pieces should be eliminated; for that purpose 21...€d7 was natural: 22.**E**hf1 0-0 23.c4 €5b6 24.**£**a2±.

22. \$13! 0-0 23.g4 \$\text{hf6}



24.h4!

White stands better due to his spatial advantage, his bishop-pair and his strong attack!

24...c5

Now 24...②d7 is not a solution: 25.h5 ②xe5+ 26.dxe5 gxh5 27.里xh5 g6 28.里h6 ②g7 29.星ah1 里h8 30.g5 里xh6 31.gxh6+ ③h7 32.e4 ②b6 33.Ձb3±.

25. 2xd5?

25.h5 gxh5 26.g5± was the natural way to continue the attack.

25...@xd5?

Black should try to defend by 25...exd5! 26.h5 gxh5 27.gxh5 &d6, when nothing is clear yet.

26. Lac1? Good was 26.h5 g5 27.h6±.

26... Xac8?

Again Black could have put-up a defence by eliminating the strong placed e5 knight: 26...全d6 27.h5 cxd4 28.豐xc7 毫xc7 29.exd4 gxh5 30.星xh5 毫xe5 31.dxe5 f6! 32.exf6 星xf6 33.星c5±.

27.e4?!

27.h5! exd4 28.\dot{\dot{\dot{b}}}1 and White wins.

27.... 2f6 28. de3 b6?!

Not pleasant but forced was 28... 2d7! 29. 2xd7 \dot xd7 \dot xd7 30.dxc5±.

29.h5 gxh5 30.g5! ②d7 Or 30...②g4 31.罩xh5 f5 32.gxf6 ②xf6 33.罩h8+! \$xh8 34.罩h1+ ②h7 35.費h2 盒h4 36.②g6+ \$g8 37.費xh4.

31. Exh5 @xe5+ 32.dxe5 g6



33.草h8+! 含g7 33...**含**xh8 34.**肾**h2+ **含**g7 35.**肾**h6+ **含**g8 36.**耳**h1+-.

34. Ih7+!

☐ Alexey Chernuschevich

Eric Prié

France 2003

1.d4 d5 2.c4 c6 3.公d2 公f6 4.公gf3 ଛf5 5.公h4 ŝe4 6.₩b3



6... Wb6 7.c5?1

Nothing is offered by 7.f3 響xb3 8.axb3 &c2, but White might have tried 7.②xc4 ②xe4 (7...dxc4 8.g3 e6 9.&d2±) 8.e3 e6 9.&d3 ②d7 10.0-0±.

7...曾c7?1

Black could safely go for 7...響xb3 8.axb3 全c2 (8...公a6 9.公xe4 公xe4 10.国a4!生) 9.e3 e5 10.b4 公bd7 11.b5 with unclear play.

8.f3 &g6 9.e4!

An active and correct response. The 'passive' 9.e3 e6 10. \$\square\$c3 transposes to Gurevich-Hauchard, Gibraltar 2009.

9...e6

White's initiative after 9...dxe4 10.fxe4 (10.\(\times \) xg6 hxg6 11.\(\times \) c4 e6 12.\(\times \) xe4 \(\times \) bd7 13.\(\times \) c3 \(\times \) c7 - 13...\(\times \) xh2? 14.\(\times \) xh2 \(\times \) t5.\(\times \) xb7 \(\times \) b8 16.\(\times \) xc6 \(\times \) xb2 17.0-0-0 \(\times \) xg2 18.\(\times \) d2 \(\times \) b19.\(\times \) f4 \(\times \) d8 20.\(\times \) xc6+---\(\times \) 14.0-0-0 \(0 \cdot \) 0-0\(\in \) 10...\(\times \) bd7 \((10...\(\times \) xc4 \(\times \) t4 12.\(\times \) c4 e6 13.0-0\(\times \) 11.e5 \(\times \) d5 12.\(\times \) c4± looks nice.

10.e5 ②g8 10...**②**fd7!? 11.**②**xg6 hxg6 12.c3 a5 13.a3 a4 14.b4 axb3 15.**②**xb3±, Miron-Burmakin, Rochefort 2009.

11.40xq6



11...fxg6?!

A rather optimistic capture. Black had to opt for the natural 11...hxg6 12.費c3 公d7 13.並d3±.

12.We3?

If White had found 12.f4! ②h6 (12...b6 13.費h3±) 13.費h3 ②f5 14.②f3± Black would have regretted his 11th move.

12...@h6?!

The unclear 12...b6 13.b4 a5 14.cxb6 費xb6

15.bxa5 wxa5 16.常f2 was an 'attractive' option for Black.

13.f4?!

As 13.2d3 2f5 14.\(\mathbb{e}\)f2 b6 15.g4 (15.b4? bxc5 16.bxc5 \(\hat{\omega}\)xc5!) 15...\(\hat{\omega}\)h6\(\infty\) leads to nowhere, White had to admit his mistake and play 13.\(\mathbb{e}\)c3! b6 14.b4 a5 15.a3\(\mathbb{e}\).

13...a5?! Why not 13...b6!. **14.**△**f3 ...e7 15..h4** 15..**.**≜d3 was also a possible and fair alternative: 15...0-0 16.0-0±.

15...b6?!

Now this break is not correct. Black had to opt for 15...分f5 16.實f2 h5 17.分g5! 皇xg5 18.hxg5 0-0 19.皇d3 公a6 (19...b6? 20.皇xf5 互xf5 21.g4! hxg4 22.費h4+-) 20.皇c3圭.

16.公g5! 皆d7

Or 16...全f5 17.響c3 **...**xg5 18.hxg5 bxc5 19.dxc5 公d7 20.g4 公e7 21.**..**e3±.

17. 2d3?

White opts for a dubious tactical shot. Correct was the simple 17.cxb6 全f5 18.豐f2±.

17...bxc5! 18.@xh7?
White had to admit his mistake and go for

18.dxc5 €a6 19.호xa6 置xa6.

18... ♠ 15! Now Black takes over the advantage. 19. ♠ xf5 gxf5 20. ♥ g3 20. ♠ g5 cxd4

21. ♥ xd4 c5 22. ♥ f2 ② c6∓. 20...cxd4

21. ♥ g6+ まd8 22. ◆ f1 ⑤ a6 23. ♥ xg7
◆ c7



Black completed his development and his king is safe. He won on move 36

☐ Mert Erdogdu

Evgeny Agrest

Plovdiv 2010

1.d4 d5 2.c4 c6 3.\(\overline{0}\)f3 \(\overline{0}\)f6 4.\(\overline{0}\)bd2 \(\overline{0}\)f5 5.\(\overline{0}\)h4 \(\overline{0}\)e4 6.f3 \(\overline{0}\)g6 7.\(\overline{0}\)b3 \(\overline{0}\)c7



8.g4!?

While I was preparing for an important game around February 2010. I came across this new concept. I was not able to use this novelty but I showed it (and its merits) to my trainees (the Turkish National Men Team). One of them was 'lucky' enough to use it! White's idea is simple: he will delay the capture on g6 and he will try for an e4 advance, using the threat g5.

8...e6 More or less natural. Bad looks 8...¢\hd7 9.g5 dxe4 (9...¢\h5 10.cxd5) 10.\Dxc4 \Dd5 11.e4±.

9.e4

The 'natural' follow-up.

9...dxe4

I do not like this move. Preferable is the passive but probably perfectly playable 9... 2e7, and now after 10.4 xg6 hxg6 White should opt between 11.cxd5 or 11.e5!?.

10.g5 e3

10... 2h5 11. 2xe4 2d7 12. 2d2 2e7 13. 2xg6 hxg6 14.0-0-0 0-0-0 15. 3e3 is nice for White (space, bishop-pair, and the edged h5-knight).

The other option is 10... △fd7 11. ②xg6 hxg6 12. ②xe4 ②a6 13.c5 e5 14. ②xa6 bxa6 15. ②e3 豐a5+ (15... □h3?! 16.0-0-0! □xf3 17. □hf1±) 16. 豐c3 豐xc3+ 17. bxc3 exd4 18.cxd4±.

11. wxe3 @fd7

After 11... 2h5 White can opt for 12. 2xg6 hxg6 13. 2e4 2b4+ 14. 2ed1! 2e7 (14... 2d7 15.c5!) 15. 4ec 2 의 47 16. 2ed 2 0-0-0 17. 모네크.

12.42xg6?!

12...hxg6 13.@e4 @b6?!

Why not 13... ■xh2 14. ■xh2 ■xh2 although White has compensation after 15. 2d2.

14. £d2

14.豐f4! was stronger: 14... ②a6 15.豐xc7 ②xc7 16.意f4 0-0-0 17.0-0-0±.

14... ge7 15.0-0-0 @8d7



16. ge1!

Now Black is in trouble, as the threat \(\hat{\pm} \bar{g} 3\) is annoying.

16...âd6 17.ᡚxd6+ ₩xd6 18.âg3?!

'Killing' the bishop-pair. 21.âd3!? \$\psi 7\$
22.\$\psi 3\$ still looks nice for White.

21... \$ f7 22.h4 Had8 23.b3 2c8!



Now Black can hold the position, as the bishop-pair is not strong anymore and his knight is heading for f5.

24.ଛg2 ବିକ7 25.ଛf3 ବିb6 26.ଛe2 ବିbc8 27.a4 ବିd6 28.ଛf2 a6 29.ଛe3 ବିdf5+ 30.ଛe2

Draw.

Conclusion

The 4. Dbd2 continuation is a side line of the Slav Defence, as not many top-players have adopted it. However, this means that it may well be an excellent tool for the club-player, who has a limited amount of time for the study of opening theory. Most lines are poisonous enough, and it seems that White can still achieve the advantage that the right of the first move gives him.

CHAPTER 12

Adrian Mikhalchishin

Spanish: Kortchnoi's Idea in the Central Attack



The surprising 5.d4 2xd4!?

The Central Attack in the Ruy Lopez arises after 1.e4 e5 2.5.f3 5.c6 3.2.b5 a6 4.2.a4 5.f6 5.d4. This early opening of the centre is considered to be unpleasant for strong Black players, as usually, it leads to the positions with a slight advantage for White and no real counterplay for Black.

For this reason Kortchnoi suggested the capture on d4 with the knight as the only chance to obtain some counterplay.

Before we investigate Kortchnoi's idea I first want to show you what can happen after 5...exd4.

My first ever win against a grandmaster occurred in this variation! I had carefully read the theoretical articles of the great Svetozar Gligoric in the Yugoslav periodical Sahovski Glasnik, and there were several nice games won by GM Slavo Marjanovic in this line.

Adrian Mikhalchishin

Yury Averbakh

Lviv 1972



17. We3? Nowadays I would play simply with the bishop: 17.9g3. 17...c5! 18.9g3 c4 19.9d1 9c5 20.9d4 9xd4 20...@xd4 21.cxd4 @xd1 22.\axd1 \are d7 23.f4 was unclear. 21.cxd4 22.dxc5 d4 23.營e4 9h5 24.e6 fxe6 25.Qd6 耳f6 26.營xd4 Qe8 27.里ad1 重g6 28.₩e3 Ձc6 29.Ձg3 Ձd5 30.c6 IC8 31.c7 營d7 h5 36.Ee3 g6 37.Ed4 Eb7 38.q4 b4 Here the game was ajourned and my friend GM Oleg Romanishin helped me with the analysis, but our conclusion was that this position is a draw.

41...\$g7 42.f3 Ea4 43.\$t2 Eb4 44.\$e3 e5 45.Ed2 \$e6 46.Ee4 \$f6 47.f4 exf4+ 48.\$xf4 Eb3 49.Ee3 Eb4 50.Ed4 Eb6



51.g4! g5+ 52.\$g3 \$g7 53.\$\text{\$\text{E}}\$d4 \$\psi\$f6 54.\$\text{\$\end{\$\text{\$

Black resigned.

I present you with one more beautiful and simple game, which demonstrates some of Black's problems in the theoretical lines (of those days).

Oleg Romanishin

Vladimir Tukmakov

Tbilisi 1978

1.e4 e5 2.4f3 4c6 3.£b5 a6 4.£a4 4af6 5.d4 exd4 6.0-0 £e7 7.Ee1 0-0 8.e5 4e8



9.031?

We already saw 9.\(\frac{1}{2}\)f4 in the previous game.

9...dxc3 10.\(\frac{1}{2}\)xc3 d6 11.exd6 \(\frac{1}{2}\)xd6

Maybe it was worth trying the paradoxical 11...cxd6. I remember that all participants were curious how powerful this pawn sac really was.

12.皇f4



17.盒f4! 全xf4 18.置xf4± 置d8 19.誉e2 置e8 Or 19...營xd5 20.置xc4. 20.營c2 公6e5? 21.公xe5 显xe5 22.置xc4!+bxc4 23.營xc4 全f8 24.公xc7 置a7 25.營g8+ 全e7 26.公d5+ Black resigned.

☐ Oleg Romanishin ■ Alexander Beliavsky

Kiev 1978

1.e4 e5 2.€13 €c6 3.£b5 a6 4.£a4 €16 5.d4 €xd4!? In 1976 Beliavsky, Romanishin and myself had a training session with Kortchnoi, and this simple idea was proposed by our teacher there!
6.€xd4 If 6.€xe5 then 6...€e6.



When the lines fork:

- After 7.c3 Exc4 8.2c2 d5 White has in-

sufficient compensation for the pawn.

And 7.52c3 b5 8.2b3 2b7 9.f3 c5 promises Black comfortable play

6...exd4 7.e5

7...9e4 8. wxd4 &c5 9. 4c3 &e7



Now it looks tempting to eliminate the opponent's possibility to castle, but it leads to a loss of the battle in the centre.

10. **營g4** Maybe it would be interesting to try to eastle to the queenside with 10. ge3. 10... **会f8** Very bad is castling 10...0-0? 11. gh6 分e6 12. gh3 会h8 (12... gg5 13. gxg5 **營**xg5 14. **賞**xg5 **②**xg5 15. 公d5+-) 13. gxe6 gxh6 14. gf5. And 10... g6 weakens the dark squares too much.

11.營f3 Better looks 11.營f4, but Romanishin wants to prevent d7-d5.

11... 2xa4 12. 2xa4 d6



13. ge3

It was correct to take on d6, but Romanishin in those days was convinced that he could sacrifice a pawn against everybody.

After 13.exd6 皇xd6 14.皇e3 豐h4 15.皇c3 豐b4 16.0-0 皇d7 Black can't be afraid of anything with his pair of bishops.

13...dxe5 14.Id1 ₩e8 15.âc5 e4

15...h5! was better, with the threat of 16...£g4.

16. Wg3

Still harbouring ambitions. Stronger was simply 16.豐xe4 全f5 17.全xe7+ 豐xe7 18.豐xe7+ 安xe7 19.安d2.

16....**≙**d7

17. @d4

Not sufficient was 17. 毫xe7+ 響xe7 18. 公c3 ②c6 19.0-0 g6 20. 單fe1 單e8.

17...f6 18.公c5 总d6 19.費b3



19.... g4! 20.0-0

20...\bar{\pi}h5

Possible was the sharp 20... ≜xd1 21.0 e6+ \$e7 22.0 xg7 \$\mathbb{w}\$g6 23.\$\mathbb{w}\$e6+ \$\mathbb{c}\$f8.

26.心h4 響f7 27.響xf7+ 含xf7 28.gxf3 Ilng8+ 29.含h1 exf3 30.心xf3 Iae8

With an extra exchange Black is easily winning. Beliavsky won on move 56.

☐ Zeljko Pavicic

Adrian Mikhalchishin

Sibenik 2007

1.e4 e5 2.ᡚ13 ᡚc6 3.Ձb5 a6 4.Ձa4 ᡚ16 5.d4 ᡚxd4 6.ᡚxd4 exd4 7.e5 ᡚe4 8.∰xd4

Wrong is 8.0-0 b5 9. 徵xd4? 盒b7 10. 盒b3 c5 and Black arrests the b3 bishop: 11. 盒xf7+ ඓxf7 12. 徵e3 c4 13. 国e1 查g8 14. 徵f4 ②c5 15. ②c3 ②e6 16. 徵g3 徵e8 17. f4 ②d4 18. 徵f2 徵g6 19. ②b1 ②xc2 0-1, Coklin-Mikhalchishin, Ljubljana 1995.

8...公c5 9.公c3 âe7 10.瞥g4

Perhaps 10.4d5!?.

- Even worse is 11.皇f4 d5 12.竇e2 c6 13.皇b3 h5 14.0-0-0 皇e6 15.皇e3 b5 16.f3 a5 17.a4 ②xb3+18.cxb3 b4 19.②e4 c5 20.�b1



20...d4 21.實c2 暫d5 22.童g5 覃c8 23.章xe7+ exe7 24.包d2 豐xe5 25.費d3 覃hd8 26.實c2 章f5, with a clear advantage for Black, Acosta-Mikhalchishin, Mexico 1980.

— 11.0-0 d5 12.黉d4 (12.黉h5 d4 13.黨d1 ②xa4 14.②xa4 b5∓) 12...c6



13.兔b3 (13.f4!? 鱼f5 14.g4!? 如xa4! 15.如xa4 鱼xc2) 13...b5 (13...兔f5 14.g4! 如xb3 15.cxb3 身g6 16.f4) 14.如e2 鱼f5 15.兔e3? (15.響d1! 實d7 16.见d4 g6 17.c3 每g7 18.兔c3, 畫 Kortchnoi) 15...①xb3 16.cxb3 c5 and Black was clearly better in Short-Kortchnoi, London 1980.

11...d5 12.\(\psi\)f3 c6 Black does not need to take the bishop on b3. On the contrary, it is necessary to play as if it does not exist! Black has to create a strong centre and to develop his king – just that and White has no real counterplay.

13.0-0 h5 14.h3



14...g5! First I just wanted to complete my artificial castling with 14...g6, but when I looked deeper into the position, I realized, that Black actually has a powerful initiative on the kingside

15. Qe3 It was slightly better to sacrifice a

pawn with 15.\delta e2 g4 16.h4 \(\text{\te}\text{\texi}\text{\text{\text{\text{\text{\text{\text{\text{\text{\text{\text{\text{\text{\text{\text{\tex

15...g4 16.hxg4 @xg4

16...hxg4 17.賞g3 was also possible, but I did not see the queen transfer 17...賞d7! 18.f3 ②xb3 19.axb3 賞f5.

17.₩g3

17.響f4! 包e6 18.響h2 h4 leads to unclear game, but I still prefer Black's position.

17...@xb3

17...d4 18.\(\mathbb{L}\)ad1 \(\hat{\Delta}\)xd1 \(\hat{\Delta}\)xd3 \(20.\)axb3 c5 was clearly better for Black.

18.axb3 d4 19.f3



19...2h4 Faster was 19...dxc3 20.fxg4 e2 21.€/xe2 **2c5**+ 22.**E**(2 *****€/d2.

24.里f1 国h7 25.②e4 g3! It is necessary to deflect one of the white pieces. 26.②xg3 營h4 27.里e1 里e8 28.里e4 營h2+29.会f1 里g7 30.里e3 里e6 More exact was 30...里d8. 31.營f4 營h6 32.營d4 營g5 32...里g4!. 33.含f2 国h7 34.營b4+ 營e7 35.營f4 In the endgame Black is winning, but it demands precise play: 35.營xe7+金xe7 36.全f3 里g6 37.②f5+ 含e6 38.②d4+金d7 39.g3 c5.

35...營h4 36.營f5 里g7 37.營d3 星g4 38.安g1 里eg6 39.全f2 里d4 40.營e2 星f4+ 41.安g1 里xg3

White resigned.

CHAPTER 13

Dimitri Reinderman

Panic in the London



1.d4 \$\phi f6 2.\$\phi f3 d6 3.\$\pm f4 \$\phi h5

You probably know the type of player that doesn't want to study theory and plays the London system with white. 1.d4, 2.4\(\Pi\)f3 and 3.\(\text{\tin\text{\texi{\text{\t

Well, that is their problem, unless you are paired against such a player. Let's say you are a King's Indian adherent, what are your options then? Well, you can study a good line against the London to get equality from the opening. However, probably your opponent will be more familiar with the position than you are. Isn't there a way to get him out of his usual pattern without playing something dubious? Yes, there is!

Start with 1.d4 & f6 2.\(\hat{2}\)f3 d6 (instead of 2...g6). After 3.c4 you play 3...g6 to get the King's Indian, but your opponent will probably play 3.\(\hat{2}\)f4. Now comes the surprise: 3...\(\hat{2}\)h5! Immediately your opponent has a problem: what do to with the bishop?

There are ninc possible moves (that don't lose right away), of which four have been used in practice.

Many players will move their bishop to g3. Black is fine though after 4...g6, and, as our first game Bree-Kupreichik shows, Black can even get an advantage if White plays unambitiously.

If White moves the bishop to g5, Black will chase it to g3 with h6 and g5. This is slightly

The fourth move that has been played in practice is 4.\(\Delta\)d2 and this is White's best try for an advantage. White can make use of the move \(\Delta\)d2 by putting the bishop on c3. Still, in game 3, Biriukov-Golubev, Black was fine after the opening.

So far for practice, but for completeness sake I will discuss the other possibilities too. White can defend the bishop by 4.e3, 4.g3 or 4.營c1. It's not totally stupid, but you can be happy after taking the bishop and putting yours on the long diagonal. Another move not in the database is 4.Ձc3, and while it looks antipositional (blocking the e-pawn), it's actually not that bad: White can continue with g3 and ②g2 or even 營d2 and ②h6, with an interesting game.

All in all, 3... 15 is a good way to avoid the standard London moves, and, quite importantly, it is fun for Black!

Alas. White is not obliged to play 3. £f4 immediately, but after the annotated games I will give some options if White tries something else on the third move (like 3.h3 to transpose to the London after all).

☐ Thomas Bree
Viktor Kupreichik
Münster 1995

In this game White plays the usual solid moves: e3, c3 and moving the bishop back.

Since square h2 is occupied, it stands on g3 now. Black gets easy equality though and gradually outplays his opponent.

1.d4 &f6 2.&f3 d6 3.&f4 &h5 4.&g3 g6 5.c3 &g7



6.e3

White can also play with e4 (which I think is better) but Black will castle and play ...e5 just like in the game.

6...0-0 7. e2 e5

Taking on g3 first is more accurate, as White can play 8.2.44 now to keep his bishop.

8.dxe5 @xg3 9.hxg3 dxe5 10.₩xd8

White hopes to make a draw by exchanging a lot. Meanwhile, Black gets the d-file for free.

10... Xxd8



11. ec4

Threatening 12. ©g5 and also making room for the king. But if the bishop is on c4, where can the knight on b1 go to? It can go to b3, but as the game shows it's not doing much there.

The knight stands well here: looking at d3 and attacking a4.

15. 4 b3

Black's knight isn't allowed to stay on c5, but now the white knights will be passive.

15...ଦe4 16.ଦfd2 ଦd6 17.ଛd3 b6 18.e4 ଛe6

The position is almost symmetrical and the pair of bishops doesn't play a role (yet), but White can't do much while Black can improve his position by activating his king's bishop and doubling his rooks on the d-file.

19. Xac1 h5 20.c4 &h6 21. Xc3



21.... 2b7!

Preventing c5 and making room for the bishop.

22.2f3 f6

In the next four moves White does nothing, while Black improves his position to perfection.

23.9c2 9f8 24.9d3 Id7 25.9b1 Id8 26.Icc1 9b4 27.Ihg1

White can do little but move this rook.

27... Id6

With the idea of winning the pawn on a4 by 2d7.

28.@a1 @c5 29.b3



29...@q4

Black could win a pawn with 29...\$a3 30.\(\mathbb{Z}\)cdl \(\text{\text{\$\infty}}\) a4, but the game move is good enough.

30.\(\mathbb{\pi}\)cd1 \(\mathbb{\pi}\)d2+ 31.\(\mathbb{\pi}\)xd2 \(\mathbb{\pi}\)xd2+ 32.\(\pi\)e3 \(\mathbb{\pi}\)b2 33.\(\mathbb{\pi}\)c2 \(\mathbb{\pi}\)a2 34.\(\mathbb{\pi}\)c1 \(\mathbb{\pi}\)c3

The queen's knight was never really happy in this game, and now it dies on a sad square...

White resigned.

Riccardo Mordiglia Igor Efimov

Arco 1999

1.d4 @f6 2.@f3 d6 3.@f4 @h5 4.@g5 h6 5.@h4 g5 6.@g3

Black has the additional moves ...h6 and ...g5 compared to 4.\(\textit{\mathbb{L}}\)g3, which has advantages and disadvantages, but compare this position with the one after 1.d4 \(\textit{\mathbb{L}}\)f6 2.\(\textit{\mathbb{L}}\)f3 d6 3.\(\textit{\mathbb{L}}\)g5 g6 4.\(\textit{\mathbb{L}}\)bd2 \(\textit{\mathbb{L}}\)g7 5.e3 h6 6.\(\textit{\mathbb{L}}\)h4 g5 7.\(\textit{\mathbb{L}}\)g3 \(\textit{\mathbb{L}}\)h5 (a.o. Radjabov-Morozevich,

World Blitz 2008). There White has the moves e3 and &bd2 extra compared to the game. That variation is not known to be dangerous for White, and with the two extra tempi Black can try to get an advantage.

6... 2 g7 7.e3 c5 8.c3 4 c6



9.dxc5

Again White hopes to make a draw by exchanging queens, but in the endgame Black is a little more active, and the two bishops might play a role later.

9...⊕xg3 10.hxg3 dxc5 11.₩xd8+ \$xd8 12.€a3 a6 13.0-0-0+ \$c7 14.e4 b5 15.€c2 \$b7 16.€e3 e6 17.\$e2 €e7 18.€d2



The situation is better here for White than in the previous game: White's pieces have some activity, the knight on e7 is not doing much and the bishop on g7 doesn't bother White (since b4 would give White square c4 for his knight). Still Black is slightly more comfortable here.

18... Zad8 19. kh5 Zhf8 20. Zhe1 Zd7 21. 4b3 Zxd1+ 22. Zxd1 c4 23. 4c5

A bit risky, since the knight cannot cannot go back anymore.

23... 2c8 24. 2c2 2e5 25.b4 2d6
And now it looks like White will lose a pawn.
26.a4 f5 27.axb5 axb5 28.exf5 2xc5
29.bxc5 2xf5 30.2xf5 Exf5

And he does, but the situation is far from hopeless for White.



31.£f3?

But after this move it is hopeless.

31. If I Ixc5 32. Iel gives good chances to draw: Black has difficulties in creating a passed pawn and h6 is weak.

White resigned, since after 36.全2 h5 37.星c7+ 全c6 38.星c6+ 全d7 39.星h6 星xg3 40.星xh5 全c6 he will lose another pawn.

Sergey Biriukov

■ Mikhail Golubev

Alushta 2005

1.d4 @f6 2.@f3 d6 3.@f4 @h5 4.@d2

The critical move. The question is whether the bishop is better on d2 than on its original square. If White plays c4 and ©c3, the rook can go to c1, which is useful. Also there is the option of playing &c3. The other question is how useful the knight on h5 is. Well, on f6 it has more influence on the centre, but there it blocks the bishop on g7 (assuming Black goes for a fianchetto) and the pawn on f7. With the knight on h5, Black can play ...g6, ...\$g7, ...0-0, ...c5 and ...f5 if White plays passively. And if White plays e4, the knight might go to f4.



4...g6

The grandmasters haven't agreed so far what the best move is here.

- Kupreichik and Quinteros have played 4...f5, which you can play if you have some understanding of the Leningrad Dutch:
- 5.e4 fxe4 6.2g5 2f6 7.f3 2c6 8.d5 2xd5 9.fxe4 2f6 10.2c3 h6 11.2f3 2g4 was OK for Black in Prang-Kupreichik, Münster 1994.
- Anthony Miles tried 4...\(\overline{a}\)g4 5.h3 \(\overline{a}\)xf3 6.exf3 g6 7.\(\overline{a}\)e2 \(\overline{a}\)g7 8.c3 \(\overline{a}\)d7 9.f4 \(\overline{a}\)hf6 against Sazonov in Agios Nikolaos, 1995, which is playable, but personally 1 like to keep my bishops.
- And then there is a very old game:

4... ②f6 5.c4 ②bd7 6.Ձc3 e6 7.c3 d5 8.c5 ②e4 9.Ձd3 f5 10.b4 g6 11.Ձb2 ②g7 and eventually Black won in 29 moves in Cohn-Nimzowitsch, Ostend 1909, but this is mainly interesting for historical reasons.

4...g6 is the move if you like to play a King's Indian.

5.c4

White can also go for the Pirc with 5.e4 âg7 6.②c3 0-0 7.②e2, and now Black has to be a bit careful. If he tries 7...e5 White can play 8.②g5! which is annoying, e.g. 8...f6 9.②e3 ②f4 10.②xf4 exf4 11.營d2 is better for White. But Black can first play 7...c6 and on the next move play ...e5 or ...b5.

5....<u>⊈</u>g7



6.皇c3!?

White uses the fact that Black can't play ... ⊕e4. After 6. ⊕c3 0-0 7.e4 Black has different options, but safest is 7...c6 8. ⊕c2 e5 followed by a quick ... ⊕f4.

6...0-0 7.g3

White was a bit better after 7.c3 全d7 8.全e2 f5 9.d5 ⇔df6 10.⊕bd2 c5 11.0-0 豐e8 12.a3 in Appel-Flores, Vlissingen 2007, but I don't think White has any advantage after the simple 8...e5.

7.g3 is more logical than 7.e3, since the bishop is more active on the long diagonal than on e2, and if White plays c4 in the future, he won't be bothered by ... © [4.]



8.d5

Otherwise Black just plays 8...e5.

8...@hf6

While it isn't necessarily terrible to exchange bishops, a King's Indian player prefers to hang on to 'his precious' if he can.

9.âg2 @c5 10.@bd2 a5 11.0-0 e5

Now 12...@ce4 is a mini-threat.

12.dxe6

More or less obligatory, since 12.2e1 2f5 13.f3 c6 isn't attractive for White.

12...拿xe6 13.公d4 皇d7 14.響c2 **Ee8** 15.b3



If we put the bishop on b2, the knight on c3 and the rook on d1, we get a theoretical position. This suggests that Black has won some tempi. However, if he just develops, White might consolidate and use his space advantage, so instead Black goes for an active

plan: attacking the white king.

15...h5 16.h3 營c8 17.含h2 h4?!

This brings rise to interesting complications, but better would have been 17...全f5!, since 18.全xf5 響xf5 19.費xf5 gxf5 is good for Black due to the threats 20...全g4+ and 20...里xc2. Instead White should play 18.豐b2 when 18...全fe4 is equal.

18.g4 &h6 19.e3

Now if Black doesn't act, f4 might be on the cards one day.



19...Ձxg4!? 20.hxg4 €xg4+ 21.@h1

White could have played for a win with 21.彙g!!, and now either 21...星xe3 22.星adl or 21...企xf2 22.星xf2 全xe3 23.全f1, which is not quite clear but should be better for White.

21... 9 xe3 22. 9d5

And here 22.9:e4! @xe4 23.章xe4 9:xf2+ 24.罩xf2 罩xe4 25.豐xe4 êxf2 26.查g2 could have been tried.

22... 2e5 This forces the draw.

23.皇xf7+ 含h7 24.fxe3 營h3+ 25.会g1 營g3+ Draw.

Odds and ends

After 1.d4 @:f6 2.@:f3 d6 White might postpone \(\hat{2} f4 \) and play the London move(s) c3 and/or h3 first.

3.c3 has the idea that after 3...g6 4.2f4
 5.b\$ 5.2g5 h6 6.2h4 g5 7.2g3 White is a

tempo up compared to Mordiglia-Efimov. It's still fine for Black, but I recommend 3... 6bd7. After 4.\(\hat{\phi}\)f4 there is 4... 6b5 again, and otherwise Black plays 4...e5.

 If White really wants to get a London set-up, he can play 3.h3.



Unfortunately, our pet move won't annoy White now: 3...g6 4.\(\hat{L}\)f4 \(\hat{C}\)h5 5.\(\hat{L}\)h2 has the bishop placed on the usual comfortable square. Still it's possible to get a non-standard position.

I will give some examples:

- 3...全bd7 4.臭f4 c5 5.e3 實b6 6.響c1 cxd4 7.exd4 e5!? with complications has been tried in some games. Alas White can avoid this by playing 5.c3.

- 3...c5 is the elite choice: 4.c3 (4.dxc5 營a5+ 5.c3 營xc5 6.b4 營c7 7.总b2 g6 8.e3 总g7 9.公bd2 0-0 10.c4 gave Grachev an equal position against Grischuk and against Carlsen in the World Blitz 2008) 4...b6 5.总f4 总a6 6.公bd2 g6 7.e3 总xf1 8.公xf1 总g7 9.公1d2 0-0 10.0-0 公c6=, Dobbelhammer-Humer, Austria 1999 is quite a London, but at least White had to think here.

On the third move, White might also abondon the London by playing 3.\(\hat{L}g5\) or 3.\(\hat{L}c3\).

- 3.\(\hat{2}g5\)\(\Delta\)bd7 is OK for Black: continue either with ...g6, with ...\(\hat{6}/...\)g5/...\(\Delta\)h5 or ...e5 and ...\(\hat{2}e7\).
- After 3.%c3 you can play the Pirc (3...g6), Philidor (3...&bd7 and 4...e5) or the Miles system (3...&g4), but 3...&f5 (Adams, Spassky, Tal) and 3...d5 (Morozevich, Capablanca, Euwe) aren't bad either.

Hopefully you don't have to worry about all this and can surprise your opponent with 3.£f4 @h5!

CHAPTER 14

Alexander Finkel

Pirc Defence – Taking off the Gloves



4.f4 2g7 5.2f3 0-0 6.e5 2fd7 7.h4!?

In SOS-12 I covered the line starting with 5.e5 dxe5 6.dxe5 \(\mathbb{E}\) xd1+7.\(\mathbb{E}\)xd1, indicating that one can't be absolutely sure that the queens will be swapped, due to 5...\(\infty\) following which White doesn't really have a choice, but to opt for 6.\(\infty\) following to our present subject. I guess I should add now that if Black meets 6.e5 with 6...\(\nabla\)cs. White should definitely reply 7.dxe5, entering the endgame examined in my previous Pirc article.

Since both lines are closely connected and basically combine an integral part of one whole variation (although it's hard to think of two more polar sub-lines!) it's highly recommended to carefully read both of them – it

will provide you with a complete tool box against the Pirc.

With 7.h4!? White is going for a direct assault on Black's king, intending to make good use of his rook on h1 after opening up the h-file by means of h4-h5-hxg6. The queen is transferred to h4 or h2 later on (depending on your personal taste), while the king either stays in the centre or will be evacuated to the queenside.

White's attacking set-up is quite intimidating, however, the luxury to attack from the very first moves bears a heavy price. White has to make serious strategic and sometimes material concessions (meaning major risks) to make it work. Basically, one shouldn't be too concerned with the material concessions that have to be made; usually it's about sacrificing a pawn to keep the flame of the attack burning, a not too excessive price to pay if you ask me.

The strategic concessions have more impact though. Since Black meets White's flank aggression by breaking up the centre with 7...c5 (just as the general strategic rule prescribes), White's over-extended pawn chain (d4, e5, f4) is usually eliminated, opening up the a1-h8 diagonal for the black dark-squared bishop and freeing some squares for other black minor pieces. Moreover, White is forced to give up control over the centre, so he is highly dependent on the success of his attack.

On the positive side, when Black accepts the pawn sacrifice White's attack may become extremely dangerous, as you will see in the illustrative games.

☐ Jan Banas

Stefan Kindermann

Trnava 1987

1.e4 d6 2.d4 2f6 3.4c3 g6 4.f4 &g7 5.4f3 0-0 6.e5 2fd7 7.h4 c5 8.h5 cxd4



9. **曾xd4**

In my opinion this move offers White more chances to fight for an opening advantage than the more committal piece sacrifice 9.hxg6 (as was played for example in Shirov-Smirin, Odessa 2007). I cannot really advise this course although it leads to exciting chess (with some forced draws).

9...dxe5

The best reply. After 9...公c6? 10.實行 置e8 11.hxg6 hxg6 12.e6 fxe6 13.息d3 公f8 14.豐g3 White just had a fantastic attacking position in Hector-Johansen, Gausdal 1990.



10.曾12

It is not so easy to make a choice between the move in the game and the less popular 10.豐g1, which also offers White excellent attacking chances, but I eventually decided to concentrate on the main line and bring to your attention three highly interesting games which cover all possible developments.

10. 世g1!? e4 11. ②g5 (11. ②xe4 ②f6 12. ②xf6+ exf6 13. hxg6 置e8+ 14. 堂f2 hxg6 15. 요d3 ②d7 16. 요d2 ②c5 17. 堂g3 b6 18. 置h4 泉a6干, Santos-Ribeiro, Lisbon 1996) 11... ②f6 12. hxg6 hxg6 13. 兔c2 (13. 豐h2 豐d4 14. ②xxe4 置e8 - 14... 置d8 - 15.c3 豐d5 16. ②d2 豐c6 17. 요c4 e6 18.0-0 b5 19. 兔c2±, Minic-Unger, Bad Wörishofen 1985) 13... ②c6 14. 豐h2 豐d4? 15. 兔c3 豐b4 (15... 豐xe3 16. ②d5) 16.0-0-0 置d8 17.a3

Ixd1+ 18. Ixd1 ₩a5 19. £c4+-.
Izquierdo-Belistri, Uruguay 1982.

10...e4

This reply is considered to be Black's safest choice. The other two popular options are 10...exf4 and 10...e6, which will be examined in the next games.

11.9 xe4

This move is more popular than 11.2\(\Omega\)5, which leads to much sharper play.

For those of you who like to take greater risks I'd suggest to take a closer look at White's play in E.Pähtz-Schmaltz: 11.①g5 ②f6 12.hxg6 hxg6 13.逾e3!? (13.營h4?營d4! 14.②gxe4置e8 15.逾d3 ②f5 16.①e2 營d5 17.②xf6+ exf6干, Matousek-Gofshtein, Prague 1989) 13...②g4 14.營h4 ②bd7 (14...營a5! is better - Vigus) 15.②gxe4 置e8 16.②f2 e5 17.f5 ②xf5 18.0-0-0 with an initiative for White, E.Pähtz-Schmaltz, Dresden 2002.

11...@f6 12.@xf6+ exf6 13.hxg6



13... #e8+!

An important intermediate move, aimed at preventing White from castling queenside. 13...hxg6?! 14.盒d2 ②c6 15.0-0-0 ②e6 16.費h4 互e8 17.f5 ②xf5 18.費h7+ 1-0, Jovanovic-Martic, Bizovac 2007.

14. ae3

Black seems to be doing fine after this, so perhaps more challenging for Black is 14. êe2 fxg6 15. êd2!?, with the idea to keep the rook on the h-file: 15... 費e7 16. 會自 ②c6 17. êd3 with an attack.

14...hxg6 15.&d3

White got a fantastic position after 15.全c4 豐e7? 16.0-0-0 豐c7 17.皇b3 ②d7 18.置hei ②f8 19.②d4 皇g4 20.置d2, Fabian-Pinter, Slovakia 2002/03. However, things look far less attractive after the natural 15...豐b6! intending 16.②e5 豐a5+ 17.皇d2 豐c7—+.



15... 安 a 5+

15...\bar{\pmathbb{\qmanhbb{\pmathbb{\

- 16...響xb2? 17.皇c5! f5 (17...b6 18.国hb1 響xa1 19.罩xa1 bxc5 20.響xc5±) 18.皇c5 ②d7 19.罩hb1 êxe5 20.罩xb2 êxb2 21.罩e1 国xe1 22.睿xe1 ②xc5 23.響xc5±, and

- 16...豐a5+, when White should not play 17.安c1?!, because of 17...②c6 18.氧d2 (18.氧d4!? ②b4) 18...豐d5 19.至h4 (19.豐h4 身f5 20.皇xf5 豐xf5 21.豐h7+ 身f8〒)

19...童g4 20.營f1 ②d4∓, Varadi-Ianov, Nyiregyhaza 2002. Instead the white king feels quite comfortable in the centre after 17.c3!? ②c6 18.公d4 总d7 19.②b3±.

16.c3 @g4 17.0-0 @c6 18.@d4 f5!?

Black is trying to take over the initiative. Simply 18... 2xd4!? 19.2xd4 f5 20.2xg7 2xg7 21.a4 2ad8 was good enough for equality.

19.公xc6 bxc6 20.其fe1 基ad8 21.全c2 Or 21.全e2 基d7. 21...其e7 22.全b3 基de8 23.贊α3



27...曾c7?

Throwing away everything that was achieved by the previous energetic play. It was much better to play 27... 空g7! 28.營e8 營xc3 29.營xf7+ 会h6, forcing White to deal with the ... 基xf2 threat.

28.誉e8+

All of a sudden Black finds himself in a rather unpleasant situation, as all White's pieces take part in the attack.

28...**.ġg**7?

It was necessary to play 28...会h7 29.急xf7 **2**b8 30.費e6 会g7, although White's initiative is extremely dangerous after 31.急e8.



29. 25! After this strong move Black is helpless against the many threats.

29...@xc3

30.營f8+ 含h7 31.全xf7 全g7 32.營g8+ 会h6 33.全f8 營b6+ 34.会h1 Black resigned.

☐ Anatoli Vaisser

■ Mladen Palac

Cannes 2000

1.d4 d6 2.e4 ⊘f6 3.⊘c3 g6 4.f4 Ձg7 5.⊘f3 0-0 6.e5 ⊘fd7 7.h4 c5 8.h5 cxd4 9.₩xd4 dxe5



10.**当f2**

10...exf4

Along with 10...e4 and 10...e6 one of three possible ways to deal with 7.h4, and definitely the most principled one. Black picks up a pawn, offering White to prove that his attacking prospects compensate for the material deficit.

11.hxg6 hxg6

It seems right not to spoil the pawn structure, however 11...fxg6, opening up the f-file for the rook, is perfectly playable too: 12.星xh7!? (stronger is 12.豐h4 ②f6 13.皇xf4) 12...④f6 13.皇h1 豐c7 14.豐h4 ②h5年, Velema-Houben, Hengelo 1997.

12.響h4 包f6 13.全xf4 響a5

Black loses after 13...e5? 14.皇g5 **国**e8 15.皇b5 ②c6 16.**国**d1 豐e7 17.②d5, Saldano-Garcia, Albacete 2004.

Perhaps Black can get away with 13...急f5!? 14.急d3 急xd3 15.0-0-0 響a5 16.星xd3 響b5 17.響e1 響f5, Kalendovsky-Babula, Brno 1969.



14. Qb5!

It's vital for White to prevent the transfer of the black queen to h5: 14.0-0-0 響h5! (after the exchange of queens it is much more difficult for White to prove an initiative for the sacrificed pawn) 15.全c4 實xh4 16.全xh4 e6 17.分b5 公a6年.

Also worse is 14.负g5?! 盒g4 15.盒d3 ②bd7 16.0-0 盒h5 17.置ael e5? (17...彎b6+ 18.盒h1 響xb2 19.②ce4 響a3干) 18.盒d2 響c5+ 19.盒c3 響c6 20.盒b5 響c7 21.盒e2 with an attack, Bronstein-Palmiotto, Munich ol 1958.

14... **省b4!**

An important defensive move, halting ♣h6: 14...a6 15.♠h6 ₺h5 16.♠xg7 \$xg7 17.g4±.

15.a3?

Based on a miscalculation, which was not exploited by Palac in the game.

It was necessary to play 15.0-0-0!? with excellent attacking chances.

15...\wxb2 16.\@e5

Gallagher has analysed 16. ©d5! as stronger, which after complications should lead to a draw by repetition. However, as I mentioned just now in my opinion White should have played 15.0-0-0!?.



16... Id8?

Trusting the opponent or just missing the 豐c1-h6 idea, which would've put White on the ropes: 16...豐xal+! 17.公d1 豐c1! 18.全xf6 豐h6 and Black should win.

17. 2d5?

17... 資xe5+ 18. 2xe5 基xd5



The arising position is quite unclear, but it seems that Black is the one in control.

19. 2xg6! **Xxb5!**

Making the right choice. After 19...fxg6? 20.\(\hat{L}\)c4 e6 21.\(\hat{L}\)xd5 exd5 22.0-0 White's initiative is highly unpleasant.



25. ad2 ad7 26. ag5 af6?? Blunder-

ing the rook! 26...**里**xd5+ 27.**豐**xd5 **2**f6**±**. **27.豐h6+ 2g7 28.豐d6+** Black resigned.

☐ Leonid Stein

■ Vladimir Liberzon

Yerevan 1965

1.e4 d6 2.d4 &f6 3.4c3 g6 4.f4 &g7 5.&f3 0-0 6.e5 &fd7 7.h4 c5 8.h5 cxd4 9.\(\psi\)xd4 dxe5 10.\(\psi\)f2 e6

Finally the least popular out of Black's replies, which however also leads to rather unclear positions.

11.hxg6



11...fxq6

You need guts to take with the other pawn, but it's the sort of quality you've got to have to successfully defend such positions on the Black side!

11...hxg6!? 12.4/g5:

going complications.

— 12...exf4 13.變h4 ②f6 14.②xf4 e5 15.③d2 ②bd7 16.0-0-0, Weitzer-Hoffmann, Germany Bundesliga B 1994/95, gives White the attack.
— 12...重e8!?, and now rather than 13.逾d3?! 豐c7 14.變h4 ②f8 15.fxe5 ②c6! 16.②f4 ②xe5 17.0-0-0 ②d7 18.③xe5? ②xe5 19.亘df1 f5∓, Viksni-Fridmans, Riga 1994, White should play 13.fxe5 ③xe5 14.變h4 ②bd7 15.逾e3 ②f8 16.亘d1 ③d7 17.④ce4 with on-

12.曾g3 exf4

No good is 12...\$\c6? 13.\\hat{\mathbb{e}}\hat{h3} \Phi f6 14.fxe5 ②h5 15.g4 and White has a clear plus.

13. exf4 費a5

Other replies hardly promise Black an easy life:

- 13...曾f6 14.食g5 曾f7 15.皇c4 公c6 16.0-0-0 @de5 17. Wh4, Osterman-Nouro, Finland 1996/97.
- 13...里xf4 14.豐xf4 负f8 15.臭d3 包c6 16.0-0-0 實f6 17.豐xf6 皇xf6 18.52e4±, Vokac-Votava, Lazne Bohdanec 1996.
- -- 13... 2xc3+ 14.bxc3 \(\mathbb{e} \) f6 15. \(\alpha \) d2\(\pm \).





We may sum up the opening stage of the game. White may be very pleased with the outcome of the opening, as his pieces are very harmonically developed and the semi-open h-file suggests that White is quite likely to get to the black king!

16...曾c5 16...曾f5!?. 17.曾h4 公h5 Black's position remains highly dangerous, but defendable after 17... \$\mathbb{\psi}\$h5 or perhaps 17...b5.

- 17... 2a5 18. 2e4 4 xc4 (18... wxc4 20. 世xh7+ ₩f8 Exf6 19. 2xf6+ 21.食xa5+-) 19.豐xh7+ 雪f7 20.兔h6 罩g8 21.包g5+ 包xg5 22.置hf1+ 含e7 23.豐xg8 泉xb2+ 24.曾b1+-.
- 17...費h5 18.費e! 費g4 19.費c2±.
- 17...b5!?.



18. **②e4! 對b6** 18...**對**xc4? 19.**②**f6++-. 19.c3 2a5? Just helping White to push g4! It was necessary to play 19...h6.

20. 2e2 Now Black is helpless against the forthcoming 21.g4.

20...h6 21.g4 公f4 22.皇xf4 基xf4 23.基d8+ Black's kingside pieces don't get the chance to participate in the game, which is decided by a direct attack.

23... 查f8 23... 會h7 24.中eg5 mate; 23... 會f7 24.句d6++-. **24.**句**f6+! 含h8**

24...會f7 25.包e5+ 會e7 26.包d5 mate: 24...gxf6 25.\x\f8+ \dot \xf8 26.\dot \xf6++-.



25. Wxh6+!

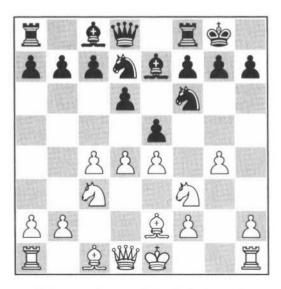
Black resigned because of 25... 2xh6+ 26.**里xh6+ 含g7 27.里h7+ 含xf6 28.里xf8** mate.

A very nice finish of an inspirational attack by one of the best attacking players in the history of chess.

CHAPTER 15

Jeroen Bosch

New Recipe in Old Indian



The universal antidote g4

The universal antidote to all opening problems these days is to just throw your flank pawns at your opponent. Within the SOS-series we have seen numerous lines with audacious flank pawns.

With absolutely no attempt at inclusiveness I will just mention:

- The Grünfeld with 4.h4 (SOS-3) and 4.g4 (SOS-12)
- A closed (or is it open?) Sicilian: 1.e4 c5
 2.9:c3 @c6 3.g4 (SOS-5)
- The Shirov Philidor 1.c4 e5 2.42f3 d6 3.d4 6.f6 4.42c3 4.bd7 5.g4 (SOS-7)
- The Bogo-Indian with 6.g4 (SOS-7)
- An Anglo-Dutch 1.c4 f5 2.e4 fxe4 3.4.c3 6.f6 4.g4 (SOS-8)

- The King's Indian with 6.g4 (SOS-9)
- The French Winawer with 4.€ ge2 and 6.g4 (SOS-12)
- The Ruy Lopez Bird with 5...h5 (SOS-12).

Many authors have noted this modern predilection for pawn moves on the flank, perhaps no one more lucidly than John Watson in his Secrets of Modern Chess Strategy.

Needless to say that the previous words introduce yet another flank pawn thrust in the opening. In the Old Indian experience with an early g4 (for that is what we are talking about here) is as yet so limited that we present the idea here to inspire others to follow the signs of the times. Oh, by the way, this line comes with the stamp of approval of a 2700+ player...

Shakhriyar MamedyarovDmitry Andreikin

Sochi 2008

1.d4 ହାର 2.c4 d6 3.ହc3 e5 4.ହାର ହାର୍ଯ୍ୟ 5.e4 ଛe7

So Black settles for the so-called Old Indian. Not the most popular opening in the world, but one that has been played at the highest level by such grandmasters as Bent Larsen and Eugenio Torre.

6. e2 0-0

Black usually prefers to play 6...c6 first, but there is no need to alter our strategy in that case. White can also go 7.g4 here, when taking on g4 allows White to win back the pawn on g7 (just as in Shabalov's g4-variation in the Meran).



Let's have a closer look:

● 7...exd4 – in response to a flank attack, Black opens the centre. Now White should take with the knight on d4, as 8. 響xd4 響b6 (8...全c5 9.h3 but not 9.g5 ②e6 10. 響d1 ③h5 and White has created a hole on f4 for a black knight to hop into) 9.g5 ②g4 10. ②f4 (10. 響xg7 響xf2+11. 雲d1 罩f8 12. 罩f1 ②e3+

13.魚xe3 豐xe3 is OK for Black) 10...②de5 favours Black slightly, and after 11.0-0-0? 豐xd4 12.量xd4 @xf2 13.重f1 @h3 Black was winning in Wright-Xic, Canberra 2003. 8.②xd4 and now:

- 8...d5 is well-met by 9.cxd5 cxd5 10.6/f5!.
- After 8...0-0 both the sensible 9.\(\textit{\omega}\)e3 and the more blunt 9.g5 \(\textit{\omega}\)e8 10.h4 look attractive.
- 8... ②c5 9.②f5 (9.f3 planning 鱼e3, 賞d2 and queenside castling is entirely possible of course. This would be a similar set-up to Mamed-yarov's in our main game. However, here with the pawn already on c6 and the king still on e8, leaving g7 undefended the knight move makes a lot of sense) 9... ②xf5 10.exf5 賞b6 11.賞c2 0-0-0 12.②e3



With his bishop pair and space advantage White has an edge. Note that the 'weakening of the kingside' with g4 hardly counts – it rather gives White the possibility to gain even more space with g4-g5. 12...h5 (not wishing to continue quietly and suffer. Black seeks counterplay. 12...d5 13.cxd5 4.xd5 14.2xd5 2xd5 15.0-0 is just better for White) 13.g5 2g4 14.2xg4 hxg4 15.0-0-0 b4 16. 22 2a4?! (16...2d7) 17.2xa4 xa4 18. xg4. White was just a pawn up and won in Anisimov-Kovalenko, St. Petersburg 2009.

 7...₩a5 8.2d2 ₩b6 is an -interesting manoeuvre. However, after 9.g5 2h5 10.c5!



- 10...豐xb2? 11.單b1 豐a3 12.單b3 豐a5, and White wins after either 13.公b5 or 13.cxd6.
- 10... ₩c7? 11.cxd6 &xd6 12. Exe5 proves Tarrasch right, although he wasn't speaking of unprotected knights on the edge...
- 10...dxc5 11.dxe5 g6 Lebedev-Belmeskin, Tomsk 2007 - had White now continued with 12.豐c2 豐c7 13.0-0-0 then he would have been guaranteed of an edge.
- Stopping the g-pawn with 7...h6 is always an important idea in g4-variations. The question usually is: which is more important, the space gained by the 'active' g4, or the squares weakened by the 'inconsiderate' pawn advance? 8. Igl. This is played in the same spirit as 7.g4, kingside castling is now no longer on the cards for either side. (8.h3 is feasible as well, consolidating the space that has been gained on the kingside.) In Ustianovich-Pavlenko, Chervonograd 2008. Black continued with the same queen-manoeuvre as in the previous note: 8... \subsection a5 9.盒d2 (9.響c2) 9...響b6 10.盒e3 (10.c5!? 響c7 11.cxd6 Qxd6 12.h4 is certainly worth considering here) 10... 響xb2 11. 公a4 響b4+ 12. gd2 wa3 13. gc1 wb4+ 14. gd2 wa3. Now White should perhaps have taken the draw by repetition (which means that 10.c5

is stronger than 10.\(\hat{L}\)c3), but instead he went for the unclear 15.\(\hat{L}\)b1 \(\Omega\)b6 16.\(\Omega\)c3.



Black does not necessarily have to withdraw his knight immediately as in the old game P.Schmidt-Lange, Bad Pyrmont 1950: 8...分gf6, now that game was quickly drawn after 9.dxe5 分xe5 10.分xe5 dxe5 11.豐xd8+ 兔xd8 12.星xg7 兔e6, which is in itself quite surprising after 7.g4!?. However, I don't understand why White did not just play 9.星xg7 when his chances are to be preferred.

8... ②f8 looks stronger actually, when play might continue: 9.h3!? ②f6 (9...exd4 10.4)xd4 ⑤e5, and now White should not be afraid to sac another pawn. He comes out on top after 11.9e3 ②fg6 12.增d2 ②xh3 13.0-0-0) 10.三xg7, and now 10...②g6? is bad because of 11.②g5, when the inventive 11... 三g8 loses after 12.②xf7 豐a5 13.三xg8+ ②xg8 14.dxe5! (14.②h6 ②xh6 15.②xh6 豐b6) 14... ②xf7 15.exd6, and White regains the piece.

8...②b6!? is perhaps best, when 9.dxc5 (9.h3 exd4 10.@xd4 @e5 gives Black more than enough counterplay) 9...②xe5 10.②xe5 dxe5 11.徵xd8+ ②xd8 12.覃xg7 does look like an equal endgame.

7.q4

Mamedyarov clearly is a child of his times.

It is very interesting to see a top grandmaster play g4 rather than go for a \pm position that theory promises the first player after the more mundane 7.0-0.

One reason why Black often prefers 6...c6 over 6...0-0 is 7.d5 ©c5 8.\(\mathbb{e}\)c2, when White has closed the centre (a concession of sorts) but still has the option to castle queenside. Grandmaster Andreikin does not seem to mind this too much.



12...g5!? Well, here's that g-pawn again! 13.兔g3 ②h5 14.d5 c5 15.h3 ⑤f4 16.⑤h2 ②xe2+ 17.豐xe2 ④f6 18.⑥g4 兔xg4 19.hxg4 豐d7 20.f3 h5!? 21.gxh5 (21.豐c3 \@h7 22.豐xg5 富g8 23.豐h4 ②xg4 24.豐xh5+ ②h6 with obvious compensation for the pawn) 21...⑥xh5 22.曾f2 查g7 23.富h1 国h8 24.夏h3 ⑥f4 25.兔xf4 exf4 26.夏ch1 兔f6 27.豐d3 兔e5 28.尝c2 戛xh3 29.夏xh3 b5. with superior chances, but White managed to hold.



7...exd4

Opening the g-file in front of your king is not very logical. For example: 7...@xg4 8.\pmg1 and now:

- 8...f5 9.exf5 \$\text{9}\text{gf6} 10.\text{9}\text{g5} \$\text{\$\exitt{\$\text{\$\text{\$\text{\$\text{\$\text{\$\text{\$\text{\$\text{\$\exitt{\$\text{\$\exittit{\$\text{\$\text{\$\text{\$\text{\$\text{\$\text{\$\text{\$\text{\$\text{\$\text{\$\text{\$\text{\$\text{\$\$\text{\$\text{\$\text{\$\text{\$\text{\$\text{\$\text{\$\text{\$\text{\$\text{\$\text{\$\text{\$\text{\$\$\text{\$\text{\$\text{\$\text{\$\text{\$\exittit{\$\text{\$\exitt{\$\exititit{\$\text{\$\texitt{\$\text{\$\texi{\$\text{\$\text{\$\text{\$\text{\$\text{\$\text{\$\te
- 8...全gf69.象h6(9.象e3)9...公e810.豐c2.
- 8...exd4 9.£xd4 £ge5 10.£e3 and White's position plays itself.

8.2xd4 2c5 9.f3 2e8

Black understandably wants to punish his opponent for his early g4, but White now has solid structural advantages like central control and space. It looks as if White has played the Sämisch versus the King's Indian, but Black has forgotten to fianchetto his bishop and has insufficient counterplay.



10.Ձe3

The most ambitious continuation, ignoring

the threatened check, when the king will flee to the queenside anyway. Meanwhile, 10.0-0 c6 11.2e3 was enough for a very pleasant plus.

10...⊈h4+ 11.☆d2 g6 12.☆c2 公g7 13.₩d2

White's opening has been a total success.

13....Qd7

After 13...f5 there is either 14.gxf5 gxf5 15.\(\bar{\pma}\) ag1 for an all-out attack or the positional 14.exf5 gxf5 15.\(\bar{\pma}\) af1.

14.[□]hg1

After 14. Zad1, 14... @a4 is an idea to relieve some of the pressure. Although White always keeps an edge.

14...@ce6



15.97f5!

Not difficult to find, Black cannot even contemplate to take the knight.

15....⊋f6

15...gxf5? 16.gxf5 全c5? (16...由68) 17.âb6 âf6 18.âxg7 âxg7 19.費h6 is a straightforward win.

16. 2h6+ \$\displays 17.g5 \$\displays 2 e7 18.f4

Now in order to avoid being crushed Black has to play

18...f5 19.exf5

19.gxf6 \(\hat{\omega}\)xf6 20.\(\hat{\omega}\)d5 is also better for White, but there is nothing wrong with the game move.

A double attack to win material.

29. 2d5 wxh2 30.c5! wh3 31. ca1 we6



32.**學c**6

The beginning of a faulty manoeuvre. It was correct to keep the knight on d5 with 32. Id1! when after 32... If 5 33. 肾 b3 肾 f7 (33...c6?? 34.②e7++-), 34.c6! fixes the beast firmly on d5 with a won game.

32... #15 33. #d1

33.@xc7.

33...\e8!

It is hard to blame Mamedyarov for overlooking this move which paradoxically offers to trade queens. The problem is that White's light pieces suddenly hang in the air.

34.₩xe8 \xe8

Now it is clear that White is losing some material.

35.cxd6 35.\(\hat{\text{\Lambda}}\)c1 dxc5. 35...\(\beta\)xd5 36.\(\beta\)xd5 \(\beta\)xd5

37.單e5 罩xe5 38.fxe5 cxd6 39.exd6 當f7.

37... 2xc7 38.f5 gxf5 39. 2xf5 4:f4 40. 2b1 2e5



Just look at that bishop that was once stuck on d8 defending a pawn, and that knight which was formerly such a pain on the edge. Black's pieces have miraculously come alive and coordinate well. A draw is the normal result now.

Black also draws after 52.**国**47 **を行** 53.44 ぞん2+ (53... **空**66? 54.**空**d3 意xg5 55.45 ②a3 56.46 急h4 57.**国**b7+-) 54.**安**d5 ぞら3 55.**国**b7 ②a5 56.**国**b5 急d8.

52...②d2+ 53.彙d5 ②b3 54.單b8 ②a5 55.單b5 皇d8 56.彙e6 ②c4 57.彙d7
Winning the bishop, but Black drew after 57...②b6+ 58.彙xd8 ②xa4 59.彙e7 ②c3 60.單c5 ②e4 61.單e5 ②f2 62.單f5 ②e4 63.彙e6 彙g6 64.單f6+ 彙xg5 65.單f7 彙g4 66.單xh7 ②g5+ 67.彙f6 ②xh7+ 68.彙e5

Draw.

CHAPTER 16

John van der Wiel

Sicilian Mission: To Boldly Go ...



Where No Bishop Has Gone Before

Introduction

In the Sicilian after 1.e4 c5 2.\$\(\phi\)13 e6 3.d4 cxd4 4.\(\phi\)xd4 \(\phi\)c6 5.\(\phi\)c3 a6 there is nothing particularly wrong with 6.\(\phi\)xc6 bxc6 7.\(\phi\)d3, apart from the fact that your opponent will be prepared for it. Therefore you may want to try 6.\(\phi\)f4. In the 1980s I experimented with the somewhat primitive 6.\(\phi\)f4 d6 7.\(\phi\)xc6 bxc6 8.\(\phi\)c4, but here we shall focus on:

6.9.14 d6 7.2g3

A rare occurrence in a Sicilian, this bishop on g3. I don't know that many games where a bishop ends up on g3, but quite possibly a brave bishop has visited that square before. So much for the title. The questions remains: was it inspired by recent scandals in the Catholic church or by a favourite TV-series? White's idea is to maintain pressure against d6, without deciding about the future of the knight on d4 just yet. (Another idea is 7.4 b3, when 7...b5 is a good reply). Depending on Black's reaction, White will continue positionally with £f1-e2 or more aggressively with \ddl-d2 and 0-0-0. After 7. £ f4 Black's most popular reply is 7... € f6, and next on the popularity scale comes 7...@c7. However, 7...@d7, 7...\columbia c7 and 7...e5 are quite reasonable responses too. That suggests plenty of scope for creativity. In the next four games I shall try and demonstrate the further implications.

☐ Yaroslav Zherebukh

Anton Kovalyov

Cappelle-la-Grande 2010

1.e4 c5 2.2f3 e6 3.d4 cxd4 4.2xd4 2c6 5.2c3 a6 6.2f4 d6 7.2g3 2f6

This move allows White to go 8.42xc6 bxc6 9.e5 (9...\$2d5), yet it is most popular. And, indeed, White is well-advised to postpone that particular action for one more move.

8. ge2 ge7

Probably it is wiser for Black to do something like 8... ******* 67, as in Fernandez Garcia-Andersson, Bilbao 1987, when after 9.f4 (I would prefer 9.****** 642; or on a more peaceful day 9.0-0) 9... **a**c7 10.e5?! **a**d5 White had absolutely nothing. The vast majority of mankind chooses the text, though. A case of 'database-induced herd mentality'?

9.4xc6! bxc6 10.e5 4d5

The endgame cannot be to Black's liking. In Moldovan-Popa, Romania tt 1994, White didn't manage to win, but after 10...dxe5 11.豐xd8+皇xd8 12.皇xe5 0-0 13.0-0-0 皇b6 14.星hf! 皇b7 15.全a4! 皇a7 16.皇d6 星fd8 17.皇c5 he was clearly better: superior pieces and pawn structure.

11.exd6 @xd6 12.@e4



12....2xq3

A concession. White is happy to play h2xg3 and there will be weaknesses in Black's camp on the dark squares. When White

plays the same variation a tempo down, starting with 8.0xc6 bxc6 9.e5 (so with the bishop still on f1), Black can opt for 11... \(\hat{\omega}\)e7! and if 12.c4 then 12... \(\bar{\omega}\)a5+, after which 13.\pie2!? 0-0!? has never been tested (White always played the modest 13.47d2). In the actual position Black doesn't have a satisfactory move: 12...Qe7 13.c4 營a5+ 13.c4 公f4 14. 數xd8+ 要xd8 15.0-0-0+ 會e7 16. 2f3 \$\mathbb{\textit{a}}\$7 (or 16...h5 17.h4 a5 18. \$\mathbb{\textit{a}}\$d2 \$\mathbb{\textit{a}}\$d8 19.基xd8 \$\d8 20.基d1+ \$\epsilon e7 21.\$\pixh5!, winning a healthy pawn in Korensky-Sideifzade, Tbilisi 1974, the oldest game with 8.2e2 and 9.2xc6) 17.2c5 4:g6 18.@xc7 Exc7 19.Ehe1 Ed8 gave White a very nice advantage in W.Watson-Benjamin, New York 1987, similar to Moldovan-Popa above.

13.hxg3 f5?!

For 13...0-0 see the next game.



14. Qh5+

Unpleasant for Black's king, but even the quiet 14.0d2 poses serious problems. We shall follow Tseitlin-Yudasin, Leningrad Championship 1987: 14...豐f6 15.0c4 e5 16.豐d2 0-0 17.0-0-0 量b8 18.f4! exf4 19.gxf4 鱼e6 20.0e5 分b4 21.a3 罩fd8 22.豐e3 公d5 23.豐f2, highlighting White's dominance on the dark squares and winning the game soon afterwards.

14...\$f8

There was one older example: W.Watson-P.Cramling, Hastings 1985/86. That game went 14...空c7 15.②d2 響b6 16.b3 響d4 17.0-0 ②c3 18.豐c1 a5?! (18...g6!?) 19.⑤f3! 豐d6 20.宣e1 ②e4 (20...g6 21.豐b2) 21.②g5! and Black's position quickly disintegrated. 15.豐f3?

White continues in vigorous style, but he shouldn't. Stronger is 15.②d2! 響f6 (15... 響b6 16.c4!? — or 16.⑤b3) 16.②c4. Things are similar to Tseitlin-Yudasin, even slightly more unpleasant for Black, see 16...g6 17.②c2 查g7 18. 響d2 eyeing h6, or 16... 響h6 17. 響d4.



15...曾a5+?

This prevents White from ever moving his queen to a3, but ventures too far away from the critical zone.

There were two better options:

- 15...營c7 which threatens to win a piece by 16...党g8 and 17...g6. Now 16.c4 營b4+ saves the day for Black, but White plays 16.公d2 and still evacuates his minor pieces. Black is worse, especially since 16...g6? 17.全xg6 營g7 18.營a3+ is no good. With 16...置b8 he can put up a good fight.
- 15...\$g8 (!) Black can't take on e4 yet, but 16...g6 will win material. White has to try 16.c4, when
- 16...g6 17.êxg6!? hxg6 18.¤xh8+ \$xh8
 19.cxd5 fxe4 20.¥c3+ \$g8 21.dxc6 is highly unclear.

- 16...€b4!? is another interesting option.

16.c3 Ab8 17.4 d6!

Putting an end to Black's counterplay. If 17... **Exb2** then 18. ©c4!, if nothing else, is decisive.

17...曾c5?

In retrospect, both 17... \$\mathbb{w}\$c7 and 17...\$\mathbb{w}\$c7 ought to be preferred. Against the latter, White replies 18.2\(\cdot\)c4.

18. 公xc8 其xc8 19. 世e2 公c7

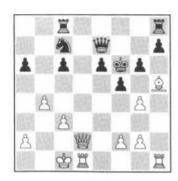
A terrible move to (have to) play, but 19...全f6 20.豐xe6, 19...全xc3 20.豐xe6 and 19...幸e7 20.豐e5! are just not feasible.

20.0-0-0 含e7 21.營d2! 含f6 22.b4

White conducts the game with great force. 22... e7

For if 22...\deltad5 then after 23.\deltab2! \delta xg2 24.c4+ e5 25.\deltabel Black has to bleed: 25...\delta 5? 26.f4+.

23.g4 g6



24.gxf5! gxh5?!

Objectively Black has to play 24...exf5 25. The 1 @:e6, but possibly Kovalyov (who otherwise didn't have a very bright day for his rating) judged that 26. Le2 wouldn't

leave him much hope. One example: 26... \(\bar{\text{L}}\) hd8 \(27.\bar{\text{w}}\) b2 \(\bar{\text{L}}\) xd1 + 28.\(\bar{\text{L}}\) xd1 \(\cdot c5 \) 29.c4+ and White is winning, e.g. 29... \(\bar{\text{L}}\) t7 \(30.\har{\text{L}}\) f3, or 29... \(\bar{\text{L}}\) g5 30.\(\bar{\text{L}}\) +!.

25.營h6+ 含f7 26.f6 營f8 27.單d7+ 含e8 28.單e7+ 含d8

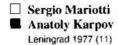


29. wf4!

That seals it. Black can resign.

29... 響xe7 30.fxe7+ \$xe7 31. 響g5+ \$f7 32. 響xh5+ \$f6 33. 響h6+ \$f7 34. 互h3 互hf8 35. 互f3+ \$g8 36. 互g3+ \$f7 37. 互g7+ \$e8 38. 響h5+

Black resigned.



1.e4 c5 2.\$\(\phi\)f3 e6 3.d4 cxd4 4.\$\(\phi\)xd4 \$\(\phi\)c6 5.\$\(\phi\)c3 a6 6.\$\(\phi\)f4 d6 7.\$\(\phi\)g3 \$\(\phi\)f6 8.\$\(\phi\)e2 \$\(\phi\)e7 9.\$\(\phi\)xc6 bxc6 10.e5 \$\(\phi\)d5 11.exd6 \$\(\phi\)xd6 12.\$\(\phi\)e4 \$\(\phi\)xg3 13.hxg3 0-0

We already know that 13...f5 14.\(\ddot{\dagger}\) h5+ is no ride in the park for Black.

14.c4 f5!?

Most certainly the World Champion was SOS-ed in this game. The text has nothing to do with luxury or preparation, it is merely meant to avoid an inferior ending after 14... ∮ f6 15. ≝xd8 ■xd8. Then Sax-

Etchegaray, Benasque 1993, went 16.单f3 量b8 17.b3 全xe4?! (17...重b6!?) 18.单xe4 c5 19.单xh7+ and White was as good as winning.



15.6 d2?!

It is hard to understand why Mariotti did not opt for 15.cxd5 fxe4 16.dxc6. After 16...響b6 (16...響a5+ 17.響d2 響xd2+ 18.彙xd2 置xf2 19.彙e3 surely must be winning for White) 17.0-0 響xc6 (17...c3 18.彙f3) all Black can do is pray and play for a draw, as White is much better.

15...@f6 16.@f3?!

With hindsight White should have secured some advantage with 16.4b3. This limits the possibilities of Black's queen, and, most importantly, controls the c5-square.

16...ッb6! 17.ッd4 c5

Already Black has equalized.

18. Wc3 息b7 19.0-0 草ae8!



And now it is practically impossible to prevent e6-e5, see: 20.②e5 ②e4 21.豐a3?! (or 21.豐b3?! 豐c7; White should play 21.豐c3! here, however, since 21...豐xb2 22.②d7! is highly unclear and possibly too dangerous for Black, it is hard to see Karpov going for such a line) 21...豐d6! 22.f4 豐d4+ 23.ৡh2 宣f6.

20.\(\mathbb{I}\)fe1?! e5 21.\(\mathbb{I}\)ad1

Obviously 21.②xc5? ②e4 loses material. 21...a5 22.b3 營c7 23.②d2 互d8 24.②f3 Mariotti's meek play has earned him a passive position. Perhaps it wouldn't have been so tragic yet, had he chosen 24.②f1 互d4 25.③e3 and if 25...②e4 then 26.餐c1.

24...ºxf3! 25.ºxf3

Probably better was 25.gxf3.

25... Zd4 26. We3 e4



27. Exd4!?

A rather desperate piece sac, but an understandable one. After 27.全2 置fd8 White doesn't have a constructive defensive plan and Black may even follow up with 28... wd6, already threatening to take thrice on d1! Or else 28. wf4 wf4 (28... wd7 29.f3) 29.gxf4 型d2 and 30... 三8d4 leads to an ending that leaves White with very little hope.

27...cxd4 28.營xd4 互d8 29.營c3 exf3 30.gxf3 h5?!

This might be somewhat frivolous. True, there is no clear path to victory (yet), but 30... 268 was more normal, and 30... \$17 (30... 44?) is a good move too.



31. Ie5?!

Going after Black's loose pawns whilst leaving all the heavy pieces on the board, turns out to be too dangerous. 31.費e5! would be the safer way to do it. I am not sure how Black would then proceed. Possibly he can choose between 31...實xe5 32.黨xe5 f4!? and 31...費d7 32.賣xe5 f4 (32...h4).

31...単d1+ 32.含g2 響d7 33.單xa5 h4! 34.gxh4 單d4 35.單d5

Unfortunately White cannot afford to play 35.星xf5 星xh4 36.營e5 營d1!, but now the ensuing endgame should be lost in the long run. A last try could be 35.營c2!? (35...g6 36.營b2).

35... axd5 36.cxd5 公xd5 37. e5 中行 38.a4 4b4 39.曾c5 名d3 40.曾c4+ \$q6 41.\$f1 ₩d6 42. e2 2f4+ 43.\$e3 @g2+ 44.\$e2 費e5+ 45.\$d3 ②e1+ 46.會d2 ②xf3+ 47.會c2 会h5 48.b4 誉e1 49.營c5 營d2+ 50.含b3 營d3+ 51.含b2 公d2 52.營c3 營b1+ 53. a3 e1 54. b2 exf2 55. exq7 业e4+ 56.фb3 響e3+ 57.фb2 響d2+ 58.含b3 曾d5+ 59.含b2 f4 60.骨h8+ ☆q4 61.h5 營d2+ 62.☆b3 營d3+ 63. \$\dag{a}\$b2 f3 64.h6 @g5 65.\dag{a}\$c8+ \dag{a}\$h5 66.誉e8+ \$xh6 67. 曾f8+ \$h5 69. Wc8+ 68. **曾e8**+ \$q4 **\$q3** 70.營c7+ 含g2 71.營c6 資e4 72.營c5 € e6

White resigned.

Intermezzo

After these games we know that 7... 266 and 8... 2e7, though played relatively often, is actually quite bad for Black. He had better follow up with 8... 響c7, once he has selected 7... 存 f6. Now it is time to look at other 7th moves by Black. Before we move on to the next two games, a few words about 7...e5, which is a good attempt to break the pressure of \(\textit{\mathbb{Q}}\)g3. The positions often resemble the Najdorf. In practice this may be to White's advantage: when Black starts out with ...e6, ... 42c6 and ... a6 he is usually not a Najdorf expert. White can choose a treatment with \dd1-d2 and f2-f4, the tempi being the same as in the 6.2e3-system, or something slower with £g3-h4 as a useful tool in the struggle for control over the d5-square.

7...e5 8. 2b3 2f6



and now:

- 9.14 exf4 10.盒xf4 总e7 11.營位2 0-0 12.0-0-0 盒g4?! 12...总e5; 12...总e6!?. 13.盒e2 盒xe2 14.營xe2 營c7?! 14...置e8. 15.g4! 公e5 16.g5 公fd7 17.公d5 營d8 18.h4 And White had a great position in Fernandez Garcia-Mendoza Contreras, Spain 1990.

Black can consider postponing e6-e5 to a better moment, as we shall see in the next game.

☐ Andrey Lukin

■ Alexey Suetin Moscow tt 1972

1.e4 c5 2.全f3 e6 3.d4 cxd4 4.全xd4 公c6 5.全c3 a6 6.全f4 d6 7.全g3 全e7 For 7...全d7 and 7...豐c7 see Game 4. 8.豐d2

An original (but not so strong) approach was to be seen in Tseitlin-Vyzhmanavin, Soviet Army Championship 1983: 8. ②xc6 bxc6 9.e5 d5 10. 曾g4 g6 11. ②d3 ②h6 12. 曾f3 ②f5 13. ②f4 h5 14. ②d2 (14. g4!?) 14. ... 曾c7 15.0-0-0 響xe5 16. □he1 曾c7 (16. ... 曾g7! looks safer) 17. ②xf5 gxf5 18. 9·e2 c5?! (and here 18. ... ②d7 ought to be preferred) 19. 9·f4 and now White had dangerous compensation, but mainly due to Black's careless play. 8. ... ②xd4 9. 響xd4 ②f6



10. ae2

In a game Zolnierowicz-Svenn, Gothenburg 1989, White opted for the more powerful 10.皇c4 0-0 11.0-0-0 e5 12.豐d3 皇e6 13.皇b3 皇xb3 14.axb3 置c8 15.皇b1 置c6 16.豐e2 豐a5 17.皇b4 置fc8 18.皇xf6 皇xf6 19.豐g4 and held a clear advantage. I think there is something to be said for 10...b5

11.全b3 ②h5!? (12.a4!) or rather 10...公h5!?, letting White know his bishop should have gone to e2. After eliminating 兔g3 there is less central pressure and no need to give up the d5-square, but White still has chances on the kingside.

10...e5 11.營e3 食e6 12.0-0-0 營a5 13.a3 星c8 14.f3 If 14.单h4 then 14. 星xc3!

14...0-0 15. h4 The alternative is 15. c1, paying the way for the g-pawn.



15...d5?!

A radical solution, but maybe not the best one. My money would be on 15...2g4!? 16.fxg4 \(\hat{L}xh4\). After 17.\(\hat{L}xd6\) (17.g5 \(\hat{W}c5!\)) 17...\(\hat{L}e7\) 18.\(\hat{L}d3\) \(\hat{L}c5\) Black surely has good compensation. White does not have to eat the pawn, of course. 17.\(\hat{W}b1\) is about equal. 15...\(\hat{L}xc4\) 16.\(\hat{L}xc7\) \(\hat{L}xc3\) 17.\(\hat{L}xf8\) is not

quite enough. 16.exd5 🗓xc3

The problem with 16... ②xd5 is not so much 17. ②xd5 (17... ②xh4 18. 徵xe5 宜c5 then looks acceptable for Black), but 17. 草xd5!. see: 17... 草xc3 18. 草xa5! 草xe3 19. ②xe7 草xe2 (19... 草e8 fails to 20. ②xd2!) 20. ②xf8 ④xf8 21. ③xd1 亘xg2 22. 亘xe5 and Black does not have enough. Therefore another endgame is reached by force.

17. 響xc3 響xc3 18.bxc3 魚xa3+ 19. 彙d2 ⑤xd5 20. 置b1 b5 21.c4 21. 罩a1 b4 is fine for Black.



21...Q14

22.cxb5 axb5?!

23. 2xb5 @xq2 24. 2q3

From here onwards it's a game of two results: 1-0 or ½-½.

24...f6 25.9.d3 9.d5 26.11b5 11d8

White had set a little trap: 26...\(\hat{2}xf3\)? 27.\(\hat{L}b3\) attacks two bishops, because of \(\hat{2}d3\)-c4+. 27.\(\hat{L}c4\) \(\hat{2}c6\) \(\hat{2}c6\) 28.\(\hat{L}b6\) \(\hat{L}c8\) 29.\(\hat{L}bb1\) \(\hat{2}f7\) 30.\(\hat{L}b8\)



30...Exb8

Another weird decision. With the last Black rook gone, White's dominance is doubled, 30... \(\mathbb{L} \) would have made Lukin's task much harder.

Black resigned.

☐ Mark Tseitlin

■ Valery Loginov

Rostov on Don 1976

Finally we shall turn our attention to 7...2d7 and 7...2c7. These moves can often inter-transpose.

1.e4 c5 2.⊕f3 e6 3.d4 cxd4 4.⊕xd4 ⊕c6 5.⊕c3 a6 6.⊕f4 d6 7.⊕g3 ⊕d7



8. wd2 wc7

The usual approach. Black wants to protect d6 first and then develop his kingside. One exception is Khalifman-Gdanski, Leningrad 1989: 8...全f6 9.0-0-0 星c8 10.②xc6 ②xc6 11.f3 (11.②xd6?! 豐xd6 12.豐xd6 ②xd6 13.墓xd6 ③xd6 13.墓xd6 ④xe4) 11...d5 12.e5 ②d7 13.⑤:e2 ②e7 14.②d4 0-0 15.⑤b1 ③c5 16.h4 豐b6

17.h5 單fe8 18.全h4 全f8 19.單h3 染h8 20.單g3 and White developed a dangerous initiative.

9.0-0-0 Id8

Black could defend d6 by means of 9...0-0-0, but no one has ever played that. The reason: after 10.f3 (10.f4) and 11.\(\hat{\psi}\)f2 the b6-square is vulnerable and, having castled, Black does not want to weaken himself by b7-b5 (in order to stop \(\hat{\psi}\)c3-a4).



10. **@e2**

A good universal move. Other, more extreme, examples are:

- 10.公b3 兔c8 11.f4 冬f6 12.兔h4 兔e7 13.g4?! (13.營e1!?) 13...公xe4 14.公xe4 兔xh4 15.公xd6+ 兔f8 16.g5 h6 17.買g1 e5 with a big advantage for Black in Pietrusiak-Wl.Schmidt, Gdynia 1973.

- 10.h4 ②f6 11.h5 兔e7 12.會b1 h6 13.f4 兔c8 14.響e1 0-0 15.兔h4 b5 16.②xc6 響xc6 17.兔d3 and White was slightly better and after 17...b4 18.ਓe2 e5 19.響xb4 exf4 20.ਓxf4 罩fe8 21.ਓd5 more than slightly, Pavlov-Ogaard, Bucharest 1976.

Probably in this game Black should try 13...2xd4 (13...b5 14.2xb5!?) 14. 2xd4 2c6, intending to follow up with b7-b5.

 10.f4, a good way to play for the initiative, retaining the option of &f1-c4. This has never been tried.

10....Ձ.e7

It is very difficult to develop with @g8-f6 here, as White has tactics in the centre on his side, viz.: 10...②f6 11.f4 ②c7 12.e5! dxe5?! 13.fxe5 ②xe5 14.g5! and Black has no reply.

11.f4 &c8 12. Qf2



12...b5?!

Loginov underestimates the power of White's mobilization. He wants to prevent 2c3-a4 once and for all, but here it was necessary to go 12...2f6. When needed the knight can go to d7, in Scheveningen style. After 13.g4 we have a full-blooded fight that might be called slightly better for White. Now White can sacrifice:

13.公cxb5! axb5 14.營c3 臭d7

14...全b7! looks better (15.全xb5 篇c8 or 15.全xb5 贊b8) because d6 is not as weak. Maybe the players discarded it on account of 15.全xe6 fxe6 16.榮xg7, but after 16...全f6! White probably cannot justify his action.

15.⊙xb5 ₩b8 16.₩xg7 ٰՁf6 17.₩g3 .ec8

Or 17... ge7 18. wc3 266 19. gh4!.

18. wa3! d5 19.e5 e7 20. c5

With three pawns up and so many positional and dynamical trumps for the piece, White must be close to winning.



26.f51

Not too difficult, but nevertheless quite effective! White wants to crack open the black king's position and have his queen join the fun.

26...exf5

Even 26... 數b4 27. 數xb4 ②xb4 28. ②xc8 ③xc8? (28... ⑤xf5) 29. 基d8+ \$g7 30. f6+ cannot save Black.

27. We3 ⊒q8

Or 27...h6 28.40xf7.

28. 智h6+ 直g7 29. 公xf7 公g6

29... ****** b4 30. 全d6 threatens a big check on f6



30. **省g5**?

My first impression was that this was a very nice game by Mark Tseitlin, who employed this SOS-system several times. However, this decisive-looking manoeuvre does not win! I am convinced that time-trouble played a significant part in the remainder of the game. Anyhow, the position is far from easy. For instance, 30.全g5 豐xe5 31.④xh7+ 会e8 doesn't quite do the trick. Possibly, 30.星d6 豐b4! 31.b3 wins eventually, but even that is not guaranteed.

30...響c7 31.響f6

Leaving Black no choice...
31... Ixf7 32. xf7



32...\\x\f7?

...but here there was another option! Instead of this blunder Black could and should select 32...免exe5+33.兔e4+含e8, when White can play on with 34.b3 ②xc4 35.bxc4 饗xc4+36.�b1, but there is no win in sight.

This hastens the end, but Black's position was beyond salvation anyway.

35. Wc5!

Setting up a murderous discovered check or winning the knight. Black resigned.

Conclusion

My database produced 56 games stemming from the position after 7.2g3. White scored 63%. Not bad, but this is not a large sample of course.

Strangely enough, Black's percentages after 7... £16 are relatively best (around 45%), although we have seen that White obtains a big advantage after 8. £e2 £e7?! 9. £xc6 bxc6 10.e5.

Black does better to avoid this white thrust by 8...豐c7 or 8...皇d7, which might transpose to a 7...豐c7/7...皇d7 line, which I slightly distrust: see Tseitlin-Loginov.

For Black, I would mainly put my trust in 7... £e7. One reason being that Portisch once played it, and did anyone ever study any line more in-depth than he did? Nevertheless. White has some options here too: especially 10.£c4 and 15.£e1, as mentioned in Lukin-Suetin. And if, in the only recent game, a 2600-player can be lured into the 'headache variation' and defeated, then we can safely say: this is a typical SOS-system!

CHAPTER 17

Ian Rogers

Surprising Sacrifice in the Giuoco Piano



The cunning 8. 響xd2

1.e4 e5 2.@13 @c6 3.&c4 &c5 4.c3 @16 5.d4 exd4 6.cxd4 @b4+ 7.&d2 &xd2+

This position has been reached thousands of times, with the reply being automatic. Yes, we all know that White would prefer to put his b1 knight on c3 rather than d2, but surely any other move than 8.6 bxd2 loses a pawn?

8. wxd2!

An idea discovered about 35 years ago and first played (as a deliberate sacrifice rather than a pawn blunder!) by this writer in an unnoticed Zonal Tournament game in Japan in 1978. White is sacrificing the e-pawn, but in many variations wins it back immediately, with a better position than in the usual

8.4-bxd2 lines. When Black decides to keep the pawn, he will be subject to considerable pressure, which can lead to trouble in surprisingly quick time.

8... 2xe4

"The only way to refute a gambit is to accept it!" said Steinitz. Though other moves are undoubtedly playable, they tend to lead to inferior versions of other Giuoco Piano variations.

• 8...d6 9.2c3

This is the same as the position which would usually arise via 1.c4 e5 2.公f3 夕c6 3.念c4 兔c5 4.c3 d6 5.d4 exd4 6.cxd4 兔b4+ 7.②d2 兔xd2+ 8.豐xd2 ②f6 9.冬c3. Black's position is not disastrous, but it is clear that not

many players would enjoy sitting with the black pieces here either - otherwise 4...d6 would have emerged from oblivion at some point.



Play has continued 9...0-0 10.0-0 2g4 (10... 28 11. 261 2d7?! 12. 22d1 2c7?! 13.e5! was Sleczka-Kopera, Polanica Zdroj 2008; 10... 2xe4!? is a serious try only slightly better for White after 11. 2xe4 d5 12. 2d3 dxe4 13. 2xe4) 11. 2xe1! h6?! (11... 28 is more sensible, but still better for White after 12. f3!) 12. f3. 2h5 13. 2c2 2g6 14. 2c3 and Black was living in a counterplay-free zone in Sarsam-Djikerian. Beirut 2007.

● In the original game with 8.費xd2, Black tried to follow the main line by playing 8...d5, but after 9 exd5 5 xd5



(Note that White has reached a position which could arise via 1.e4 e5 2.\(\tilde{D}\)f3 \(\tilde{G}\)c6 3.\(\tilde{D}\)c4 \(\tilde{C}\)c5 4.c3 \(\tilde{D}\)f6 5.d4 exd4 6.cxd4 \(\tilde{D}\)b4+ 7.\(\tilde{D}\)d2 d5!? 8.exd5 \(\tilde{D}\)xd2+ and now 9.\(\tilde{W}\)xd2 'exclam' - say the books -9...\(\tilde{D}\)xd5 and, as with the ...d6 lines, noone has been rushing out to recommend 7...d5.)

White has a pleasant choice:

- 10.0c3 0xc3 (10...ûc6 11.0xd5! 2xd5 12.₩e2+ is awkward for Black, while after 10...0ce7?!



hoping for something like the main 8. ②bxd2 line, 11. 豐g5! shows one of the tactical points behind 9. 豐xd2) 11. bxc3 (11. 豐xc3!? 0-0 12.0-0± Kaplan-Giblon, Kemer 2007) 11... 豐e7+ 12. 豐e3 0-0 (12... 賈xc3+13.fxe3±) 13. 豐xe7 ②xe7 14.0-0±.

- 10.âxd5!? 響xd5 11.0-0 0-0 12.②c3 響d8 13.d5 ⑤e7 14.簋ac1 ②d7 15.簋fe1 5 g6 16.響d4 and Black was rather passively placed but hung on to draw in Rogers-Shaw, Itoh zonal 1978.
- 10.0-0 is perhaps a little too slow after
 10...0-0 11. ②c3 (11. ■c1!? Jirousek-Cizek,
 Frymburk 2000) Black has time for
 11... ③ce7.
- 8...0-0!? has rarely been played but might be one of Black's best replies. After 9.e5 (9.♠c3?!♠xe4!) 9...d5 (9...♠e4 10.∰e3 d5 gives White more options for a bishop retreat) 10.♠b3 ♠e4 11.∰e3 we have a messy.

Open Spanish-style position. Quite possibly Black is fine, but White's plan – starting with &c3 and 0-0 and later looking for a kingside attack – is probably easier to carry out than Black's.

• 8... 營e7 most likely leads to an inferior version of the 8...0-0 lines after 9.e5 d5 (9...d6?! looks too risky after 10.0-0 dxe5 11.dxe5 分g4 12.分c3!, while on 9...分e4?! 10.營f4! 營b4+?! 11.公bd2 Black is already lost) 10.全b3 公c4 11.營e3, ± since the d5 pawn is needing help.

9.₩e3 ₩e7

If Black wishes to hang onto the pawn then this is necessary.

The alternative is 9...d5



10.盒xd5! 曾xd5 11.②c3 曾d8 (11...②b4! loses to 12.②xd5 ②c2+ 13.壹c2! ②xe3 14.壹xe3, but Black has many alternative queen moves, of which 11...曾f5, never played, is the most serious alternative. After 12.②xe4 0-0 13.0-0 ②e6 14.耳fe1 ③d5 15.④g3 智f6 16.④e5 the black bishop on d5 is a great piece but ②h5-f4 should neutralize it. If Black is looking for an equalizer, this may be the way to play – though 7...④xe4!? – beyond the scope of this article – is probably a better way to play for a draw) 12.曾xe4+ 響e7 looks as if it should be a safe equalizer, but 13.曾xe7+ ④xe7 14.0-0 0-0 15.耳fe1 gave White a nagging

edge in Guo-Mareckova, Chotowa World Girls U20 2010, and in fact White won rather easily.

10.0-0 0-0

- 10...全f6 11.重c1 響xc3 12.置xc3+ leads to the sort of endgame White must not be scared of if he or she wishes to play 8.響xd2. Play can continue 12...零f8 13.②c3 ②a5 14.盒d3 d5 15.置ae1 ②d7 16.②e5 ②e6, and now 17.②b5 ②e8 18.f4 g6 19.g4, Song-Mendes da Costa, Ryde-Eastwood 2005, could have been well met by 19...②c4!, so White should prefer 17.f4, e.g. 17...g6 18.f5 ②xf5 19.③xf5 gxf5 20.量f3, with more than enough for the pawn.
- On 10...公d6



White does not even need to exchange queens:

- 11.費b3!? 0-0 (11...至a5 12.費c3!; 11...公xc4 12.其e1 ②4e5 13.dxe5) 12.意d3 and Black's development will remain difficult, while White has ②c3-d5 coming.
- 11. ₩xe7+ is not bad either, e.g. 11... £xe7
 12. £b3 (12. £d3!?) 12...0-0 13. 且e1 £g6
 14. £c3 c6 15. 且ac1 £f5 and now 16.d5! is a
 typical idea for White, since after 16...d6
 17.dxc6 bxc6 18. £e4 £b7 19.g4! £fb4
 20. £xh4 £xh4 21. £xd6! £f3+ 22. ♣g2
 £xe1+ 23. ₤xe1 £a6 24. ₤e7 White has
 much the easier position to play.

11.Xe1



11... Ie8?!

The most natural move in the world, but it also loses by force! Black's other options also have their downsides, e.g.:

- 11...£b4?! 12.@c3! @c2 (12...c6 13.d5!

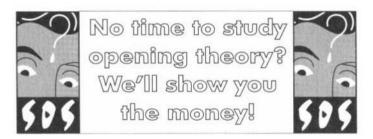
②c2 14.豐xe4 豐xe4 15.④xe4) 13.豐d3! ②xc1 14.賈xe1, when the two pieces are worth far more than rook and pawn.

- 11...₩b4!? 12.₩xe4 ₩xc4 13.£c3 d6 14.d5, when White will win back the pawn with a slightly better endgame.

- 11... ②d6 12. 徵d3 營f6 13. ②c3 ⑤xc4 14. 徵xc4 營d8 (otherwise 15.d5 wins back the pawn) 15.d5 ②c7 16.d6 looks horrible. 12. 徵f4!

Far stronger than the 12.⊕c3 of Song-Mendes da Costa, Sydney 2005. Now, incredibly, Black must lose a piece due to the pin on the e-file and the threats against f7. This opening trap has never yet happened in a game – using this SOS you might be the first!

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